

# STV82x7

# Digital Audio Decoder/Processor for A2 and NICAM Television/Video Recorders

PRELIMINARY DATA

### **Key Features**

#### **■** Full-Automatic Multi-Standard Demodulation

- B/G/I/L/M/N/D/K Standards
- Mono AM and FM
- FM 2-Carrier (German and Korean Zweiton) and NICAM

#### ■ Multi-Channel Capability

- 3 I2S digital inputs, S/PDIF (in/out)
- 5.1 analog outputs
- Dolby® Pro Logic®
- Dolby® Pro Logic II®

#### ■ Sound Processing

- ST royalty-free processing: ST WideSurround, ST OmniSurround, ST Dynamic Bass, SRS® WOW™, SRS® TruSurround XT™ which is Virtual Dolby® Surround and Virtual Dolby® Digital compliant
- Independent Volume / Balance for Loudspeakers and Headphone
- Loudspeakers: Smart Volume Control (SVC),
   5-band equalizer and loudness
- Headphone: Smart Volume Control (SVC), Bass-Treble, Loudness and SRS® TruBass™

#### Analog Audio Matrix

- 4 stereo inputs
- 3 stereo outputs
- THRU mode

#### ■ Audio Delay for Audio Video Synchronization

- Embedded stereo delay up to 120 ms for lip-sync function (up to 180 ms for tuner input)
- Independent delay on headphone and loudspeaker channels

The STV82x7 family, based on audio digital signal processors (DSP), performs high quality and advanced dedicated digital audio processing. These devices provide all of the necessary resources for automatic detection and demodulation of analog audio transmissions for European and Asian terrestrial TV broadcasts.

Virtual or true, multi-channel capabilities and easy digital links make them ideal for digital audio low cost consumer applications. Starting from enhanced stereo up to independent control of 5 loudspeakers and a subwoofer (5.1 channels), the STV82x7 family offers standard and advanced features plus sound enhancements, spatial and virtual effects to enhance television viewer comfort and entertainment.

### **Typical Applications**

- Analog and digital TV with virtual surround sound
- Analog and digital TV with multi-channel surround sound
- DVD and HDD recorders
- "Palm size" portable TV









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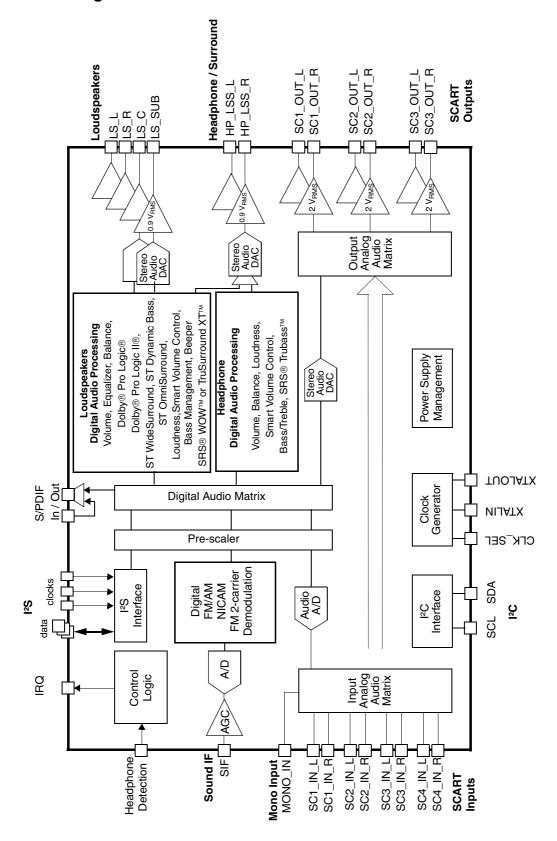


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### **Block Diagram**



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# 1 General Description

The STV82x7 is a multistandard TV sound demodulator and audio processor which integrates SRS® WOW™, SRS® TruSurround XT™, Dolby® Pro Logic®, Dolby® Pro Logic II®, Virtual Dolby® Surround (VDS) and Virtual Dolby® Digital (VDD) capability.

ST advanced algorithms such as ST OmniSurround, ST WideSurround, ST Dynamic Bass are also available in this audio sound processor. ST OmniSurround is a certified Dolby® algorithm for the Virtual Dolby® Digital (VDD) and the Virtual Dolby® Surround (VDS). When using VDD or VDS, either a Dolby® Digital or a Pro Logic® (or Pro Logic II®) decoder is mandatory respectively.

This chip performs automatic multistandard analog TV stereo sound identification and demodulation (no specific I<sup>2</sup>C programming is required). It offers various audio processing functions such as equalization, loudness, beeper, volume, balance, and surround effects. It provides a cost-effective solution for analog and digital TV designs.

The STV82x7 is perfectly suited to current and future digital TV platforms, based on audio/video digital chips (STD2000, (DTV100 platform) and the future WorldWide iDTV one chip) which include an internal digital decoder (MPEG, Dolby® Digital...). In the case where a Dolby® Digital decoder is embedded in the audio/video digital chip, Virtual Dolby® Digital could be obtained.

For the **CTV100/120** platform, the device is offered as an alternative solution to the first-generation chassis that uses the STV82x6.

Table 1: STV82x7 Version List

					STV	STV8247		STV8257		STV8267		STV8277		77	STV8287	
	S T V 8 2 0 7	S T V 8 2 1 7	S T V 8 2 2 7	S T V 8 2 3 7	S T V 8 2 4 7 D	S T V 8 2 4 7 D S X	S T V 8 2 5 7	S T V 8 2 5 7 D	S T V 8 2 5 7 D S X	S T V 8 2 6 7 D	S T V 8 2 6 7 D S X	S T V 8 2 7	S T V 8 2 7 7 D	S T V 8 2 7 7 D S X	S T V 8 2 8 7 D	S T V 8 2 8 7 D S X
Demodulation																
AM/FM - Mono, FM 2-carrier	Х	Χ	Х	Х	Х	Х	Χ	Χ	Χ	Х	Х	Χ	Х	Х	Х	Х
NICAM		Х		Х	Х	Х	Х	Χ	Χ	Х	Х	Χ	Х	Х	Х	Х
Multi-Channel Capability		•	•				•			•	•		•			•
3 x I <sup>2</sup> S In or 1 I <sup>2</sup> S Out, S/PDIF (Pass-thru)							Х	Х	Х			Х	Х	Х	Х	Х
5.1 Analog Out for Loudspeakers										Х	Х	Χ	Х	Х	Х	Х
Virtual Dolby® Surround					Х	Х		Χ	Χ	Х	Χ		Х	Х	Х	Х
Virtual Dolby® Digital capability <sup>1</sup>							Х	Х	Х			Х	Х	Х	Х	Х
Dolby® Pro Logic®										Х	Х		Х	Х		
Dolby® Pro Logic II®															Х	Х
Audio Processing	•			,		•				•				,	,	
SRS® WOW™			Х	Х												
SRS® TruSurround XT™						Х			Х		Х			Х		Х
ST Voice, ST Dynamic Bass, ST WideSurround	Х	Х	Х	х	Х	Х	Х	X	X	х	Х	X	Х	х	х	х
ST OmniSurround <sup>2</sup>					Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х

- 1. Virtual Dolby Digital capability is obtained with the use of external Dolby Digital decoder (for example STD05x0).
- 2. When using VDD or VDS with ST OmniSurround or SRS TruSurround XT™, either a Dolby® Digital or a Pro Logic® (or Pro Logic II®) decoder is mandatory respectively.

Figure 1: Package Ordering Information

Order Code: STV82x7 (Tray) STV82x7/T (Tape & Reel)



For Example: STV8257DSX/T will be delivered in Tape & Reel conditioning



General Description STV82x7

#### 1.1 STV82x7 Overview

#### 1.1.1 Core Features

- Single audio source processing:
  - IF source and/or analog stereo input (SCART)
  - one digital source with a maximum of 6 synchronous channels (5.1 is obtained across three I2S)
- SIF input signal with Automatic Gain Control (AGC)
- Digital Demodulator with automatic standard detection and demodulation for AM, FM mono, FM 2 carriers (German or Korean FM 2-carrier) and NICAM
- Audio processor working at 32 kHz, 44.1 kHz or 48 kHz with specific features:
  - For Loudspeakers (L, R, L<sub>S</sub>, R<sub>S</sub>, SubW, C):

Dolby® Pro Logic II ® Decoder with Bass Management

SRS® WOW™ or TruSurround XT™ including Virtual Dolby® Surround and Virtual Dolby® Digital

ST WideSurround

ST OmniSurround

ST Dynamic Bass

5-band Equalizer or Bass-Treble

Loudness

Smart Volume Control

Volume/Balance/Soft-mute

Beeper

Video Processing Delay Compensation

— For Headphone:

SRS® TruBass™

**Smart Volume Control** 

Bass-Treble

Loudness

Volume/Balance/Soft-mute

Beeper

Video Processing Delay Compensation

- Shared outputs for headphone and loudspeakers (surround channels);
- Analog matrix with:
  - five external inputs:

four SCART inputs (2 V<sub>RMS</sub> capable)

one analog mono input (0.5 V<sub>BMS</sub>)

- one internal input from a digital matrix via a DAC
- three external outputs (2 V<sub>RMS</sub> capable)
- one internal output for the digital matrix (using an internal ADC)
- Digital matrix with:
  - three input modes (Demodulator/SCART, SCART only and I2S)
  - three stereo outputs (Loudspeakers, Headphone and SCART)
- High-end audio DAC
- S/PDIF output for connection with an external amplifier/decoder
- Internal multiplexer for the S/PDIF output (to share the internal S/PDIF output and the S/PDIF output generated by the external decoder of the digital broadcast)

- Specific stand-by mode (Loop-through)
- Control by I<sup>2</sup>C bus (two I<sup>2</sup>C addresses)
- System PLL and Clock Generation using either a single quartz oscillator or a differential clock input

#### 1.1.2 Software Information

The different software combinations are listed in Table 2.

**Table 2: Input/Output Software Configurations** 

Input (Number of Channels)	Output (Number of Channels)							
Input (Number of Channels)	2 (+1)	4 (+1)	5 (+1)					
1	ST WideSurround or SRS® WOW™							
2 (L and R)	ST WideSurround or SRS® WOW™							
2 (L <sub>T</sub> and R <sub>T</sub> )	ST WideSurround or SRS® TruSurround XT™ or ST OmniSurround or Dolby® Pro Logic® +SRS® TruSurround XT™ or Dolby® Pro Logic® +ST OmniSurround	Dolby® Pro Logic®						
4 (+1)	SRS® TruSurround XT™ or ST OmniSurround or Downmix	No processing						
5 (+1)	SRS® TruSurround XT™or ST OmniSurround or Downmix	Downmix	No processing					

Note: In addition to the above sound processing, it is always possible to add ST Voice and also ST Dynamic Bass algorithms.

Note: The SRS® TruSurround® and ST OmniSurround are approved by Dolby as Virtual Dolby Surround (VDS) and Virtual Dolby Digital (VDD).

The SRS® TruSurround XT™ system is composed of:

- SRS® TruSurround®
- SRS® WOW™

The SRS® WOW™ system also includes:

- SRS® Dialog Clarity™
- SRS® TruBass™

#### 1.1.3 Device Input Modes

- Demodulator and SCART Mode (with output f<sub>S</sub> = 32 kHz)
- SCART Only Mode (with output f<sub>S</sub> = 48 kHz)
- I2S Mode (with output f<sub>S</sub> = 32, 44.1 or 48 kHz)

General Description STV82x7

— External audio input interface using 3 x I<sup>2</sup>S (for decoded streams such as Dolby® Digital and/or standard stereo streams)

#### 1.1.4 Electrical Features

Multi Power Supply: 1.8 V, 3.3 V and 8 V.

Power Consumption:

- lower than 1 W in Functional mode (full features)
- 200 mW in Loop-through mode corresponding to Switch-off of all digital blocks

### 1.2 Typical Applications

The STV82x7 is specified to enable flexible, analog and digital TV chassis design (refer to Figure 2, Figure 3, Figure 4 and Figure 5).

The main considerations are:

- all necessary connections between devices can be provided through the TV set,
- pseudo stand-by mode used to copy to VCR or the DVD sources when the TV set is OFF,
- possible application compatibility with STV82x6 (TQFP80 package) TV design,
- pin-to-pin compatibility with STV82x8 (TQFP80 package) TV design.

The STV82x7 is used to process a single audio source (analog or digital). However, it is possible to process two audio sources simultaneously using an STV82x7 interconnection (two chips can be easily connected).

In the case of a single audio source, it is possible to hear and record in the same time: the same audio stream can be simultaneously output on headphone, loudspeakers, S/PDIF and the SCART connectors.

Note:

Headphone and loudspeakers can be used simultaneously for dual-language purposes or for different sound settings (e.g. volume). In this case, certain restrictions occur (see Section 4.2: Audio Processing).

For more connections, the SCART-to-SCART path can be used. The use of these full analog paths implies that the sound is not digitally processed.

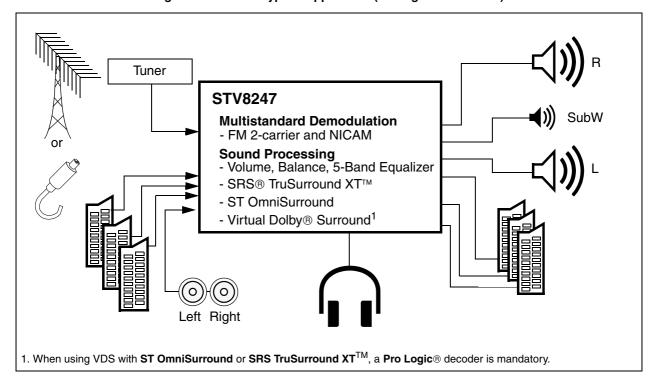
Tuner

STV8237

Multistandard Demodulation
- FM 2-carrier and NICAM
Sound Processing
- Volume, Balance, 5-Band Equalizer
- ST WideSurround
- SRS® WOW™

Figure 2: STV8237 Typical Application (Enhanced Stereo)

Figure 3: STV8247 Typical Application (Analog Virtual Sound)



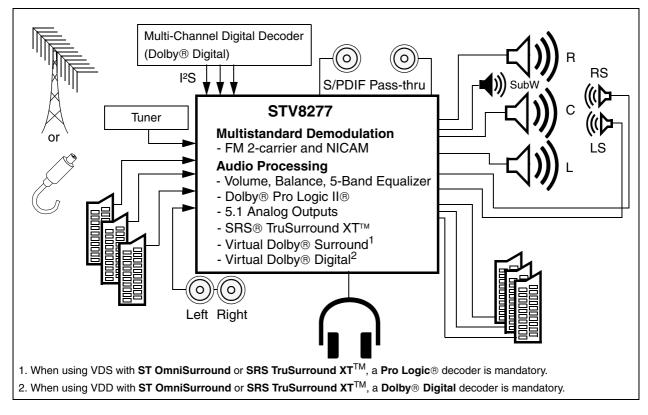
General Description STV82x7

Multi-Channel Digital Decoder (Dolby® Digital) I2S S/PDIF Pass-thru STV8257 Tuner **Multistandard Demodulation** - FM 2-carrier and NICAM **Audio Processing** - Volume, Balance, 5-Band Equalizer - SRS® TruSurround XT™ - ST OmniSurround - Virtual Dolby® Surround1 - Virtual Dolby® Digital<sup>2</sup> Left Right 1. When using VDS with ST OmniSurround or SRS TruSurround XT<sup>TM</sup>, a Pro Logic® decoder is mandatory.

Figure 4: STV8257 Typical Application (Digital: Virtual Sound)

Figure 5: STV8277 Typical Application (Digital TV: Multi-Channel and Virtual Sound)

2. When using VDD with ST OmniSurround or SRS TruSurround XTTM, a Dolby® Digital decoder is mandatory.



MPEG Codec

Tuner

STV8217

Multistandard Demodulation
- FM 2-carrier and NICAM

Left Right

Figure 6: STV8217 Typical Application (Digital Recorder)

### 1.3 Pin Descriptions and Application Diagrams

• AP = Analog Power

• DP = Digital Power

• I = Input

• O = Output

• OD = Open-Drain

• B = Bi-Directional

• A = Analog

Table 3: TQFP80 Pin Description (Sheet 1 of 3)

Pin No.	STV82x7 Pin Name	Type (STV82x7)	Function for STV82x7 (Function for STV82x6 in italic characters)	STV82x6 Pin Name		
1	SC1_OUT_L	Α	SCART1 Audio Output Left	AO1L		
2	SC1_OUT_R	Α	SCART1 Audio Output Right	AO1R		
3	VCC_H	AP	8V Power for Audio I/O & ESD	Not connected		
4	GND_H	AP	High Current Ground for Audio Outputs	Connected to Ground		
5	SC3_OUT_L	Α	SCART3 Audio Output Left	Not connected		
6	SC3_OUT_R	Α	SCART3 Audio Output Right	Not connected		
7	VCC33_SC	AP	3.3V Power for Audio Buffers & DAC / ADC	VDDC		
8	GND33_SC	AP	Ground for Audio Buffers & DAC / ADC	GNDC		
9	SC1_IN_L	Α	SCART1 Audio Input Left	Al1L		
10	SC1_IN_R	Α	SCART1 Audio Input Right	Al1R		
11	VREFA A		Audio Bias Voltage Decoupling 1.55V (Switched V <sub>REF</sub> decoupling pin for Audio Converters (VMCP))	VMC1		
12	GND_SA	AP	Ground for DACs	Connected to Ground		
13	VBG	А	Bandgap Voltage Reference Decoupling 1.2V (V <sub>REF</sub> decoupling pin for Audio Converters (VMC))	VMC2		
14	SC2_IN_L	Α	SCART2 Audio Input Left	Al2L		
15	SC2_IN_R	Α	SCART2 Audio Input Right	Al2R		
16	VCC33_LS	AP	3.3V Power for Audio DACs (3.3V Power Supply for Audio Buffers and SCART)	VDDA		
17	GND33_LS	AP	Ground for Audio DACs (Ground for Audio Buffers and SCART)	GNDAH		
18	SC2_OUT_L	Α	SCART2 Audio Output Left	AO2L		
19	SC2_OUT_R	Α	SCART2 Audio Output Right	AO2R		
20	VCC_NISO	AP	Polarization of the NISO (connected to 3.3V) (8V / 5V Power supply for SCART & Audio buffers)	VDDH		
21	VSS33_CONV	AP	Ground for DAC 1.8 to 3.3V Converters	Connected to Ground		
22	VDD33_CONV	AP	3.3V Power for DAC 1.8 to 3.3V Converters (Voltage Reference for Audio buffers)	VREFA		

Table 3: TQFP80 Pin Description (Sheet 2 of 3)

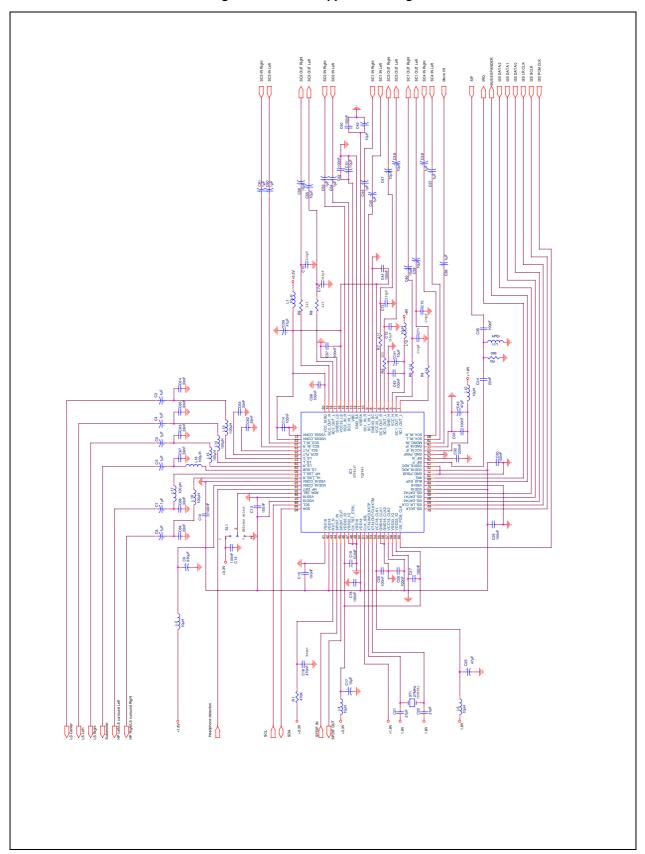
Pin No.	STV82x7 Pin Name	Type (STV82x7)	Function for STV82x7 (Function for STV82x6 in italic characters)	STV82x6 Pin Name		
23	SC3_IN_L	Α	SCART3 Audio Input Left	Al3L		
24	SC3_IN_R	Α	SCART3 Audio Input Right	Al3R		
25	SCL_FLT	Α	SCART Filtering Left	Not connected		
26	SCR_FLT	Α	SCART Filtering Right (Bandgap Voltage Source Decoupling)	BGAP		
27	LS_C	Α	Center Output	Not connected		
28	LS_L	Α	Left Loudspeaker Output	LSL		
29	LS_R	Α	Right Loudspeaker Output	LSR		
30	LS_SUB	Α	Subwoofer Output	SW		
31	HP_LSS_L	Α	Left Headphone Output or Left Surround Output	HPL		
32	HP_LSS_R	Α	Right Headphone Output or Right Surround Output	HPR		
33	VSS18_CONV	DP	Ground for Digital part of the DAC/ADC (Substrate Analog/Digital Shield)	GNDSA		
34	VDD18_CONV	DP	1.8V Power for Digital part of the DAC/ADC	Not connected		
35	HP_DET	I	Headphone Detection	HPD		
36	ADR_SEL	I	Hardware Address selection for I <sup>2</sup> C Bus	ADR		
37	VSS18	DP	Ground for Digital part	Connected to Ground		
38	VDD18	DP	1.8V Power for Digital part	Not connected		
39	SCL	OD	I <sup>2</sup> C Clock Input	SCL		
40	SDA	OD	I <sup>2</sup> C Data I/O	SDA		
41	VSS18	DP	Ground for Digital part	Connected to Ground		
42	VDD18	DP	1.8V Power for Digital part (5V Power Regulator Control)	REG		
43	RST	I	Main Reset Input	RESET		
44	S/PDIF_IN	I	Serial Audio Data Input (System Clock output)	SYSCK		
45	S/PDIF_OUT	0	Serial Audio Data Output (I <sup>2</sup> S Master Clock output)	мск		
46	VDD33_IO1	DP	3.3V Power for Digital part	VDD1		
47	VSS33_IO1	DP	Ground for Digital part	GND1		
48	CK_TST_CTRL	D	To be Grounded	Not connected		
49	VSS18	DP	Ground for Digital part	GNDSP		
50	VDD18	DP	1.8V Power for Digital part	Not connected		
51	CLK_SEL	I	Clock Input Format Selection	Not connected		
52	XTALIN_CLKXTP	I	Crystal Oscillator Input or Differential Input Positive (Crystal Oscillator Input)	ХТІ		



Table 3: TQFP80 Pin Description (Sheet 3 of 3)

Pin No.	STV82x7 Pin Name	Type (STV82x7)	Function for STV82x7 (Function for STV82x6 in italic characters)	STV82x6 Pin Name	
53	XTALOUT_CLKXTM	0	Crystal Oscillator Output or Differential Input Negative (Crystal Oscillator Output)	хто	
54	VCC18_CLK1	AP	1.8V Power for Clock PLL Analog & Crystal Oscillator 1/2 (3.3V Power supply for Analog PLL Clock)	VDDP	
55	GND18_CLK1	AP	Ground for Clock PLL Analog & Crystal Oscillator 1/2	GNDP	
56	GND18_CLK2	AP	Ground for Clock PLL Digital 1/2	GND2	
57	VCC18_CLK2	DP	1.8V Power for Clock PLL Digital 1/2 (3.3V Power supply for Digital core, DSPs & IO Cells)	VDD2	
58	VSS33_IO2	DP	Ground for Digital IO pins 60 to 69	Connected to Ground	
59	VDD33_IO2	DP	3.3V power for Digital IO pins 60 to 69	Not connected	
60	I2S_PCM_CLK	I/O	I2S Slave Clock Input/Output Channel 1, 2 & 3	Not connected	
61	I2S_SCLK	I2S_SCLK I/O I/S Clock Input/Output Channel 1, 2 & 3 (I²S bus data output)		SDO	
62	I2S_LR_CLK	ST/SDI			
63	I2S_DATA0	ws			
64	I2S_DATA1  I   I2S Data Input Stereo Channel 2 (I2S Bus Clock output)			SCK	
65			I <sup>2</sup> S Data Input Stereo Channel 3 (Bus Expander Output 1)	BUS1	
66	VDD18	DP	1.8V Power for Digital Core & I/O Cells Pin	Not connected	
67	VSS18	DP	Ground for Digital Core & I/O Cells Pin	Connected to Ground	
68	BUS_EXP	0	Bus Expander Function (Bus Expander Output 2)	BUS0	
69	IRQ	0	Interrupt Request to Microprocessor	IRQ	
70	GND_PSUB	AP	Ground Substrate Connection	Connected to Ground	
71	VDD18_ADC	DP	VDD 1.8V for ADC (Digital Part)	Not connected	
72	VSS18_ADC	DP	Ground to Complement 1.8V VDD for ADC	Connected to Ground	
73	SIF_P	А	Sound IF input (positive)	SIF	
74	SIF_N	Α	Sound IF input (negative) (ADC V <sub>TOP</sub> Decoupling pin)	VTOP	
75	GNDPW_IF	AP	Polarization for the IF block (Voltage Reference for AGC Decoupling pin)	VREFIF	
76	VCC18_IF	AP	1.8V Power for IF AGC & ADC	VDDIF	
77	GND18_IF	AP	Ground for IF AGC & ADC	GNDIF	
78	MONO_IN	Α	Mono Input (for AM Mono)	MONOIN	
79	SC4_IN_L	Α	SCART4 Audio Input Left	Not connected	
80	SC4_IN_R	А	SCART4 Audio Input Right	Not connected	

Figure 7: STV82x7 Application Diagram

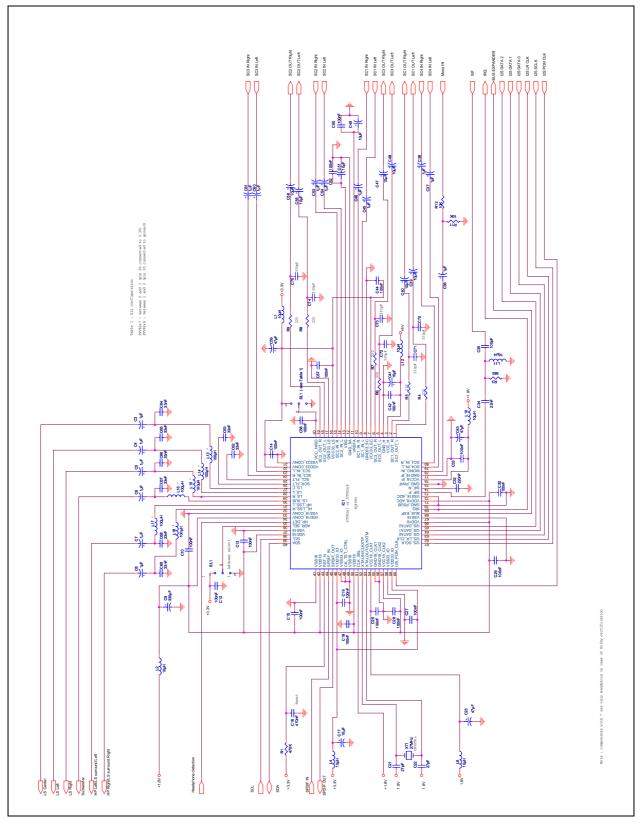


83<u>p</u> 3304 +3.3V o 100nF C12 휳

Figure 8: STV82x6/STV82x7 Compatible Application Electrical Diagram

LS Common LS Left LS RIPP Somotion HP RIPALS surcord Left HP RIPALS surcord Riph

Figure 9: STV82x7/STV82x8 Compatible Application Electrical Diagram (TQFP80)



System Clock STV82x7

# 2 System Clock

The System Clock integrates 2 independent frequency synthesizers.

The first frequency synthesizer can be used in one of two modes:

- In Mode 1, it is used by the demodulator, and the frequecy is 49.152 MHz.
- In Mode 2, it is used by the I<sup>2</sup>S input and is synchronous with the input frequency ( $f_S = 32$ , 44.1 or 48 kHz) and the frequency is 49.152 MHz (for  $f_S = 32$  or 48 KHz) or 45.1584 MHz (for  $f_S = 44.1$  KHz).

The second frequency synthesizer is used by the DSP core and can be adjusted between 100 and 150 MHz depending on the application (around 106 MHz at reset value).

The default values are designed for a standard 27-MHz reference frequency provided by a stable single crystal or an external differential clock signal (for example, from the STV35x0) depending on the CLK\_SEL pin configuration (CLK\_SEL = 1 means a single crystal, 0 means an external differential clock). The 27-MHz value is the recommended frequency for minimizing potential RF interference in the application. The sinusoidal clock frequency, and any harmonic products, remain outside the TV picture and sound IFs (PIF/SIF) and Band-I RF.

Note: A change in the reference frequency is compatible with other default I<sup>2</sup>C programming values, including those of the built-in Automatic Standard Recognition System.

# 3 Digital Demodulator

The Digital Demodulator (see Figure 10) is composed of two channels. The first channel demodulates an FM or an AM signal. The second channel demodulates FM 2-carrier or NICAM signals (stereo demodulation).

All channel parameters are programmed automatically by the **built-in Automatic Standard Recognition System** (Autostandard) in order to find the correct sound standard. Channels can also be programmed manually via the I<sup>2</sup>C interface for very specific standards not included among the known standards.

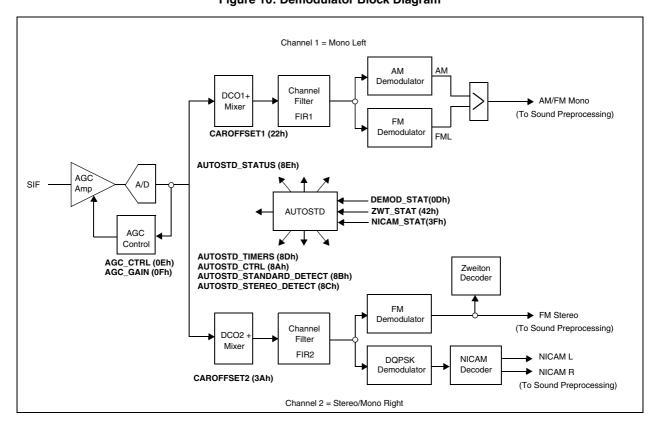


Figure 10: Demodulator Block Diagram

### 3.1 Sound IF Signal

The Analog Sound Carrier IF is connected to the STV82x7 via the SIF pin. Before Analog-to-Digital Conversion (ADC), an Automatic Gain Control (AGC) is performed to adjust the incoming IF signal to the full scale of the ADC. A preliminary video rejection is recommended to optimize conversion and demodulation performances. The AGC system provides a gain value allowing for a wide range of SIF input levels and is activated for all standards, except L/L'. In this particular case, the sound carrier is AM-modulated and an automatic level adjustment would only damage the transmitted audio signal. A preset I<sup>2</sup>C parameter is provided to define the gain of the AGC used in Manual mode (Registers AGC\_CTRL and AGC\_GAIN).

Note: For optimum AM demodulation performance, it is recommended to use the MONO Input.

#### 3.2 Demodulation

The demodulation system operates by default in Automatic mode. In this mode, the STV82x7 is able to **identify and demodulate any TV sound standard including NICAM and A2 systems** (see Table 4) without any external control via the I<sup>2</sup>C interface. It consists of the two demodulation channels (Channel 1 = Mono Left and Channel 2 = Mono Right/Stereo) to simultaneously process two sound carriers in order to handle all transmission modes (stereo and up to three mono languages). The **built-in Automatic Standard Recognition System** (Autostandard) automatically programs the appropriate bits in the I<sup>2</sup>C registers which are forced to Read-only mode for users (see Section 12.1). The programming is optimized for each standard to be identified and demodulated.

Each mono and stereo standard can be removed (or added) from the List of Standards to be recognized by programming registers AUTOSTD\_STANDARD\_DETECT and AUTOSTD\_STEREO\_DETECT, respectively. The identified standard is displayed in register AUTOSTD\_STATUS and any change to standard is flagged to the host system via pin IRQ. This flag must be reset by re-programming the MSBs of register AUTOSTD\_CTRL while checking the detected standard status by reading registers AUTOSTD\_STATUS, NICAM\_STAT and ZWT\_STAT. Moreover, the detection of Stereo mode during demodulation is also flagged in register AUTOSTD\_STATUS.

**Important**: L/L' and D/K standards cannot be automatically processed because the same frequency is used for the MONO carrier. An exclusive L/DK selection must programmed in register AUTOSTD\_CTRL. This may be externally controlled by detecting the RF modulation sign, which is negative for all TV standards except L/L'.

To recover out-of standard FM deviations or the Sound Carrier Frequency Offset, additional I<sup>2</sup>C controls are provided without interfering with the Automatic Standard Recognition System (Autostandard).

**DK-NICAM Overmodulation Recovery**: Four different FM deviation ranges can be selected (via register AUTOSTD\_CTRL) for the DK standard while the Autostandard system remains active. The maximum FM deviation is 500 kHz in DK Mono mode and 350 kHz in DK NICAM mode (limited by overlapping FM and NICAM spectrum values). The demodulated signal peak level (proportional to the FM deviation) is detected by the Peak Detector and written to registers PEAK\_DET\_L and PEAK\_DET\_R. This value is used to implement Automatic Overmodulation Detection via an external I²C control.

**Important**: Only the selection of the 50 kHz FM deviation standard is compatible with the other DK-A2\* standards (DK1, DK2 or DK3). These standards must be removed from the list of standards (registers AUTOSTD\_STANDARD\_DETECT and AUTOSTD\_STEREO\_DETECT) when programming larger FM deviations reserved only for DK-NICAM standards.

System	Sound Type	Type Name	Carrier 1 (MHz)	Carrier 2 (MHz)	FM	Deviat	ion	De- emphasis	Roll -off (%)	Pilot Frequency (kHz)
					Nom.	Max.	Over			
	FM Mono		5.5							
B/G	FM/NICAM		5.5	5.850	27	50	80	J17	40	
	FM 2-Carrier	A2	5.5	5.742	27	50	80	50 µs		54.6875
D/K	FM Mono		6.5							
D/K	FM/NICAM		6.5	5.850	27	50	80	J17	40	
D/K1	FM 2-Carrier	A2*	6.5	6.258				50 µs		54.6875

**Table 4: Recognized Standards** 

55.069

FM 2-Carrier

A2+

4.5

**FM Deviation** Roll Pilot Carrier 2 Carrier 1 De-Type System **Sound Type** Frequency -off Name (MHz) (MHz) emphasis (%) (kHz) Nom. Max. Over D/K2 FM 2-Carrier A2\* 6.5 6.742 54.6875 50 µs D/K3 FM 2-Carrier A2\* 6.5 5.742 54.6875 50 µs FM Mono 6.0 FM/NICAM 27 6.0 6.552 50 80 J17 100 L AM/NICAM 6.5 5.850 J17 40 FM Mono 4.5 15 27 50 75 µs M/N

**Table 4: Recognized Standards (Continued)** 

For Chinese TV transmissions (DK-NICAM) which are subject to overmodulation, different FM deviations are proposed for sound demodulation.

4.724

15

27

50

75 µs

**Sound Carrier Frequency Offset Recovery:** Both Mono and Stereo IF Carrier frequencies can be adjusted independently (registers CAROFFSET1 and CAROFFSET2) within a large range (up to 120 kHz for standard mono FM deviations) while the Automatic Standard Recognition System remains active. The frequency offset estimation is written in registers DC\_REMOVAL\_L and DC\_REMOVAL\_R (Mono Left / Channel 1 and Mono Right / Channel 2, respectively) and can be used to implement the Automatic Frequency Control (AFC) via an external I<sup>2</sup>C control.

**Manual Mode:** If required, the Automatic Standard Recognition System system can be disabled (Manual mode) and the user can control all registers including those only controlled by the Automatic Standard Recognition System function when active. Manual mode is selected in register AUTOSTD\_STANDARD\_DETECT (bit LDK\_SCK, I\_SCK, BG\_SCK and MN\_SCK set to 0).

# 4 Dedicated Digital Signal Processor (DSP)

A dedicated Digital Signal Processor (DSP) takes charge of all audio processing features and the low frequency signal processing features of the demodulator. The internal 24-bit architecture will ensure a high quality signal treatment and an excellent dynamic.

### 4.1 Back-end Processing

The "back-end" processing corresponds to the low frequency signal processing (32 kHz or higher frequencies) of the demodulator and other inputs (I<sup>2</sup>S, ADC).

Figure 11 shows a flowchart of the back-end processing tasks. However, the figure shows that the processing is only a SINGLE SOURCE PROCESSING flow (no processing is possible with "Demod + SCART" and I<sup>2</sup>S inputs simultaneously) and that the selection of a headphone output restricts the loudspeakers configuration to 2+1 instead of 5+1.

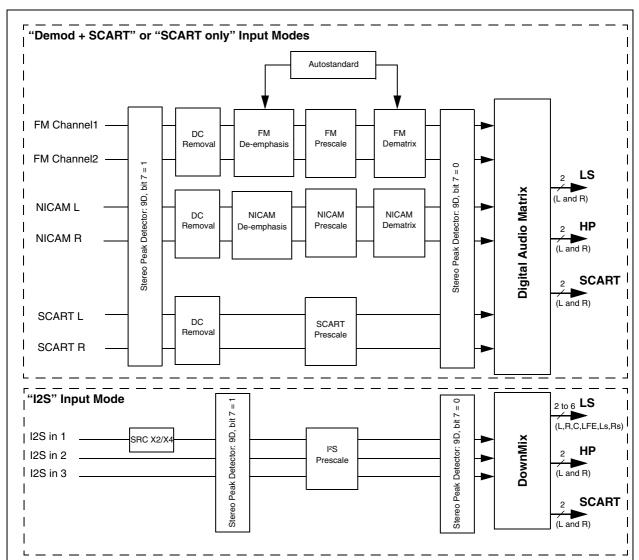


Figure 11: Back-end Audio Processing

The main features depend on the path:

- FM Channel
  - DC Removal
  - Prescaling
  - De-emphasis (50 or 75 us)
  - Stereo Dematrix
- NICAM Channel
  - DC Removal
  - Prescaling
  - De-emphasis (J17)
  - Dematrix
- Input SCART Channel
  - DC Removal
  - Prescaling
- Input I<sup>2</sup>S Channel
  - I2S Prescaling
- Digital Audio Matrix
  - Audio Channel Multiplexer between the different sources (IF, I2S, SCART) towards all outputs (S/PDIF, LS, HP or SCART).
- Autostandard management
  - device configuration depending on the standard to be detected
  - freeze the device when a standard is detected
  - once a standard detected, check that there is no change in the detection status
  - set the correct action depending on any change in the detection status (mono backup or mute setup and new standard detection)
- SCART
  - Downmixing: L<sub>T</sub> / R<sub>T</sub> or L<sub>0</sub> / R<sub>0</sub> (see AC-3 specification)
  - Soft Mute

### 4.2 Audio Processing

The following software is provided for main loudspeakers (L, R, C, L<sub>S</sub>, R<sub>S</sub>, SubW):

- Downmix
- Dolby® Pro Logic II® Decoder (L<sub>T</sub>, R<sub>T</sub> →L, R, C, Ls, Rs, SubW) with Bass Management
- ST WideSurround, ST OmniSurround, SRS® WOW™ or SRS® TruSurround XT® (certified Virtual Dolby® Surround and Virtual Dolby® Digital)
- ST Dynamic Bass
- Smart Volume Control (SVC)
- 5-band Equalizer or Bass-Treble
- Loudness
- Volume with independent channels (Smooth Volume Control)
- Master Volume Control
- Mute/soft-mute

- Balance
- Beeper
- Pink Noise Generator (used to position the loudspeakers)
- Programmable Delay for each loudspeaker
- Adjustable Delay for "lip sync" up to 120 ms (to compensate audio/video latency) in SCART Only Mode and up to 180 ms in Demodulator and SCART Mode

#### The following software is provided for the headphone or auxiliary output:

- Downmix
- SRS® TruBass™
- Smart Volume Control (SVC)
- Bass/Treble
- Loudness
- Independent Volume for each channel (Smooth Volume Control)
- Soft Mute
- Balance
- Beeper
- Adjustable Delay for "lip sync" up to 120 ms (to compensate audio/video latency) in SCART Only Mode and up to 180 ms in Demodulator and SCART Mode

#### The following software is provided for SCART or S/PDIF outputs:

- Downmix
- Soft Mute

output Select Subwoofer Output Surround Output Headphon Output S/PDIF Output SCART Output LS Output Center Output Beeper ഗ ഗ S/PDIF Input Digital Soft Mute Volume Balance Volume Balance Volume Volume Balance Volume Balance Volume Bass Mgmt. Loud-ness Loud-ness S/PDIF Select Bass / Treble or 5 bands Equalizer Bass/ Treble ST Dynamic Bass 2/0 and 3/2 SVC SVC SRS TruBass SRS TruBass SRS TruSurround XT ST OmniSurnd ō ST Wide Surround 1to2/2to2 Adjustable Óelay Adjustable-Delay R SCART L SCART RHP LHP HE Ls Rs S

Figure 12: Audio Processing for Loudspeakers, Headphone, SCART and S/PDIF outputs



#### ST WideSurround 4.3

STV82x7 offers three preset ST WideSurround Sound effects on the Loudspeakers path:

- Music, a concert hall effect
- Movie, for films on TV
- Simulated Stereo, which generates a pseudo-stereo effect from mono source

"ST WideSurround Sound" is an extension of the conventional stereo concept which improves the spatial characteristics of the sound. This could be done simply by adding more speakers and coding more channels into the source signal as is done in the cinema, but this approach is too costly for normal home use. The ST WideSurround system exploits a method of phase shifting to achieve a similar result using only two speakers. It restores spatiality by adding artificial phase differences.

The Surround/Pseudo-stereo mode is automatically selected by the Automatic Standard Recognition System (Autostandard) depending on the detected stereo or mono source. By default, "Movie" is selected for Surround mode. This value may be changed to "Music" by the STSRND\_MODE bit in the STSRND\_CONTROL register.

Additional user controls are provided to better adapt the spatial effect to the source. The ST WideSurround Gain (STSRND LEVEL) and ST WideSurround Frequency (STSRND FREQ) registers can be used to enhance Music Predominancy in Music mode and Theater effect and Voice Predominancy in Movie mode.

#### ST OmniSurround Stround 4.4



STV82x7 offers a spatial virtualizer to output any multi-channel input in stereo on the Loudspeakers path:

"ST OmniSurround" will recreate a multi-channel spatial sound environment using only the Left and Right front speakers. It can be adapted to any input configuration (OMNISRND INPUT MODE).

ST Voice will allow you to enhance the voice content of your program to increase the intellegibility and the presence of the sound.

#### 4.5 **Dolby Pro Logic II Decoder**

Dolby® Pro Logic II® is a matrix decoder that decodes the five channels of surround sound that have been encoded onto the stereo sound tracks of Dolby® Surround program material such as DVD movies and TV shows.

It is even possible to decode standard stereo signals like music or non encoded movies. Furthermore, it is an active process designed to enhance sound localization through the use of very high-separation decoding techniques.

The Dolby® Pro Logic II® decoder is also able to emulate the former Dolby® Pro Logic® decoder in a specific mode.

#### 4.6 **Bass Management**

This processing will generate the subwoofer signal and adjust all loudspeakers channels gain and bandwidth.

Speakers capable of reproducing the entire frequency range will be referred to as "full range speakers", then signals sent to full range speaker will be full bandwidth (no filtering).

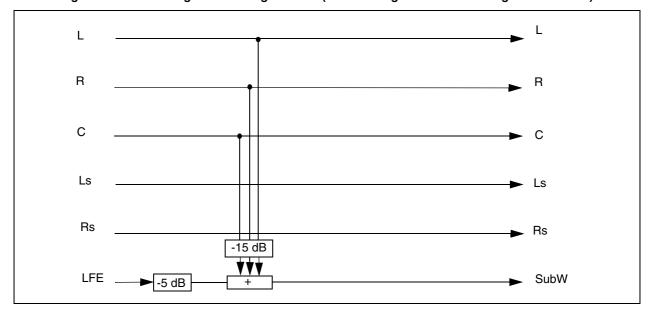
Speakers that have limited bass handling capabilities will be referred to as "satellite speakers", then signals sent to satellite speaker will be high-pass filtered to remove bass information below 100 Hz.

In the STV82x7, five output configuration modes have been implemented according to "Dolby Digital Consumer Decoder" specifications. They are described below.

### 4.6.1 Bass Management Configuration 0

In some cases, the bass management filters are available in the decoder itself, so there is no need to reproduce these filters. The output configuration shown in Figure 13 offers this possibility.

Figure 13: Bass Management Configuration 0 (with Pro Logic switch indicating its reset state)

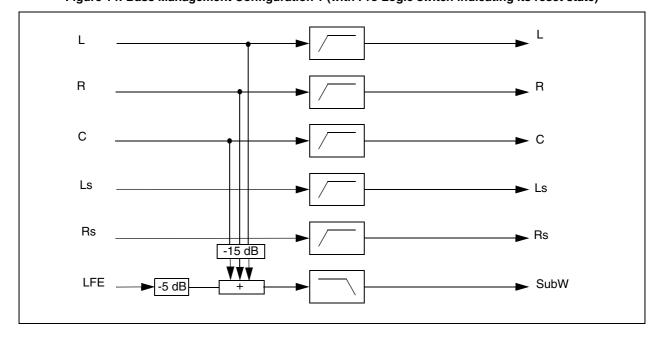


### 4.6.2 Bass Management Configuration 1

Configuration 1, shown in Figure 14, assumes that all five speakers are not full range and that all of the bass information will be redirected to and reproduced by a single subwoofer. This configuration is intended for use with 5 satellite speakers.

To prevent signal overload, the five main channels are attenuated by 15 dB, while the LFE channel is attenuated by 5dB to maintain the proper mixing ratio.

Figure 14: Bass Management Configuration 1 (with Pro Logic switch indicating its reset state)

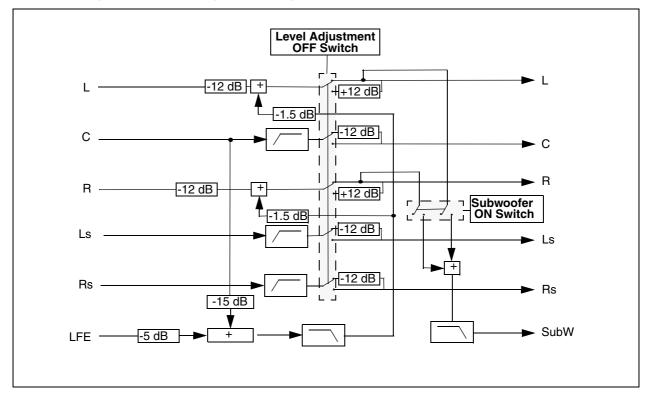


### 4.6.3 Bass Management Configuration 2

Configuration 2 assumes that the left and right speakers, are full range while the center and surround speakers are smaller speakers. Also, all bass data is redirected to the left and right speakers.

This configuration include output level adjustment that allows 12 dB attenuation for the 3 smaller speakers (C, Ls, Rs). When the level adjustment will be disabled the decoder boosts by 12 dB the full range speakers (Left, Right).

Figure 15: Bass Management Configuration 2 (all switches indicate their reset state)

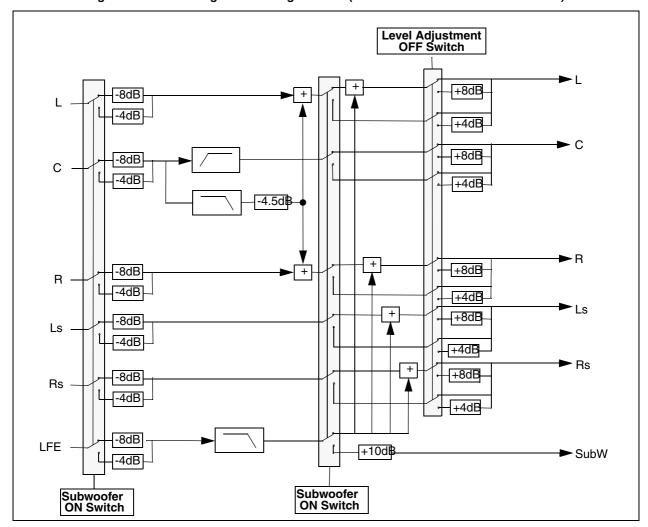


### 4.6.4 Bass Management Configuration 3

The third configuration, shown in Figure 16, assumes that all speakers except the center are full range, then all bass information will be directed to and reproduced by the front left and front right and both surround speakers. In order to provide more flexibility to this configuration, a switch will offer an option which will produce a subwoofer channel by the LFE channel.

When the Subwoofer Switch is OFF, the input channels will be attenuated by 8 dB. Configuration 3 is required in certain high-end products.

Figure 16: Bass Management Configuration 3 (all switches indicate their reset state)



#### 4.6.5 Bass Management Configuration 4

This configuration implements the Simplified Dolby configuration. The center, left surround and right surround channels are summed and then filtered by the LPF. The composite bass information is either summed back into the left and right channels or summed with the LFE channel and sent to the subwoofer output, see Figure 17.

C C R R Ls Rs

Figure 17: Implementation of the Bass Management Configuration 4 (Simplified Configuration)

# 4.7 SRS WOW and TruSurround XT SRS (1) SRS (1)

-4.5dB

The SRS® TruSurround XT™ is a processing system that can accept from 1 to 6 channels on input and that will generate a 2-channel output signal.

Subwoofer

**ON Switch** 

-5dB

-10.5dB

This processing system includes the latest SRS® algorithms:

- SRS® WOW™
- SRS® TruSurround® (Multi-channel signal virtualizer)

### 4.7.1 SRS TruSurround SRS (1)

The SRS® TruSurround® is a processing that can accept from 2 to 5 channels on input and that will generate a 2-channel output signal.

SRS® TruSurround® uses Head-Related Transfer Function (HRTF) -based frequency tailoring of (L/R) difference signals to extend the sound image out past the physical boundaries of the speaker placements to surround channel information. These rear channel HRTF curves have much greater peak to valley differences at center frequencies. These were chosen to cause rear channel difference signals to virtualize farther behind the listener and directed to a different virtual position as compared to front channel signals. Information that is equal (L+R) in the rear surround channels

SubW

is processed by an identical HRTF curve but mixed in at a much lower amount. This HRTF processing of equal (L/R) signals was again used to virtualize information to the rear of the listener.

The SRS® TruSurround® is certified by Dolby Laboratories to be a Virtual Dolby® Digital and Virtual Dolby® Surround.

### 4.7.2 SRS WOW SRS WOW

The SRS® WOW™ is an a sound processing system including:

- SRS® 3D Mono/Stereo™
- SRS® Dialog Clarity™
- SRS® TruBass™

### 4.7.2.1 SRS 3D Mono/Stereo SRS ( )

This system is used to create a pseudo-stereo signal for mono inputs or a three-dimensional spatial signal for stereo inputs.

#### 4.7.2.2 SRS Dialog Clarity

This system is used to enhance dialog perception.

# 4.7.2.3 SRS TruBass SRS TruBass

The SRS® TruBass™ audio enhancement technology provides deep, rich bass to small speaker systems without the need for a subwoofer or additional extra physical components. For systems with a subwoofer, TruBass™ complements and enhances bass performance. Psycho-acoustically, when the human ear is presented with a low frequency sound signal that is missing the fundamental harmonic, it will fill in the fundamental frequency based on the higher harmonics that are present. By accentuating the second and higher frequency harmonics of the bass portion of a signal, TruBass™ gives the perception of greatly improved bass response.

SRS® TruBass™ is implemented on loudspeakers path, headphone path or on both in parallel.

### 4.8 Smart Volume Control (SVC)

The Smart Volume Control regulates the audio signal level before audio processing. This regulation is necessary in order for the signal level to be independent from the source (terrestrial channels, I2S or SCART), its modulation (AM, FM or NICAM) and annoying volume changes (advertising, etc.). The Smart Volume Control works as an audio compressor/expander; i.e. when the input signal exceeds the threshold level, a very rapid attenuation (-2 dB/ms) is applied to rescale the signal down to the threshold value. When the input signal is below the threshold level, the previous attenuation is reduced slowly in order to retrieve the original input level (0dB gain). If the input signal is too low, an addition gain of 6 dB can be provided.

To personalize the action of the SVC, five parameters are available:

- 1. Threshold: Maximum quasi-peak level that can be expected on output
- 2. Peak measurement mode: Select the channel on which the peak measurement must be performed (Left, Right, Center...)
- 3. Release time: Gain slope applied to the amplification phase
- 4. Expander switch: To allow a +6dB amplification of small signals in order to reduce the output dynamic range
- 5. Make up gain: Allows compensation of the signal amplitude limitation thanks to a 0 to 24 dB adjustable gain.

The SVC is implemented on the loudspeakers path, headphone path or on both in parallel (independent settings). Also, the SVC can be applied in six-channel mode (L, R, Ls, Rs, C and SubW).

#### 4.9 ST Dynamic Bass Dynamic



STV82x7 offers dynamic bass boost processing on the Loudspeakers path:

ST Dynamic Bass is a bass boost process that can dramatically increase the bass content of any program without any output level saturation.

3 cutoff frequencies (BASS FREQ) can be chosen, 100Hz, 150Hz and 200Hz to adapt the effect to your loudspeakers. The amount of bass (BASS LEVEL) can also be fine tuned in order to adapt the effect loudness.

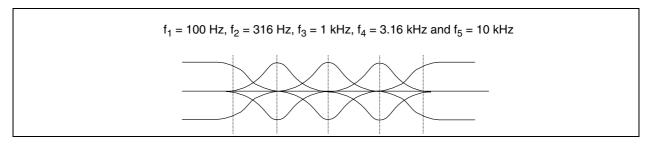
#### 4.10 5-Band Audio Equalizer

The loudspeakers audio spectrum is split into 5 frequency bands and the gain of each of band can be adjusted within a range from -12 dB to +12 dB in steps of 0.25 dB. The Audio Equalizer may be used to pre-define frequency band enhancement features dedicated to various kinds of music or to attenuate frequency resonances of loudspeakers or the listening environment. The Equalizer is enabled by the LS\_EQ\_ON bit in the LS\_EQ\_BT\_CTRL register. The gain value for Band X is programmed in register EQ\_BANDX\_GAIN.

The 5-Band Audio Equalizer is exclusive with Bass-Treble control. Bit LS\_EQ\_BT\_SW in register LS\_EQ\_BT\_CTRL is used to select either the 5-Band Audio Equalizer or the Bass-Treble control for the Loudspeakers path.

Depending on the LS Equalizer or LS Bass-Treble value, the volume level can be clamped to the LS output to prevent any possible signal clipping from occuring using the ANTICLIP LS VOL CLAMP bit in the **VOLUME MODES** (D7h) register.

Figure 18: Equalizer



#### 4.11 **Bass/Treble Control**

The gain of bass and treble frequency bands for Headphone can be also tuned within a range from -12 dB to +12 dB in steps of 0.25 dB. It may be used to pre-define frequency band enhancement features dedicated to various kinds of music. The Headphone Bass/Treble feature is enabled by setting the HP BT ON bit in the HP BT CONTROL register. The Bass and Treble gain values are adjusted in registers HP\_BASS\_GAIN and HP\_TREBLE\_GAIN, respectively.

Depending on the HP Bass-Treble value, the volume level can be clamped to the HP output to prevent any possible signal clipping from occurring using the ANTICLIP HP VOL CLAMP bit in the **VOLUME MODES** (D7h) register.

#### 4.12 Automatic Loudness Control

As the human ear does not hear the audio frequency range the same way depending on the power of the audio source, the Loudness Control corrects this effect by sensing the volume level and then boosting bass and treble frequencies proportionally to middle frequencies at lower volume.

While maintaining the amplitude of the 1 kHz components at an approximately constant value, the gain values of lower and higher frequencies are automatically progressively amplified up to +18 dB when the audio volume level decreases. The maximum treble amplification can be adjusted from 0 dB (first order loudness) to +18 dB (second order loudness) in steps of 0.125 dB. As the volume is proportional to the external audio amplification power, the loudness amplification threshold is programmable in order to tune the absolute level. The Loudspeakers Loudness function is enabled by setting the LS\_LOUD\_ON bit in register LS\_LOUDNESS. The Loudspeakers Loudness Threshold and Maximum Treble Gain values are also programmed in this register. The Headphone Loudness Threshold and Maximum Treble Gain values are also programmed in this register.

The loudness cut-off frequency is 100 Hz.

### 4.13 Volume/Balance Control

The STV82x7 provides a Volume/Balance Control for all output channels configuration (except for S/PDIF) with different volume level per channel (L, R, C, L<sub>S</sub>, R<sub>S</sub>, SubW, SCART). Its wide range (from +11.875 to -116 dB, in a dB linear scale with a 0.125 dB step) largely covers typical home applications (approx. 60 dB) while maintaining a good S/N ratio.

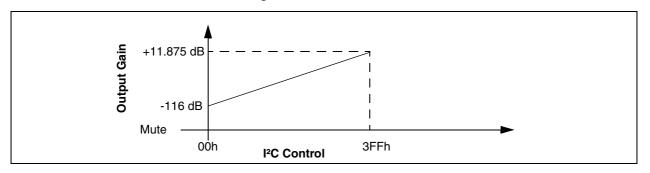


Figure 19: Volume Control

An extra Master Volume Control can apply an extra gain/attenuation on L, R, C, L<sub>S</sub>, R<sub>S</sub> and SubW channels.

The Volume/Balance Control can operate in one of two different modes:

• In **Differential mode** (default value), the volume control is a common volume value for both the Left and Right Loudspeakers or Headphone channels (see Figure 19) and complimentary balance control is used (see Figure 20).

 In Independent mode, the volume for the Left and Right channels for Loudspeakers or Headphone is controlled independently.

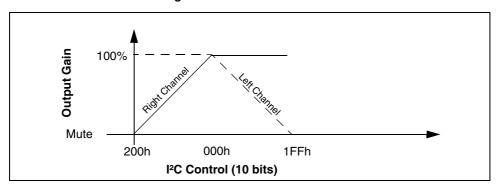


Figure 20: Differential Balance

#### 4.14 Soft Mute Control

The Digital Soft Mute is applied smoothly (20 ms for 120 dB range) to avoid any switch noise on output. It is available on all output channels pairs:

- S/PDIF channel (Left/Right)
- SCART channels (Left/Right)
- Loudspeakers channels (Left/Right)
- Center
- Subwoofer
- Headphone/Surround channels (Left/Right)

Another soft mute (analog) is also available on each DAC output.

# 4.15 Beeper

The beeper is used to generate a tone on the Loudspeakers or/and Headphone outputs. The beeper sound (square wave) is added to the audio signal which is attenuated by 20 dB. The beep sound amplitude includes a smooth attack and decay to avoid any parasitic noise when starting and stopping.

It can be used for various applications such as beep sounds for remote control, alarm clock or other features.

The Beeper operates in one of two modes:

- **Pulse mode** (beep applications): A tone with a programmable short duration (0.1, 0.25, 0.5 and 1.0 s) is generated. Afterwards, the beeper is automatically disabled and the output is switched back to the audio signal, see Figure 21.
- Continuous mode (alarm application): A tone with a programmable long duration is generated. Its start and stop controls must be programmed by I<sup>2</sup>C, see Figure 22.

The Beeper function is enabled by setting the BEEPER\_ON bit in register BEEPER\_ON.

Beeper parameters are controlled in register BEEPER\_MODE.

The beeper tone level and frequency are programmed in register BEEPER\_FREQ\_VOL. The level (or volume) ranges between 0 dB and -93 dB in steps of 3 dB and the tone frequency ranges between 62.2 Hz and 8 kHz in steps of 1 octave.

A beep generator is shared only by the Loudspeakers or Headphone outputs. Therefore, in the event of simultaneous beeps when in Pulse mode, only the first beep will define the effective duration that will be the same for both outputs.

Figure 21: Pulse Mode

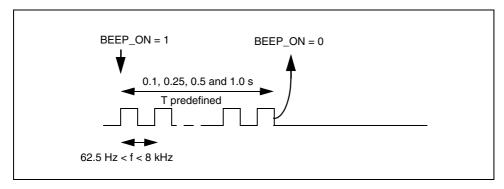
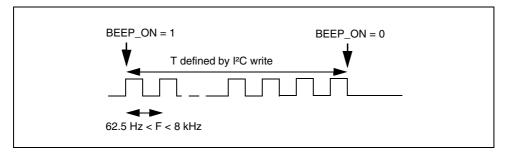


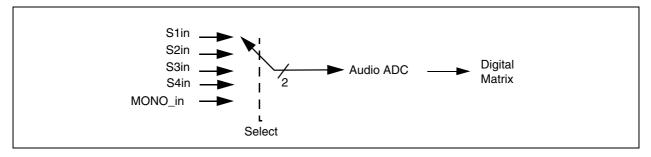
Figure 22: Continuous Mode



# 5 Analog Audio Matrix (In / Out)

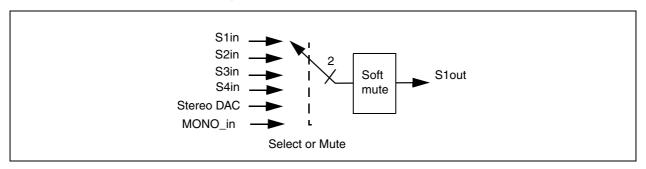
The analog part of the audio matrix can be divided into two parts: the SCART input matrix and the SCART output matrix.

Figure 23: SCART Input Matrix



The SCART input matrix is an input for the digital matrix (after the ADC) which select which source will be sent to the DSP.

Figure 24: SCART1/2/3 Output Matrix



The SCART output matrix selects the sound to output, which can be directly a SCART input or the output of the DSP. A mute function is provided to switch off the outputs.

A soft-mute function is provided to avoid all spurious sounds when switching from one position to another position.

The SCART 2 and 3 output matrices have the same functions as the SCART 1 output matrix.

The particularity of the matrix is to accept input signal of 2  $V_{RMS}$  and to have the capability to output such level. In this case, the power supply must be 8 V.

The Mono audio input is able to accept signals with a  $0.5 V_{RMS}$  amplitude.

# 6 I<sup>2</sup>S Interface (In / Out)

The STV82x7 offers three input/output choices: one I2S input, three I2S inputs or one I2S output.

#### 6.1 I2S Inputs

The STV82x7 can interface with a digital sound decoder. In this case, the digital data can be input at a speed of 0.384 Mbytes/s (3.072 MHz for a 48 kHz sampling frequency with 32 bits of data).In compliance with Dolby® specifications, only the sampling frequency is subject to restrictions. All other requirements are extracted from other various specifications.

Sampling Frequency (kHz)	8, 11.025, 12,16, 22.05, 24, 32, 44.1 and 48
Data Size	16, 18*, 20*, 24*, 32
PCMCLK	512 x f <sub>S</sub> <sup>12</sup>

Table 5: I2S Characteristics

- 1. means that the number is the number of effective bits but the transmission is with 32 bits.
- 2. 512 x f<sub>s</sub> is used by the DACs if 512 x f<sub>s</sub> is present.

The PCMCLK (possible clock for upsampling) is provided by the master which is the digital sound decoder. A sample rate conversion (SRC) will be necessary in the second case (STV82x7 slave) in order to have a fixed frequency output from this block (either 32 kHz, 44.1 kHz or 48 kHz).

Note: The SRC function is only available in single I2S input mode.

The I2S interface is used in two ways depending on the package:

- 1. The interface with one I<sup>2</sup>S (I<sup>2</sup>S\_DATA0) connection (only stereo or stereo-coded Dolby® Pro Logic®);
- 2. One interface with three I<sup>2</sup>S connections connected to the DSP to allow the processing of a multi-channel signal (maximum of 6 channels).

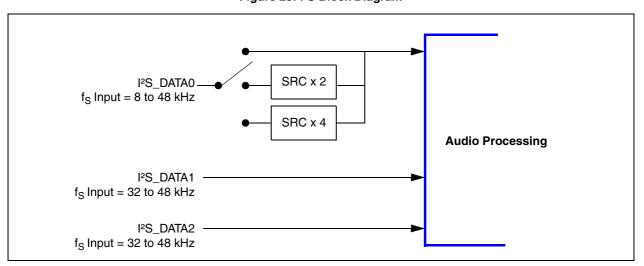


Figure 25: I2S Block Diagram

I <sup>2</sup> S (Max. Number of Channels)	f <sub>S</sub> Input (kHz)	f <sub>S</sub> Output (kHz) after SRC	SRC Use
1 (I <sup>2</sup> S_DATA0)	8	32.0	x 4
1 (I <sup>2</sup> S_DATA0)	16	32.0	x 2
3	32	32.0	No
1 (I <sup>2</sup> S_DATA0)	11.025	44.1	x 4
1 (I <sup>2</sup> S_DATA0)	22.05	44.1	x 2
3	44.1	44.1	No
1 (I <sup>2</sup> S_DATA0)	12	48.0	x 4
1 (I <sup>2</sup> S_DATA0)	24	48.0	x 2
3	48	48.0	No

Table 6: I2S Frequency Configuration

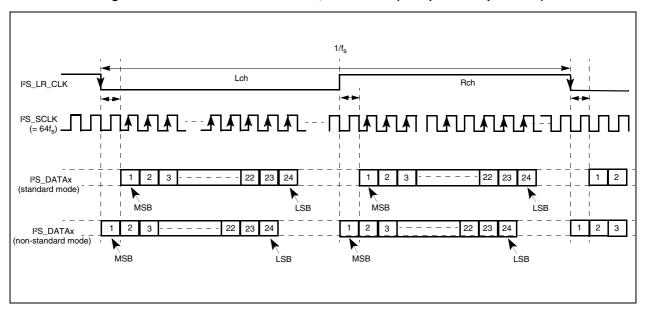
Both standard and non-standard modes are available, see Figure 26.

### 6.2 I2S Output

A digital stereo output (I<sup>2</sup>S compatible) is also available for routing the demodulated signal or a converted input audio signal to an external device. In this case the I<sup>2</sup>S\_DATA0 signal and all clock signals are set as outputs by setting bit D6 in register RESET to 1. The STV82x7 I<sup>2</sup>S drives the serial bus (SCLK, LR\_CLK, I<sup>2</sup>S\_DATA0) in master mode in 64.fs format with a sampling frequency (f<sub>s</sub>) of 32 kHz. The I<sup>2</sup>S\_PCM\_CLK signal can be used as a master clock in 512.fs format if required for the slave interface. Both standard and non-standard modes are available, see Figure 26.

Note: The Input and Output modes for I<sup>2</sup>S are exclusive.

Figure 26: I2S Data Format: Lch = LOW, Rch = HIGH (I2S Input or Output mode)



# 7 S/PDIF Input/Output

An S/PDIF output is available for connection with an external decoder/amplifier. An internal multiplexer allows selection of either the internal signal or the external signal connected on the SPDIF input (for example, the signal provided by the external MPEG audio / Dolby Digital decoder). The outputted internal signal can be selected from:

- L/R
- C/Sub
- HP or Surround
- SCART.

A mute facility is also provided on the SPDIF output.

# 8 Power Supply Management

A mixed supply voltage environment requires the following voltages:

- 3.3V capable inputs/outputs for digital pins;
- 1.8V digital core;
- 8V capable inputs/outputs for analog audio interfaces (capability to output 2 V<sub>RMS</sub> for SCART requirements);
- 3.3V for stereo ADC and DAC (analog part);
- 1.8V for stereo ADC and DAC (digital part);
- 1.8V for IF ADC and AGC.

These voltages will be delivered by the application with an accuracy of ±5%. For more information, refer to Section 13.3: Power Supply Data.

Other specific DC voltages or features are provided:

- Voltage Reference and Biasing Generation (AGC, ADCs, DACs),
- Bandgap reference.

# 8.1 Standby Mode (Loop-through mode)

The STV82x7 provides a Loop-through mode configuration that bypasses IC functions via a SCART I/O pin (Full Analog Path only). In this case, only a minimum power of 200 mW is required.

In Standby mode, the digital and analog power supplies are switched off, except for pins VCC\_H, VCC33\_LS, VCC33\_SC, and VCC\_NISO which are used to maintain the SCART path with the last configuration programmed by analog matrixing (register SCART1\_2\_OUTPUT\_CTRL and SCART3\_OUTPUT\_CTRL). When switching back to normal Full Power mode, all I²C registers are reset except for those used in Standby mode to maintain the original configuration.

In Standby mode, the I²C bus does not operate. However, the bus can still be used by other ICs since the I²C I/O pins (SDA and SCL) of the STV82x7 are forced into a high-impedance configuration.

# 9 Additional Controls and Flag

This logic contains:

- the headphone detection,
- the IRQ generation, signal to be output to the MCU,
- the I<sup>2</sup>C bus expander output pin.

#### 9.1 Headphone Detection

For headphone, the HP\_DET input can be used to automatically mute the Loudspeakers and Subwoofer outputs when the HP\_LS\_MUTE bit is set in register HEADPHONE\_CONFIG (active low). When a headphone is detected (the HP\_DET pin is set to 0) and the Mute function is enabled. Each change on the HP\_DET pin generates an IRQ request to the microprocessor on the IRQ pin.

#### 9.2 IRQ Generation

Four IRQs are generated by the STV82x7. On each IRQ generation, the IRQ pin is set to 1. The pending IRQ status must be read at the I<sup>2</sup>2S address 81h and the acknowledge is done by writing 0 to this register.

The four availables IRQs are:

**IRQ0**: The identified TV sound standard is displayed in register AUTOSTD\_STATUS. Each change in the detected standard is flagged to the host system via hardware pin IRQ. The flag must be reset by re-programming the IRQ bit in register AUTOSTD\_CTRL and then checking the detected standard status by reading registers AUTOSTD\_STATUS, NICAM\_STAT, and ZWT\_STAT.

**IRQ1**: This IRQ is enabled only in digital input mode. In case of I2S synchronisation loss, this IRQ is set to 1.

**IRQ2**: This IRQ is set to 1 when the device detects any change on the HP Detection pin (Headphone connection or deconnection).

**IRQ3**: On the STV82x7, same pins are used for both Headphone and Surround loudspeaker signal output. A change in the Headphone configuration (HP active or not active) will lead to a signal switch on those hardware pins. In order to ensure a smooth audio transition, the output is soft muted before the signal is switched. The IRQ3 is then set to 1 to advise the master processor that the signal has been switched and to request a HP/Srnd Ouput Un-Mute.

# 9.3 I<sup>2</sup>C Bus Expander

Pin BUS\_EXP can be used to control external switchable IF SAW filters or audio switches. This pin can be directly programmed by register RESET.

STV82x7 Reset

# 10 STV82x7 Reset

All STV82x7 features are controlled via the I2C bus.

The STV82x7 can be "reset" in 2 ways:

- 1. By Software via the I<sup>2</sup>C bus: This clears all synchronous logic, except for the I<sup>2</sup>C bus registers.
- 2. By Hardware via the RESET pin: In addition to clearing all synchronous logic, the RESET input (active on the low level) resets all the I<sup>2</sup>C bus registers to the *default values* listed below.

**Table 7: RESET Default Values** 

Function	Default mode
Demodulation	
Auto-standard	ON
Scanned Standards	M/N, B/G, I, L/L'
FM Deviation	± 125 kHz (Max.)
Audio Outputs	
Automatic Mute Mode	ON
Loudspeaker Source	Demodulated Sound
Loudspeaker Volume	-40 dB, differential mode, muted
Loudspeaker L/R Balance	L/R = 100%
Subwoofer	-40 dB / OFF
Headphone Source	Demodulated Sound
Headphone Automatic Detection	ON
Headphone Volume	-40 dB, differential mode, muted
Headphone L/R Balance	L/R = 100%
SCART-1 out	Demodulated Sound
SCART-2 out	SCART1 Source
SCART Volume	-5.5 dB, independent mode, muted
I <sup>2</sup> S out	OFF
Audio Processing	
Loudspeaker/Headphone SVC	OFF, 0 dB Reference Value
Loudspeaker Surround	OFF
Loudspeaker 5-Band Equalizer	OFF, 0 dB (Flat Band)
Loudspeaker Loudness	OFF
Headphone Bass/Treble	OFF, 0 dB (Flat Band)
Loudspeaker/Headphone Beeper	-40 dB / OFF

I<sup>2</sup>C Interface STV82x7

# 11 I<sup>2</sup>C Interface

#### 11.1 I2C Address and Protocol

The STV82x7 I<sup>2</sup>C interface works in Slave mode and is fully compliant with I<sup>2</sup>C standards in Fast mode (maximum frequency of 400 kHz). Two pairs of I<sup>2</sup>C chip addresses are used to connect two STV82x7 chips to the same I<sup>2</sup>C serial bus. The device address pairs are defined by the polarity of the ADR\_SEL pin and are listed in the following table:

Table 8: I<sup>2</sup>C Read/Write Addresses

ADR	Write Address (W)	Read Address (R)
LOW (connected to GND1)	80h	81h
HIGH (connected to VDD1)	84h	85h

#### **Protocol Description**

Write Protocol

-												
	Start	W	Δ	Sub-address	Δ	Data	Δ		Α	Data	Δ	Stop
	Start	V V	$\overline{}$	oub-address	$\sim$	Dala	$\sim$	••••	_ ^	Dala	$\overline{}$	Stop

Read Protocol

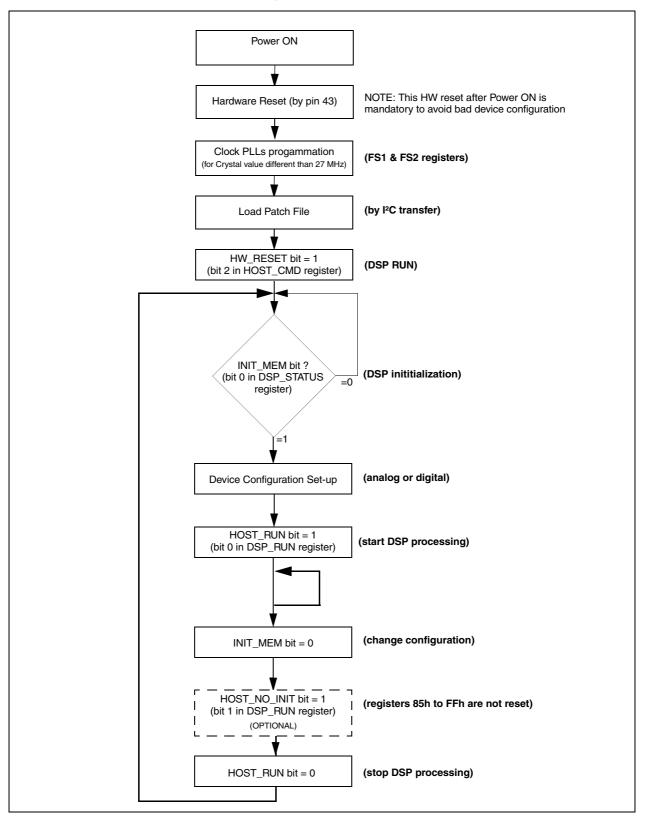
0	0 1 11		0.	Ctort	_		- ·		1		T	
Start W A	Sub-address	Α	Stop	Start	н	Α	Data	Α		A	Data	N

- W = Write address,
- R = Read address,
- A = Acknowledge,
- N = No acknowledge.
- Sub-address is the register address pointer; this value auto-increments for both write and read.

STV82x7 I<sup>2</sup>C Interface

# 11.2 Start-up and Configuration Change Procedure

Figure 27: Flow chart



# 12 Register List

Note: The unused bits (defined as 'Reserved') in the I<sup>2</sup>C registers must be kept to zero.

The system clock registers (from address 08h to 0Bh and from address 5Ah to 5Dh) do not need to be modified if a standard 27 MHz quartz crystal oscillator is used.

The default values of the demodulator registers (from address 0Ch to 55h) are for optimum performances and any change is not recommended, except for:

- AGC\_GAIN (0Fh) to adjust AGC gain for AM carrier in L/L' standard (AGC used in open loop).
- CAROFFSET1 (22h) and CAROFFSET2 (3Ah) to compensate IF carrier frequency with an out-of-standard offset.
- Soundlevel Prescaling PRESCALE\_AM (94h), PRESCALE\_FM (95h), PRESCALE\_NICAM (96h) and PRESCALE\_SCART (97h) to equalize demodulated or external audio signal before audio processing. Peak detector registers PEAK\_DET\_INPUT (9Dh), PEAK\_DET\_L (9Eh), PEAK\_DET\_R (9Fh), PEAK\_DET\_L\_R (A0h) can be used to measure internal sound level.

Sound source selection for each audio output channel Loudspeakers, Headphone and SCART to be done using AUDIO\_MATRIX\_INPUT (A2h).

In Multi-lingual mode, AUDIO\_MATRIX\_LANGUAGE (A4h) selects separately the language for each audio output channel.

Register AUTOSTD\_CTRL (8Ah) is used to select between L/L' or D/K/K1/K2/K3 standard which can be discriminated automatically. To be used also to change maximum FM deviation (125 kHz, by default) in case of wide overmodulation. AUTOSTD\_STANDARD\_DETECT (8Bh) and AUTOSTD\_STEREO\_DETECT (8Ch) to define the list of mono and stereo standards to be recognized automatically.

Note: () used in reset value column means that the bit or the byte is read-only.

(S) symbol indicates that the field value is represented in signed binary format.

(\*) The field AGC\_ERR[4:0] (AGC\_GAIN) can be written by user if the bit AGC\_CMD (AGC\_CTRL) is set to one (by default controlled by Automatic Standard Recognition System). To be used to adjust manually the input gain of analog AGC amplifier for AM carrier (L/L').

# 12.1 I<sup>2</sup>C Register Map

By default, all I<sup>2</sup>C registers controlled by Automatic Standard Recognition System (Autostandard) are forced to Read-only mode for the user. These registers and bits are shaded in Table 9.

Table 9: List of I<sup>2</sup>C Registers (Sheet 1 of 6)

Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
IC General Control										
CUT_ID	00h	(0000 0001)	0	0			CUT_NI	JMBER[5:0]		
RESET	01h	0000 0000	BUS_EXP	I2S_OUTPUT	0	EN_STBY	0	SOFT_ LRST2	SOFT_ LRST1	SOFT_RST
I2S_STAT	05h	(0000 0000)	0	0	0	0	0	0	LR_OFF	LOCK_ FLAG
I2S_SYNC_OFFSET	06h	(0000 0000)		•		RESE	ERVED		•	
Clocking 1										
SYS_CONFIG	07h	0000 0000	I2S_CH_	_NB[1:0]		INPUT_I	FREQ[3:0]		INPUT_CO	ONFIG[1:0]
FS1_DIV	08h	0001 0010	EN_PROG	0	NDI	/1[1:0]	0		SDIV1[2:0]	
FS1_MD	09h	0001 0001	0	0	0			MD1[4:0]		
FS1_PE_H	0Ah	0011 0110		•	•	PE_I	H1[7:0]			
FS1_PE_L	0Bh	0000 0000				PE_I	_1[7:0]			
Demodulator										
DEMOD_CTRL	0Ch	0000 0110	0	0	FAR_MODE	GAP_MODE	AM_SEL	DE	EMOD_MODE[2	:0]
DEMOD_STAT	0Dh	(0000 0000)	0	0	0	QPSK_LK	FM2_CAR	FM2_SQ	FM1_CAR	FM1_SQ
AGC_CTRL	0Eh	0001 0001	AGC_ CMD	0	0		AGC_REF[2:0]		AGC_C	ST[1:0]
AGC_GAIN	0Fh	(0000 0000)	0			AGC_ERR[4:0	]		SIG_OVER	SIG_ UNDER
DC_ERR_IF	10h	(0000 0000)				DC_E	RR[7:0]		•	
Demodulator Channel 1										
CARFQ1H	12h	0011 1110				CARFO	1[23:16]			
CARFQ1M	13h	1000 0000				CARF	Q1[15:8]			
CARFQ1L	14h	0000 0000				CARF	Q1[7:0]			
FIR1C0	15h	0000 0000				FIR1C	)[7:0] (S)			
FIR1C1	16h	1111 1110				FIR1C	I[7:0] (S)			
FIR1C2	17h	1111 1100				FIR1C2	2[7:0] (S)			
FIR1C3	18h	1111 1101				FIR1C	3[7:0] (S)			
FIR1C4	19h	0000 0010				FIR1C4	1[7:0] (S)			
FIR1C5	1Ah	0000 1101				FIR1C	5[7:0] (S)			
FIR1C6	1Bh	0001 1000		FIR1C6[7:0]6 (S)						
FIR1C7	1Ch	0001 1111				FIR1C	7[7:0] (S)			
ACOEFF1	1Dh	0010 0011				ACOE	FF1[7:0]			
BCOEFF1	1Eh	0001 0010	BCOEFF1[7:0]							
CRF1	1Fh	(0000 0000)	CRF1[7:0] (S)							
CETH1	20h	0010 0000				CETI	H1[7:0]			
SQTH1	21h	0011 1100				SQTI	H1[7:0]			

# Table 9: List of I<sup>2</sup>C Registers (Sheet 2 of 6)

			able 5. Lis								
Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
CAROFFSET1	22h	0000 0000		•	•	CAROFFS	SET1[7:0] (S)		•	<u> </u>	
Demodulator Channel 2											
IAGCR	25h	1000 1000				IAGC_	_REF[7:0]				
IAGCC	26h	0000 0011	IAGC_ OFF	FAR_FLT_EN	MONO_FLT _EN	BG_SEL	MONO_PRO G		IAGC_CST[2:0]	]	
IAGCS	27h	(0000 0000)				IAGC_	CTRL[7:0]				
CARFQ2H	28h	0100 0100				CARF	Q2[23:16]				
CARFQ2M	29h	0100 0000				CARF	Q2[15.8]				
CARFQ2L	2Ah	0000 0000				CARI	FQ2[7:0]				
FIR2C0	2Bh	0000 0000				FIR2C	0[7:0] (S)				
FIR2C1	2Ch	0000 0000				FIR2C	1[7:0] (S)				
FIR2C2	2Dh	0000 0000				FIR2C	2[7:0] (S)				
FIR2C3	2Eh	0000 0000				FIR2C	3[7:0] (S)				
FIR2C4	2Fh	1111 1111				FIR2C	4[7:0] (S)				
FIR2C5	30h	0000 0100				FIR2C	5[7:0] (S)				
FIR2C6	31h	0001 0100				FIR2C	6[7:0] (S)				
FIR2C7	32h	0010 0101				FIR2C	7[7:0] (S)				
ACOEFF2	33h	1001 0000				ACOE	EFF2[7:0]				
BCOEFF2	34h	1010 1100				BCOE	FF2[7:0]				
SCOEFF	35h	0001 1100				SCO	EFF[7:0]				
SRF	36h	(0000 0000)				SRF	[7:0] (S)				
CRF2	37h	(0000 0000)				CRF2	2[7:0] (S)				
CETH2	38h	0010 0000				CET	H2[7:0]				
SQTH2	39h	0011 1100				SQT	H2[7:0]				
CAROFFSET2	3Ah	0000 0000				CAROFFS	SET2[7:0] (S)				
NICAM											
NICAM_CTRL	3Dh	0000 0000	0	0	0	0	0	DIF_POL	ECT	MAE	
NICAM_BER	3Eh	(0000 0000)			ļ	ERR	OR[7:0]		ļ	1	
NICAM_STAT	3Fh	(0000 0000)	NIC_DET	F_MUTE	LOA		СВ	I[3:0]		NIC_MUTE	
Stereo FM	<u> </u>									1	
ZWT_CTRL	40h	0011 0001	LRST_ TONE_OFF	STD_MODE		THRE	ESH[3:0]		TSCT	RL[1:0]	
ZWT_TIME	41h	0000 0100	0	0	0	0	0	ZWT_TIME[2:0]			
ZWT_STAT	42h	(0000 0000)	0	0	0	0	ZW_STAT_ RDY	ZW_DET	ZW_ST	ZW_DM	
Analog Control	<u> </u>						ı				
ADC_CTRL	56h	0000 1000	I2S_DATA0	_CTRL[1:0]	0	0	ADC_ POWER_UP	ADC_ WER_UP ADC_INPUT_SEL[2:0]			
SCART1_2_OUTPUT_CTRL	57h	1010 1000	0 1000 SC2_MUTE SC2_OUTPUT_SEL[2:0] SC1_MUTE SC1_OUTPUT			_OUTPUT_SEL	_[2:0]				
SCART3_OUTPUT_CTRL	58h	0000 1011	0	0	0	0	SC3_MUTE	SC3	3_OUTPUT_SEL	_[2:0]	
Clocking 2				•							

Clocking 2

Table 9: List of I<sup>2</sup>C Registers (Sheet 3 of 6)

Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
5Ah	0001 0001	0		NDIV2[1:0]		0		SDIV2[2:0]	
5Bh	0001 0001	0	0	0			MD2[4:0]		
5Ch	0101 1100				PE_H2[7:0]				
5Dh	0010 1001				PE_L2[7:0]				
	5Ah 5Bh 5Ch	5Ah 0001 0001 5Bh 0001 0001 5Ch 0101 1100	5Ah 0001 0001 0 5Bh 0001 0001 0 5Ch 0101 1100	5Ah 0001 0001 0 5Bh 0001 0001 0 0 5Ch 0101 1100	5Ah 0001 0001 0 NDIV2[1:0] 5Bh 0001 0001 0 0 0 5Ch 0101 1100	5Ah 0001 0001 0 NDIV2[1:0]  5Bh 0001 0001 0 0 0  5Ch 0101 1100 PE_H	5Ah 0001 0001 0 NDIV2[1:0] 0  5Bh 0001 0001 0 0 0  5Ch 0101 1100 PE_H2[7:0]	5Ah         0001 0001         0         NDIV2[1:0]         0           5Bh         0001 0001         0         0         MD2[4:0]           5Ch         0101 1100         PE_H2[7:0]	5Ah         0001 0001         0         NDIV2[1:0]         0         SDIV2[2:0]           5Bh         0001 0001         0         0         MD2[4:0]           5Ch         0101 1100         PE_H2[7:0]

#### **DSP Control**

HOST_CMD	80h	0000 0000	IT_IN_DSP	0	0	0	0	HW_RESET		
IRQ_STATUS	81h	0000 0000					IRQ3 (HP/Srnd unmute ready)	IRQ2 (HP detected)	IRQ1 (I2S sync lost)	IRQ0 (autostd)
SOFT_VERSION	82h	(0000 0002)				SOFT_VE	RSION[7:0]			
ONCHIP_ALGOS	83h	(0000 0000)	0	PRO_LOGIC _SELECT	NICAM	I2S_INPUT	TRUBASS	TRU SURROUND	PRO_LOGIC	MULTICHANE L
DSP_STATUS	84h	0000 0000	0	0	0	0	0	0	0	INIT_MEM
DSP_RUN	85h	0000 0000					0	0	HOST_ NO_INIT	HOST_RUN
I2S_IN_CONFIG	86h	1000 1110	LOCK_ MODE_EN	0	SYNC	LRCLK_STA RT	LRCLK_ POLARITY	SCLK_ POLARITY	DATA_CFG	I2S_MODE
AV_DELAY	89h	0000 0000			[	DELAY_TIME[6:	0]			DELAY_ON

#### **Automatic Standard Recognition System**

AUTOSTD_CTRL	8Ah	0000 0001	0	0	0	FORCE_ SQUELCH	SINGLE_ SHOT	DK_DI	EV[1:0]	LDK_SW
AUTOSTD_STANDARD_DETECT	8Bh	0010 1111	0	NICAM_ C4_OFF	NICAM_GA P_MODE	NICAM_ MONO_IN	LDK_SCK	I_SCK	BG_SCK	MN_SCK
AUTOSTD_STEREO_DETECT	8Ch	0001 1111	LDK_ZWT3	LDK_ZWT2	LDK_SWT1	LDK_ NICAM	I_NICAM	BG_ZWT	BG_NICAM	MN_ZWT
AUTOSTD_TIMERS	8Dh	1010 0100	FM_TIN	ИЕ[1:0]	1	NICAM_TIME[2:	:0]	ZV	VEITON_TIME[2	2:0]
AUTOSTD_STATUS	8Eh	(0000 0000)	STEREO_ ID	STEREO_ OK	MONO_ OK	AUTOSTD_O N	STEREC	D_SID[1:0]	MONO_	SID[1:0]

#### **Audio Preprocessing & Selection**

Addio i reprocessing & c	Cicotioi	•									
DC_REMOVAL_INPUT	90h	0000 0111	0	0	0	0	0	DC_SCART	DC_NICAM	DC_ DEMOD	
DC_REMOVAL_L	91h	(0000 0000)				DC_REMO\	/AL_L[7:0] (S)				
DC_REMOVAL_R	92h	(0000 0000)				DC_REMOV	/AL_R[7:0] (S)				
PRESCALE_SELECT	93h	0000 0000	0	0	0	0	0	0	0	AM_FM_ SELECT	
PRESCALE_AM	94h	0000 0000	0			PR	ESCALE_AM[6	6:0] (S)			
PRESCALE_FM	95h	0000 1100	0			PR	ESCALE_FM[6	6:0] (S)			
PRESCALE_NICAM	96h	0001 1010	0			PRES	SCALE_NICAN	M[6:0] (S)			
PRESCALE_SCART	97h	0000 0000	0	0			PRESCALE.	_SCART[5:0] (S	i)		
PRESCALE_I2S_0	98h	0000 0000	0	0			PRESCALE	E_I2S_0[5:0] (S)			
PRESCALE_I2S_1	99h	0000 0000	0	0			PRESCALE	_l2S_1[5:0] (S)			
PRESCALE_I2S_2	9Ah	0000 0000	0	0	PRESCALE_I2S_2[5:0] (S)						
DEEMPHASIS_DEMATRIX	9Bh	0000 0000	0	0	NICAM_ DEMATRIX	NICAM_ DEEMPH_ BYPASS	FM_DEM	ATRIX[1:0]	FM_DEEMPH _BYPASS	FM_DEEMPH _SW	



Table 9: List of I <sup>2</sup> C Registers (Sheet 4 of 6)										
Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PEAK_DET_INPUT	9Dh	0000 0000	PEAK_ LOCATION	0		PEAK_L_	R_RANGE		PEAK_DET	_INPUT[1:0]
PEAK_DET_L	9Eh	0(0000 0000)	OVERLOAD_L [7:0]				PEAK_L[6:0	]		
PEAK_DET_R	9Fh	0(0000 0000)	OVERLOAD_ R[7:0]				PEAK_R[6:0	)]		
PEAK_DET_L_R	A0h	0(0000 0000)	OVERLOAD_L _R[7:0]				PEAK_L_R[6	:0		
Matrixing										
AUDIO_MATRIX_INPUT	A2h	0000 0000	0	0	0	0	0	SCART_ INPUT_ SOURCE	HP_INPUT_ SOURCE	LS_INPUT_ SOURCE
AUDIO_MATRIX_CONFIG	A3h	0000 0000	0	0	0	SCART_ MATRIX		DEMOD_I	MATRIX[3:0]	
AUDIO_MATRIX_LANGUAGE	A4h	0000 0000	MUTE_ STEREO	MUTE_ ALL	SCART_LA	NGUAGE[1:0]	HP_LANG	GUAGE[1:0]	LS_LANG	UAGE[1:0]
DOWNMIX_IN_MODE	A6h	0000 0010	0	0	0	0	LFE_IN	M	IX_IN_MODE[2	:0]
DOWNMIX_OUT_MODE	A7h	0100 1010	0	HP_MOI	DE[1:0]	SCART_M	MODE[1:0]	MI	X_OUT_MODE[:	2:0]
DOWNMIX_DUAL_MODE	A8h	0000 0000	0	DUAL_ON	LS_DUAL_	SELECT[1:0]		IAL_SELECT :0]	HP_DUAL_S	SELECT[1:0]
DOWNMIX_CONFIG	A9h	0000 0001	0	0	SRND_F	RND_FACTOR[1:0] CENTER_FACTOR[1:0] LR_UPMI			LR_UPMIX	NORMALIZE
Audio Processing										
PRO_LOGIC2_CONTROL	AAh	0011 1010	PL2_LFE	PL2_OU	TPUT_DOWI	NMIX[2:0]	ı	PL2_MODES[2:	0]	PL2_ACTIVE
PCM_SRND_DELAY	ABh	0000 0000	0	0	0			SNRD_DELAY[4	1:0]	
PCM_CENTER_DELAY	ACh	0000 0000	0	0	0	0		CENTER_	_DELAY[3:0]	
PRO_LOGIC2_CONFIG	ADh	0000 0000	0	0	0	PL2_SRN	D_FILTER	PL2_RS_ POLARITY	PL2_ PANORAMA	PL2_AUTO BALANCE
PRO_LOGIC2_DIMENSION	AEh	0000 0000	0	F	PL2_C_WIDT	н	0	F	PL2_DIMENSIO	N
PRO_LOGIC2_LEVEL	AFh	0000 0000				PL2_	LEVEL			
NOISE_GENERATOR	B0h	0000 0000	10_DB_ ATTENUATE	SRIGHT_ NOISE	SLEFT_ NOISE	SUB_ NOISE	CENTER_ NOISE	RIGHT_ NOISE	LEFT_ NOISE	NOISE_ON
TRUSRND_CONTROL	B1h	0000 0000	0	TRUSRND_ MONO_ SRND		TRUSRND_INI	PUT_MODE[3:	0]	TRUSRND_ MODE	TRUSRND_ ON
TRUSRND_INPUT_GAIN	B6h	0000 0000				TRUSRND_IN	PUT_GAIN[7:0	0]		
TRUSRND_HP_DCL	B7h	0000 0000	0	0	0	0	0	DIALOG_ CLARITY_ON	HEADPHONE _ON	0
TRUSRND_DC_ELEVATION	B8h	0000 1100				TRUSRND_DC	_ELEVATION[7	<b>'</b> :0]		
TRUBASS_LS_CONTROL	BAh	0000 0110	0						TRUBASS_ LS_ON	
TRUBASS_LS_LEVEL	BBh	00001 1001		TRUBASS_LS_LEVEL[7:0]						
TRUBASS_HP_CONTROL	BCh	0000 0110	0						TRUBASS_ HP_ON	
TRUBASS_HP_LEVEL	BDh	0000 1001		TRUBASS_HP_LEVEL[7:0]						
SVC_LS_CONTROL	BEh	0000 0010	0	0	0	0	SVC_LS_	INPUT[1:0]	SVC_ LS_AMP	SVC_ LS_ON
SVC_LS_TIME_TH	BFh	1001 1000	SVO	C_LS_TIME[2:0] SVC_LS_THRESHOLD[4:0]						
SVC_HP_CONTROL	C0h	0000 0010	0	0	0	0	0	0	SVC_ LHP_AMP	SVC_ HP_ON

Table 9: List of I<sup>2</sup>C Registers (Sheet 5 of 6)

Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
SVC_HP_TIME_TH	C1h	1001 1000	SVC	C_HP_TIME[2:0] SVC_HP_THRESHOLD[4:0]						
SVC_LS_GAIN	C2h	0000 0000	0	0	0		SVC_L	S_MAKE_UP_0	GAIN[4:0]	
SVC_HP_GAIN	C3h	0000 0000	0	0	0		SVC_F	IP_MAKE_UP_	GAIN[4:0]	
STSRND_CONTROL	C4h	0000 0000						STSRND_ STEREO	STSRND_ MODE	STSRND_ ON
STSRND_FREQ	C5h	0001 0101	0	0	STSRND.	_BASS[1:0]	STSRND_N	MEDIUM[1:0]	STSRND_1	TREBLE[1:0]
STSRND_LEVEL	C6h	1000 0000			•	STSRND	_GAIN[7:0]		•	
OMNISURROUND_CONTROL	C7h	0000 0000		ST_V	OICE		OMN	ISRND_INPUT_	_MODE	OMNISRND_ ON
ST_DYNAMIC_BASS	C8h	0000 0000		BASS_LEVEL BASS_FREQ				_FREQ	DYN_BASS_ ON	
LS_EQ_BT_CTRL	C9h	0000 0000	0	0	0	0	0	0	LS_EQ_BT_ SW	LS_EQ_ON
LS_EQ_BAND1	CAh	0000 0000				EQ_BAN	D1[7:0] (S)		•	•
LS_EQ_BAND2	CBh	0000 0000		EQ_BAND2[7:0] (S)						
LS_EQ_BAND3	CCh	0000 0000				EQ_BAN	D3[7:0] (S)			
LS_EQ_BAND4	CDh	0000 0000				EQ_BAN	D4[7:0] (S)			
LS_EQ_BAND5	CEh	0000 0000				EQ_BAN	D5[7:0] (S)			
LS_BASS_GAIN	CFh	0000 0000				LS_BAS	SS[7:0] (S)			
LS_TREBLE_GAIN	D0h	0000 0000				LS_TREE	BLE[7:0] (S)			
HP_BT_CONTROL	D1h	0000 0000	0	0	0	0	0	0	0	HP_BT_ON
HP_BASS_GAIN	D2h	0000 0000			•	HP_BAS	SS[7:0] (S)	•	•	•
HP_TREBLE_GAIN	D3h	0000 0000				HP_TREE	BLE[7:0] (S)			
OUTPUT_BASS_MNGT	D4h	0000 0000	BASS_ MANAGE_ON         0         SUB_ ACTIVE         GAIN_ SWITCH         0         OCFG_NUM[2:0]					0]		
LS_LOUDNESS	D5h	0000 0100	0 LS_LOUD_THRESHOLD[2:0] LS_LOUD_GAIN_HR[2:0] LS_ LOUD_ON							
HP_LOUDNESS	D6h	0000 0100	0	0 HP_LOUD_THRESHOLD[2:0] HP_LOUD_GAIN_HR[2:0] HP_ LOUD_ON						

#### Volume

VOLUME_MODES	D7h	1100 0111	ANTCLIP_HP _VOL_CLAMP	ANTICLIP_ LS_VOL_ CLAMP	0	0	SCART_ VOLUME_ MODE	SRND_ VOLUME_ MODE	HP_ VOLUME_ MODE	LS_ VOLUME_ MODE	
LS_L_VOLUME_MSB	D8h	1001 1000		LS_L_VOLUME_MSB[7:0]							
LS_L_VOLUME_LSB	D9h	0000 0000	0	0	0	0	0	0	LS_L_VOLU	ME_LSB[1:0]	
LS_R_VOLUME_MSB	DAh	0000 0000		LS_R_VOLUME_MSB[7:0]							
LS_R_VOLUME_LSB	DBh	0000 0000	0	0	0	0	0	0	LS_R_VOLU	LS_R_VOLUME_LSB[1:0]	
LS_C_VOLUME_MSB	DCh	1001 1000	LS_C_VOLUME_MSB[7:0]								
LS_C_VOLUME_LSB	DDh	0000 0000	0	0	0	0	0	0	LS_C_VOLU	ME_LSB[1:0]	
LS_SUB_VOLUME_MSB	DEh	1001 1000				LS_SUB_VOL	.UME_MSB[7:0	)]			
LS_SUB_VOLUME_LSB	DFh	0000 0000	0	0	0	0	0	0	LS_SUB_VOL	UME_LSB[1:0]	
LS_SL_VOLUME_MSB	E0h	1001 1000	LS_SL_VOLUME_MSB[7:0]								
LS_SL_VOLUME_LSB	E1h	0000 0000	0	0 0 0 0 0 LS_SL_VOLUME.			JME_LSB[1:0]				
LS_SR_VOLUME_MSB	E2h	0000 0000		LS_SR_VOLUME_MSB[7:0]							



Table 9: List of I<sup>2</sup>C Registers (Sheet 6 of 6)

Name	Addr.	Reset	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
LS_SR_VOLUME_LSB	E3h	0000 0000	0	0	0	0	0	0	LS_SR_VOLU	JME_LSB[1:0]	
LS_MASTER_VOLUME_MSB	E4h	1110 1000			·	LS_MASTER_V	OLUME_MSB[	7:0]			
LS_MASTER_VOLUME_LSB	E5h	0000 0000	0	0	0	0	0	0		LS_MASTER_VOLUME_ LSB[1:0]	
HP_L_VOLUME_MSB	E6h	1001 1000				HP_L_VOLU	JME_MSB[7:0]				
HP_L_VOLUME_LSB	E7h	0000 0000	0	0	0	0	0	0	HP_L_VOLU	ME_LSB[1:0]	
HP_R_VOLUME_MSB	E8h	0000 0000				HP_R_VOLU	JME_MSB[7:0]				
HP_R_VOLUME_LSB	E9h	0000 0000	0	0	0	0	0	0	HP_R_V LSB	OLUME_ [1:0]	
SCART_L_VOLUME_MSB	EAh	1101 1101				SCART_L_VO	LUME_MSB[7:	0]			
SCART_L_VOLUME_LSB	EBh	0000 0000	0	0	0	0	0	0	SCART_L_ LSB	VOLUME_ [1:0]	
SCART_R_VOLUME_MSB	ECh	1101 1101				SCART_R_VO	LUME_MSB[7:	:0]			
SCART_R_VOLUME_LSB	EDh	0000 0000	0	0	0	0	0	0	SCART_R_ LSB	_VOLUME_ [1:0]	
Beeper											
BEEPER_ON	EEh	0000 0000	0	0	0	0	0	0	0	BEEPER_ ON	
BEEPER_MODE	EFh	0000 0011	0	0	0	BEEPER_DU	JRATION[1:0]	BEEPER_ PULSE	BEEPER_	PATH[1:0]	
BEEPER_FREQ_VOL	F0h	0111 0000	BEE	PER_FREQ[2:	0]		BE	EPER_VOLUME	E[4:0]		
Mute											
MUTE_DIGITAL	F1h	1001 1111	AUTOSTD_ MUTE_ON	0	0	SCART_ D_MUTE	SRND_HP_ D_MUTE	SUB_ D_MUTE	C_ D_MUTE	LS_ D_MUTE	
S/PDIF											
S/PDIF_OUT_CONFIG	F2h	0000 0100	0	0	0	0	0	SPDIF_OUT_ MUTE	S/PDIF_OUT_	_SELECT[2:0]	
Headphone Configuration	1										
HEADPHONE_CONFIG	F3h	0000 001(0)	0	0	0	0	HP_FORCE	HP_LS_ MUTE	HP_DET_ ACTIVE	HP_ DETECTED	
DAC Control	•				l.	ı		•			
DAC_CONTROL	F4h	0001 1111	0	0	S/PDIF_ MUX	DAC_SCART _MUTE	DAC_SHP_ MUTE	DAC_CSUB_ MUTE	DAC_LSLR_ MUTE	POWER_ UP	
SPDIF_CHANNEL_STATUS	F9h	0000 0000	CHANNEL	_STATUS		EMPHASIS		COPYRIGHT	NON_AUDIO	PRO_CON	
AutoStandard Coefficient	s Settin	gs									
AUTOSTD_COEFF_CTRL	FBh	0000 0001	0	0	0	0	0	0		_COEFF_ L[1:0]	
AUTOSTD_COEFF_INDEX_MSB	FCh	0000 0000	0	0	0	0	0	0	0	AUTOSTD_ COEFF_ INDEX_MSE	
AUTOSTD_COEFF_INDEX_LSB	FDh	0000 0000			Al	JTOSTD_COEF	F_INDEX_LSE	3[7:0]			

AUTOSTD\_COEFF\_VALUE[7:0]

AUTOSTD\_COEFF\_VALUE

0000 0000

# 12.2 STV82x7 General Control Registers

CUT\_ID

**Version Identification** 

Address: 00h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0			CUT NUN	/BER[5:0]		

Bit Name	Reset	Function
Bits[7:6]	00	Reserved
CUT_NUMBER[5:0]	000001	Dice Version Identification

#### **RESET**

#### **Software Reset Register**

Address: 01h
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
BUS_EXP	I <sup>2</sup> S_OUTPUT	0	EN_STBY	0	SOFT_LRST2	SOFT_LRST1	SOFT_RST	

#### **Description**

The built-in Automatic Standard Recognition System (Autostandard) can be disabled. In this case, the Software Reset function (bits SOFT\_LRST1 and SOFT\_LRST2) can be used to implement the Automatic Standard Recognition by I<sup>2</sup>C Software. This is not required if the built-in Automatic Standard Recognition System function is used (default).

Bit Name	Reset	Function
BUS_EXP	0	Static control by I2C of hardware pin BUS_EXP
I <sup>2</sup> S_OUTPUT	0	0 = I <sup>2</sup> S Input (I <sup>2</sup> S output will be provided on I2S_DATA0 pin) 1 = I <sup>2</sup> S Output (512 x fs will be provided on I2S_PCM_CLK pin)
Bit[5]	0	Reserved.
EN_STBY	0	Standby mode enabling
		0: Normal mode
		1: To lock the digital signals before to settle the device in standby mode
Bit 3	0	Reserved.
SOFT_LRST2	0	Softreset (active high) of Channel 2 detectors only.
SOFT_LRST1	0	Softreset (active high) of Channel 1 detectors only.
SOFTR_RST	0	General softreset (active high) to reset all hardware registers except for I <sup>2</sup> C data.

# I2S\_CTRL

# I<sup>2</sup>S Synchronization Control Register

Address: 04h
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LR_OFF	LOCK_FLAG

Bit Name	Reset	Function
Bits[7:2]	0	Reserved.
LR_OFF	0	LR Signal Detection 0: LR signal detected and correct 1: Missing LR pulses detected
LOCK_FLAG	0	Lock Flag allowing unmute of Audio Output

# **I2S\_STAT**

#### I<sup>2</sup>S Synchronization Status Register

Address: 05h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LR_OFF	LOCK_FLAG

Bit Name	Reset	Function
Bits[7:2]	0	Reserved.
LR_OFF	0	LR Signal Detection 0: LR signal detected and correct 1: Missing LR pulses detected
LOCK_FLAG	0	Lock Flag allowing unmute of Audio Output

#### I2S\_SYNC\_OFFSET

#### I<sup>2</sup>S Synchronization Offset Frequency Register

Address: 06h Type: R/W

# 12.3 Clocking 1

A low-jitter PLL Clock is integrated and can be fully reprogrammed using the registers described below. By default, the programming is defined for a 27-MHz quartz crystal frequency, which is the frequency recommended for reducing potential RF interference in the application. However, if

necessary, the PLL Clock can be re-programmed for other quartz crystal frequencies within a range from 23 to 30 MHz. Other quartz crystal frequencies can be programmed on your demand.

Note:

A Crystal Frequency change is compatible with other default I<sup>2</sup>C programming including the built-in Automatic Standard Recognition System.

#### SYS\_CONFIG

#### **System Configuration Control Register**

Address: 07h
Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 I2S\_CH\_NB[1:0]
 INPUT\_FREQ[3:0]
 INPUT\_CONFIG[1:0]

Bit Name	Reset	Function
I2S_CH_NB[1:0]	00	Number of I2S channels input  00: N/A  01: 2 channels  10: 4 channels  11: 6 channels
INPUT_FREQ[3:0]	0000	I2S Input frequency 0000: 32 kHz 0001: 44.1 kHz 0010: 48 kHz 0011: 8 kHz (I2S input, 2 channels only) 0100: 11.025 kHz (I2S input, 2 channels only) 0101: 12 kHz (I2S input, 2 channels only) 0101: 16 kHz (I2S input, 2 channels only) 0110: 16 kHz (I2S input, 2 channels only) 0111: 22.05 kHz (I2S input, 2 channels only) 1000: 24 kHz (I2S input, 2 channels only)
INPUT_CONFIG[1:0]	0	Input stream to process  0 : SIF & SCART input (32 kHz)  1 : SCART input only (48 kHz)  2 : I2S input only

#### FS1\_DIV

#### FS1 I/O Divider Programming Register

Address: 08h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
EN_PROG	0	NDIV1[1:0]		0		SDIV1[2:0]	

Bit Name	Reset	Function
EN_PROG	0	FS1 programmation enable
		0: FS1 I2C registers programmation ignored by system - FS1 pre-programmed automatically by SYS-CONFIG register (normal use with standard quartz of 27 MHz)
		1: FS1 I2C registers programmation used by system - FS1 pre-programmation by SYS-CONFIG desactivated (to be used in case of no standard quartz, different from 27 MHz)



Bit Name	Reset	Function		
Bit 6	0	Reserved.		
NDIV1[1:0]	01	FS1 Input clock divider selection		
Bit 3	0	Reserved.		
SDIV1[2:0]	010	FS1 Output clock divider selection		

FS1\_MD

# **FS1 Coarse Selection Register**

Address: 09h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0			MD1[4:0]		

Bit Name	Reset	Function
Bits[7:5]	000	Reserved.
MD1[4:0]	10001	FS1 Coarse Selection

FS1\_PE\_H

# FS1 Fine Selection Register (MSBs)

Address: 0Ah Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0
PE\_H1[7:0]

Bit Name	Reset	Function
PE_H1[7:0]	0011 0110	FS1 Fine Selection (MSBs)

FS1\_PE\_L

# FS1 Fine Selection Register (LSBs)

Address: 0Bh Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
			PE_L1[7:0]				

Bit Name	Reset	Function
PE_L1[7:0]	0000 0000	FS1 Fine Selection (LSBs)

# 12.4 Demodulator

DEMOD\_CTRL

# **Demodulator Control Register**

Address: 0Ch Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 0
 FAR\_MODE
 GAP\_MODE
 AM\_SEL
 DEMOD\_MODE[2:0]

Bit Name	Reset		Function				
bit [7:6]	000	Reserved					
FAR_MODE	0	1: Farrow and Mono filt	er for NICAM active				
GAP_MODE	0	Defines the clock gap	ping mode of the demodulator				
			c: (default), the FS1 freq is controlled by stl-error (clock-pll mode) to align the instantaneous calue of the internal clock with respect to the received NICAM clock				
			and the mean value of the internal clock is aligned by variable gapping to the received NICAM clock				
AM_SEL	0	Demodulator Configuration Select					
			0: FM configuration of demodulator (Default) 1: AM configuration of demodulator				
DEMOD_MODE[2:0]	110	Demodulator Mode Se	elect				
		CH1 FM	CH2 FM/QPSK				
		000: Normal 001: Wide 010: Normal 011: Wide 100: Normal 101: Wide 110: Normal 111: Wide	FM Normal FM Wide QPSK System B/G/L/D/K QPSK System B/G/L/D/K FM Wide FM Normal QPSK System I QPSK System I				

# DEMOD\_STAT

# **Demodulator Detection Status Register**

Address: 0Dh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	QPSK_LK	FM2_CAR	FM2_SQ	FM1_CAR	FM1_SQ

Bit Name	Reset	Function
Bit [7:5]	000	Reserved.
QPSK_LK	0	QPSK Lock Detection Flag 0: Not detected 1: Detected
FM2_CAR	0	Channel 2 FM/AM Carrier Detection Flag 0: Not detected 1: Detected
FM2_SQ	0	Channel 2 FM Squelch Detection Flag 0: Not detected 1: Detected
FM1_CAR	0	Channel 1 FM/AM Carrier Detection Flag  0: Not detected  1: Detected
FM1_SQ	0	Channel 1 FM Squelch Detection Flag 0: Not detected 1: Detected

Note: These registers allow direct access to the demodulator signal detectors.

AGC\_CTRL

# **IF AGC Control Register**

Address: 0Eh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
AGC_CMD	0	0		AGC_REF[2:0]		AGC_C	CST[1:0]

Bit Name	Reset	Function						
AGC_CMD	0	Autom	Automatic Gain Control Command Mode					
		due to t	Normally set to 0 enabling automatic mode. For L/L' standards, the AGC should be switched off due to the presence of the AM sound carrier. In this case, a fixed gain value should be set using the AGCS register.					
			O: Automatic mode. AGC controlled by the Autostandard function. (Default)     Hanual/Forced mode					
Bits[6:5]	00	Reserv	Reserved.					
AGC_REF[2:0]	100	at the ir	This bitfield is used to defines the clipping level which adjusts the allowable proportion of samples at the input of the ADC which will be clipped. The AGC tries to maximize the use of the full scale range of the ADC. The default setting gives a ratio of 1/256.					
			Clipping Ratio		Clipping Ratio			
		000:	1/16 (Single carrier)	100:	1/256 (Default)			
		001:	1/32	101:	1/512			
		010:	1/64	110:	1/1024			
		011:	1/128	111:	1/2048 (Multiple carriers)			

Bit Name	Reset		Function			
AGC_CST[1:0]	01	AGC Ti	AGC Time Constant			
		This is t	he time constant between each step of 1.5 dB by the AGC.			
			Step Duration (ms)			
		00	1.33			
		01	2.66			
		10	5.33			
		11	10.66			

#### AGC\_GAIN

#### **IF AGC Control and Status Register**

Address: 0Fh
Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 AGC\_ERR[4:0]
 SIG\_OVER
 SIG\_UNDER

Bit Name	Reset	Function
Bit 7	0	Reserved.
AGC_ERR[4:0]	00000	Amplifier Gain Control This is the Gain Control value of AGC. There are 20 steps of +1.5 dB (see Note below). 00000: Gain-min 10100: Gain-min + 30db 11111: Gain-min + 30db
SIG_OVER	0	AGC Input Signal Upper Threshold 0: Normal signal 1: Signal too large and AGC is overloaded
SIG_UNDER	0	AGC Input SIgnal Lower Threshold  0: Normal signal 1: Signal too small and AGC is underloaded  When the AGC is in Automatic mode (AGC_CMD = 0), bits SIG_OVER and SIG_UNDER indicate if the input signal is too small/large and the AGC is under/overloaded. This is useful when setting the STV82x7 SIF input level.

Note: When AGC\_CMD = 0, AGC\_ERR[4:0] can be read -- indicating the input level. It can also be written to -- presetting the AGC level which will then adjust itself to the final value.

When **AGC\_CMD = 1**, the AGC is off and writing to **AGC\_ERR[4:0]** directly controls the AGC amplifier gain. Reading AGC\_ERR just confirms the fixed value.

### DC\_ERR\_IF

#### DC Offset Status for IF ADC

Address: 10h

Type: R

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

DC\_ERR[7:0]

Bit Name	Reset	Function
DC_ERR[7:0]	00000000	DC offset error of IF ADC output

#### 12.5 Demodulator Channel 1

#### CARFQ1H, CARFQ1M, CARFQ1L Channel 1 Carrier DCO Frequency

Address: 12h to 14h

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

#### CARFQ1[23:16], CARFQ1[15:8], CARFQ1[7:0]

Bit Name	Reset	Function
CARFQ1[23:16] CARFQ1[15:8] CARFQ1[7:0]	10000000	Channel 1 DCO Carrier Frequency (8 MSBs) Channel 1 DCO Carrier Frequency Channel 1 DCO Carrier Frequency (8 LSBs), see Table 10.

**Table 10: Mono Carrier Frequencies by System** 

System	Mono Carrier Freq. (MHz)	CARFQ1[23:0] (dec)	CARFQ1[23:0]
M/N	4.5	3072000	2EE000h
B/G	5.5	3754667	394AABh
I	6.0	4096000	3E8000h
L	6.5	4453717	43F555h
D/K/K1/K2	6.5	4437333	43B555h

Note: Carrier Freq: CARFQ1(dec). $f_S$  /  $2^{24}$  with  $f_S$  = 24.576 MHz (crystal oscillator frequency independent)

FIR1C[0:7]

#### **Channel 1 FIR Coefficients**

Address: 15h to 1Ch

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

#### FIR1C0[7:0] to FIR1C7[7:0]

#### **Table 11: Channel 1 FIR Coefficients**

Bitfield	Description							
Bitricia	(reset state)							
	FM 27 kHz	FM 50 kHz	FM 200 kHz	FM 350 kHz	FM 500 kHz	АМ		
FIR1C0[7:0]	FFh	00h	00h	02h	01h	00h		
FIR1C1[7:0]	FEh	FEh	01h	01h	00h	FEh		
FIR1C2[7:0]	FEh	FCh	01h	FCh	04h	FDh		
FIR1C3[7:0]	00h	FDh	FCh	03h	FAh	FEh		
FIR1C4[7:0]	06h	02h	08h	04h	05h	04h		
FIR1C5[7:0]	0Eh	0Dh	F6h	F2h	00h	0Dh		
FIR1C6[7:0]	16h	18h	F8h	06h	F2h	16h		
FIR1C7[7:0]	1Bh	1Fh	4Ah	43h	4Dh	1Dh		

#### ACOEFF1

# **Channel 1 Baseband PLL Loop Filter Proportional Coefficient**

Address: 1Dh Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

#### ACOEFF1[7:0]

Bit Name	Reset	Function
ACOEFF1[7:0]	00100011	Used to program the Proportional Coefficient of the baseband PLL loop filter (Channel 1) Defines the damping factor of the loop. For values, refer to Table 12.

#### **BCOEFF1**

# Channel 1 Baseband PLL Loop Filter Integral Coefficient & DCO Gain

Address: 1Eh
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

BCOEFF1[7:0]

Bit Name	Reset	Function
BCOEFF1[7:0]	00010010	Used to program the Integral Coefficient of the baseband PLL loop filter and DCO gain Defines the bandwidth of the loop. For values, refer to Table 12.

Table 12: Baseband PLL Loop Filter Adjustment (FM Mode)

FM Mode	Small	Standard	Medium	Wide*	A2 Standard
ACOEFF	10h	22h	2Ch	2Ch	10h
BCOEFF	1Ah	12h	0Ah	0Ah	11h
FM_DEV max (kHz)	62.5	125	250	500	125
DCO Range (kHz)	96	192	384	768	192

<sup>(\*)</sup> Refer to DEMOD\_CTRL (DEMOD\_MODE[2:0])

#### CRF1

#### **Channel 1 Baseband PLL Demodulator Offset**

Address: 1Fh
Type: R

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

CRF1[7:0]

Bit Name	Reset	Function
CRF1[7:0]	(0000000)	Channel 1 Carrier Recovery Frequency
		Displays the instantaneous frequency offset of the Channel 1 Baseband PLL Demodulator.

#### CETH1

#### **Channel 1 FM/AM Carrier Level Threshold**

Address: 20h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

CETH1[7:0]

Bit Name	Reset		Function		
CETH1[7:0]	00100000	This register is used to compare the carrier level in the channel and the threshold value level is measured after the channel filter and is relative to the full scale reference level. This is used as part of the validation of an FM signal, if the carrier level is below the the signal is considered to be non-valid.			and is relative to the full scale reference level (0 dB).
		CETH FFh 80h 40h 20h	Threshold (dB) -6 -12 -18 -24 (Default)	<u>CETH</u> 10h 08h 00h	Threshold (dB) -32 (Recommended Value) -38 OFF (all carrier levels are accepted)

#### SQTH1

# **Channel 1 FM Squelch Threshold Register**

Address: 21h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

DIL /	DILO	טונט	DIL 4	DILO	DIL Z	DIL I	DIL U
			S	SQTH1[7:0]			

Bit Name	Reset	Function		
SQTH1[7:0]	00111100	The squelch detector measures the level of high frequency noise (> 40 kHz) and compares it to the threshold level (SQTH). If the level is below this value, the S/N of the FM signal is considered to be acceptable. Values are given for FM with standard deviation.  SQTH S/N (dB)  FAh 0  77h 10  3Ch 15 (Default)  23h 20 19h 25		

#### **CAROFFSET1**

# **Channel 1 DCO Carrier Offset Compensation**

Address: 22h
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

CAROFFSET1[7:0] (S)

Bit Name	Reset	Function
CAROFFSET1[7:0]	00000000	This value is used to correct the carrier frequency offset of the incoming IF signal. Automatic frequency control in FM mode can be implemented by registers DC_REMOVAL_L and DC_REMOVAL_R.
		A DCO frequency offset (in two's complement format) is added to the pre-programming value by AUTOTSD in the CARFQ1 registers (corresponding to the standard IF carrier frequency). The programmable carrier offset ranges from -192 kHz to +190.5 kHz with a resolution of 1.5 kHz.
		For standard FM deviation, the value displays by DC_REMOVAL_L and DC_REMOVAL_R can be directly loaded in CAROFFSET1 to exactly compensate the carrier offset on Channel 1



# 12.6 Demodulator Channel 2

#### **IAGCR**

#### **Channel 2 Internal AGC Reference for QPSK**

Address: 25h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

IAGC\_REF[7:0]

Bit Name	Reset	Function
IAGC_REF[7:0]		Sets the mean value of the internal AGC, used for QPSK demodulation. The default setting corresponds to half full scale amplitude at the baseband PLL input.

#### **IAGCC**

#### **Channel 2 Internal AGC Time Constant for QPSK**

Address: 26h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 IAGC\_OFF
 FAR\_FLT\_EN
 MONO\_FLT\_EN
 BG\_SEL
 MONO\_PROG
 IAGC\_CST[2:0]

Bit Name	Reset			Function	
IAGC_OFF	0	0: Intern	AGC Disable 0: Internal AGC is active 1: Internal AGC is disabled		
FAR_FLT_EN	0	1: Enabl	e Farrow filter for	NICAM	
MONO_FLT_EN	0	1: Enabl	e Mono filter for I	NICAM	
BG_SEL	0	1: BG N	ICAM Mono filter	selected	
MONO_PROG	0	1: Enabl	e programmatior	n of Mono filter	
IAGC_CST[2:0]	011	Internal	Internal AGC Programmable Step Constant.		
		These bits control the time per step (values given for QPSK mode). The default value defines the optimum trade-off between fast settling time (for the fastest NICAM identification) and the noise immunity (minimum BER degradation)			
		Step time (us) Time Response (ms)			
		000 001	703 352	128 64	
		010	176	32	
		011	88	16	
		100	44	8	
		101	22	4	
		110	11	2	
		111	5.5	0.82	

#### **IAGCS**

#### **Channel 2 Internal AGC Status for QPSK**

Address: 27h

Type: R

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

IAGC\_CTRL[7:0]

Bit Name	Reset	Function
IAGC_CTRL[7:0]	00000000	Indicates the value of the internal AGC gain control

# CARFQ2H, CARFQ2M, CARFQ2L Channel 2 Carrier DCO Frequency

Address: 28H to 2Ah

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

CARFQ2[23:16], CARFQ2[15.8], CARFQ2[7:0]

Bit Name	Reset	Function
CARFQ2[23:16] CARFQ2[15.8] CARFQ2[7:0]	01000000	Channel 2 DCO Carrier Frequency (8 MSBs) Channel 2 DCO Carrier Frequency Channel 2 DCO Carrier Frequency (8 LSBs) See Table 13.

#### **Table 13: Stereo Carrier Frequencies by System**

System	Stereo Carrier Freq. (MHz)	CARFQ2[23:0] (Dec)	CARFQ2[23:0]
M/N A2+	4.724212	3225062	3135E6h
B/G NICAM	5.85	3993600	3CF000h
BG A2	5.7421875	3920000	3BD080h
I NICAM	6.552	4472832	444000h
L NICAM	5.85	3993600	3CF000h
DK NICAM	5.85	3993600	3CF000h
DK1 A2*	6.258125	4272000	412F80h
DK2 A2*	6.7421875	4602667	463B2Bh
DK3 A2*	5.7421875	3920000	3BD080h

FIR2C[0:7]

#### **Channel 2 FIR Coefficients**

Address: 2Bh to 32h

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

FIR2C0[7:0] to FIR2C7[7:0]

**Table 14: Channel 2 FIR Coefficients** 

	Description				
Bitfield	FM 27 kHz	FM 50 kHz	QPSK 40%	(reset state) QPSK100%	
FIR2C0[7:0]	FFh	00h	00h	00h	
FIR2C1[7:0]	FEh	FEh	00h	00h	
FIR2C2[7:0]	FEh	FCh	FFh	00h	
FIR2C3[7:0]	00h	FDh	03h	00h	
FIR2C4[7:0]	06h	02h	00h	FFh	
FIR2C5[7:0]	0Eh	0Dh	F4h	04h	
FIR2C6[7:0]	16h	18h	0Ah	14h	
FIR2C7[7:0]	1Bh	1Fh	3Dh	25h	

#### ACOEFF2

# **Channel 2 Baseband PLL Loop Filter Proportional Coefficient**

Address: 33h

Type: R/W Bit 7

Bit 6

Bit 5

Bit 4

Bit 3

Bit 2

Bit 1

Bit 0

ACOEFF2[7:0]

Bit Name	Reset	Function
ACOEFF2[7:0]		This value defines the loop clamping factor used to program the Proportional Coefficient of the baseband PLL loop filter (Channel 2). See Table 15 and Table 16.

#### **BCOEFF2**

# Channel 2 Baseband PLL Loop Filter Integral Coefficient & DCO Gain

Address: 34h

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

BCOEFF2[7:0]

Bit Name	Reset	Function
BCOEFF2[7:0]	10101100	This value defines the loop bandwidth used to program the Integral Coefficient of the Baseband PLL loop filter and DCO gain. See Table 15 and Table 16.

Table 15: Baseband PLL Loop Filter Adjustments (FM Mode)

FM mode	Small Standard Mid		Mid	Wide	A2 standard
ACOEFF	10h	22h	2Ch	2Ch	10h
BCOEFF	1Ah	12h	0Ah	0Ah	11h
FM_DEV max (kHz)	62.5	125	250	500	125
DCO Range (kHz)	96	192	384	768	192

Table 16: Baseband PLL Loop Filter Adjustments (QPSK Mode)

QPSK mode	Small	Medium	Large	Extra-large	
ACOEFF	90h	90h	90h	90h	
BCOEFF	ACh	A3h	9Ah	91h	
DCO_DEV max (kHz)	2.84375	5.6875	11.375	22.75	

#### **SCOEFF**

00011100

# **Channel 2 Symbol Tracking Loop Coefficients**

This value is used to program the proportional and integral coefficients of the QPSK Symbol

Address: 35h Type: R/W

SCOEFF[7:0]

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

SCOEFF[7:0]

Bit Name	Reset	Function

Table 17: QPSK System - BG/L/DK Standards (40% Roll-off)

tracking loop. See Table 17 and Table 18.

	Extra-Small	Small	Medium	Large	Extra-Large	Open Loop
SCOEFF	1Eh	25h	24h	26h	2Ah	80h

Table 18: QPSK System - I Standard (100% Roll-off)

	Extra-Small	Small	Medium	Large	Extra-Large
SCOEFF	16h	1Dh	1Ch	23h	22h



#### **SRF**

# **Channel 2 Symbol Tracking Loop Frequency**

Address: 36h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

SRF[7:0]

Bit Name	Reset	Function
SRF[7:0]	00000000	Displays in two's complement format the frequency deviation between the incoming NICAM bitstream and the quartz clocks. The maximum error is ±250 ppm.

#### CRF2

#### **Channel 2 Baseband PLL Demodulator Offset**

Address: 37h

Type: R

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

CRF2[7:0]

Bit Name	Reset	Function			
CRF2[7:0]	00000000	Channel 2 Carrier Recovery Frequency.			
		Displays the instantaneous frequency offset of the Channel 2 Baseband PLL			

#### CETH2

#### **Channel 2 FM Carrier Level Threshold**

Address: 38h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

CETH2[7:0]

Bit Name	Reset		Function				
CETH2[7:0]	00100000	level is r	This register is used to compare the carrier level in the channel and the threshold value. This level is measured after the channel filter and is relative to the full scale reference level (0 dB). This is used as part of the validation of an FM signal, if the carrier level is below the threshold, the signal is considered to be non-valid.				
		CETH FFh 80h 40h 20h	Threshold (dB) -6 -12 -18 -24 (Default	<u>CETH</u> 10h 08h 00h	Threshold (dB) -32 -38 OFF (All carrier levels are accepted)		

#### SQTH2

# **Channel 2 FM Squelch Threshold**

Address: 39h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

SQTH2[7:0]

Bit Name	Reset	Function			
SQTH2[7:0]	00111100	The squelch detector measures the level of high frequency noise (> 40 kHz) and compares it to the threshold level (SQTH). If the level is below this value, the S/N of the FM signal is considered to be acceptable. Values are given for FM with standard deviation.  SQTH S/N (dB)  FAh 0  77h 10  3Ch 15 (Default)  23h 20  19h 25			

#### **CAROFFSET2**

# **Channel 2 DCO Carrier Offset Compensation**

Address: 3Ah

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

CAROFFSET2[7:0] (S)

Bit Name	Reset	Function
CAROFFSET2[7:0]	00000000	This value is used to correct the carrier frequency offset of the incoming IF signal. Automatic frequency control in FM mode can be implemented by registers DC_REMOVAL_L and DC_REMOVAL_R.
		A DCO frequency offset (in two's complement format) is added to the pre-programming value by AUTOTSD in the CARFQ2 registers (corresponding to the standard IF carrier frequency). The programmable carrier offset ranges from -192 kHz to +190.5 kHz with a resolution of 1.5 kHz.
		For standard FM deviation, the value displayed by register DC_REMOVAL_R can be directly loaded in register CAROFFSET2 to exactly compensate the carrier offset on Channel 2.

# 12.7 NICAM Registers

#### NICAM\_CTRL

# **NICAM Decoder Control Register**

Address: 3Dh Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	DIF_POL	ECT	MAE



Bit Name	Reset	Function
Bits[7:3]	00000	Reserved.
DIF_POL	0	No polarity inversion (Default)     Polarity inversion of the differential decoding
ECT	0	Error Counter Timer: Defines the NICAM error measurement period 0: 128 ms (Default) 1: 64 ms
MAE	0	Max. Allowed Errors. Defines the NICAM error decoding for mute function.  0: 511 Max (Default) 1: 255 Max

NICAM\_BER

# **NICAM Bit Error Rate Register**

Address: 3Eh

Type: R

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

ERROR[7:0]

Bit Name	Reset	Function
ERROR[7:0]	00000000	NICAM Error Counter Value

# NICAM\_STAT

# **NICAM Detection Status Register**

Address: 3Fh

Type: R

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 NIC\_DET
 F\_MUTE
 LOA
 CBI[3:0]
 NIC\_MUTE

Bit Name	Reset	Function
NIC_DET	0	NICAM Signal Detect
		0: NICAM signal no detected 1: NICAM signal detected
F_MUTE	0	Frame Mute
		0: No mute 1: Mute due to Superframe Alignment Loss
LOA	0	Loss of Frame Alignment Word (FAW)
		0: No Alignment Lost 1: Frame Alignment Word Lost
CBI[3:0]	0000	Indicates the received NICAM control bits
NIC_MUTE	0	Indicates the NICAM decoder mute

### 12.8 Stereo Mode

### ZWT\_CTRL

### **Zweiton Detector Control Register**

Address: 40h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

LRST\_TONE\_OFF STD\_MODE THRESH[3:0] TSCTRL[1:0]

Bit Name	Reset		Function				
LRST_TONE_OFF	0	0: Periodical	Periodical reset of tone detection enabled Periodical reset of tone detection enabled Periodical reset of tone detection disabled				
STD_MODE_C	0	0: German st	tandard (Defau andard	ult)			
THRESH[3:0]	1100	Defines the t	hreshold of the	e detector for pilot	and tone frequ	encies.	
			Level (% of t	he mid scale)		Level (% of the mid scale)	
		0000 0001 0010 0011 0100 0101 0110 0111	0 6.25 12.5 18.75 25 31.25 37.5 43.75		1000 1001 1010 1011 1100 (Default 1101 1110	50 56.25 62.5 68.75 t) 75 81.25 87.5 93.75	
TSCTRL[1:0]	00		the detection Accumulation 1024 1024 2048 2048	time and the error  Decision Count  2  3  2  3	probability (reli Time (ms) 256 384 512 768	iability of the detection).  Error Probability  10 <sup>-4</sup> 10 <sup>-6</sup> 10 <sup>-7</sup> 10 <sup>-9</sup>	

#### ZWT\_TIME

### **Zweiton Detector Timing Register**

Address: 41h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 0
 0
 0
 ZWT\_TIME[2:0]

Bit Name	Reset	Function
Bit [7:3]	00000	Reserved.



Bit Name	Reset		Function
ZWT_TIME[2:0]	100	Defines the po	eriod of the reset tone used for tone detection system reset.
			<u>Duration</u> (ms)
		000	256
		001	512
		010	768
		011	1024
		100	1280
		101	1536
		110	1792
		111	2040

ZWT\_STAT

# **Zweiton Status Register**

Address: 42h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LRST_TONE_ OFF	0	0	0	ZW_STAT_ RDY	ZW_DET	ZW_ST	ZW_DM

Bit Name	Reset	Function
LRST_TONE_OFF	0	Indicates the status of the control bit programmed in the reg ZWT-CTRL
		Periodical reset of tone detection enabled     Periodical reset of tone detection disabled
Bits[6:4]	000	Reserved.
ZW_STAT_RDY	0	Periodic flag indicating when the tone detection flags are updated and ready to be read
ZW_DET	0	Pilot Detection Flag
ZW_ST	0	Stereo Tone Detection Flag
ZW_DM	0	Dual Mono Tone Detection Flag

# 12.9 Analog Control

ADC\_CTRL

# **Register Description**

Address: 56h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
I2S_DATA0	_CTRL[1:0]	0	0	ADC_POWER _UP	Αſ	DC_INPUT_SEL[	[2:0]

Bit Name	Reset	Function			
I2S_DATA0_CTRL[1:0]	00	0 = SCART 11 = L, R 0 = HP or Srnd 1 = C/Sub			
Bits[7:4]	0000	Reserved.	Reserved.		
ADC_POWER_UP	1	Control of the power up of th 0: ADC in power down mode 1: Wake up of the ADC	e Audio ADC		
ADC_INPUT_SEL [2:0]	000	Selection of the ADC input signal  000: SCART 1 (Default)  001: SCART 2  100: Mono input  010: SCART 3  Other: reserved			

# SCART1\_2\_OUTPUT\_CTRL Register Description

Address: 57h

Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 SC2\_MUTE
 SC2\_OUTPUT\_SEL[2:0]
 SC1\_MUTE
 SC1\_OUTPUT\_SEL[2:0]

Bit Name	Reset	Function			
SC2_MUTE	1	Mute command for the output SCART 2 0: output not muted 1: output muted			
SC2_OUTPUT_SEL[2:0]	010	Selection of the output SCART 2 000: DSP 001: Mono input 010: Input SCART 1 (Default) 011: Input SCART 2	configuration: 100: Input SCART 3 101: Input SCART 4 Other: Reserved		
SC1_MUTE	1	Mute command for the output so 0: output not muted 1: output muted	art 1		
SC1_OUTPUT_SEL[2:0] 000		Selection of the output SCART 1 000: DSP (Default) 001: Mono input 010: Input SCART 1 011: Input SCART 2	configuration: 100: Input SCART 3 101: Input SCART 4 Other: Reserved		

### SCART3\_OUTPUT\_CTRL Register Description

Address: 58h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 0
 0
 SC3\_MUTE
 SC3\_OUTPUT\_SEL[2:0]

Bit Name	Reset	Function				
Bits[7:4]	0000	Reserved.	Reserved.			
SC3_MUTE	1	Mute command for the output SO 0: output not muted 1: output muted	CART 3			
SC3_OUTPUT_SEL[2:0]	011	Selection of the output SCART 3 000: DSP 001: Mono input 010: Input SCART 1 011: Input SCART 2 (Default)	configuration: 100: Input SCART 3 101: Input SCART 4 Other: Reserved			

# 12.10 Clocking 2

FS2\_DIV

# **FS2 I/O Divider Programming Register**

Address: 5Ah
Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 0
 NDIV2[1:0]
 SDIV2[2:0]

Bit Name	Reset	Function			
Bit [7:6]	0	Reserved.			
NDIV2[1:0]	01	62 Input clock divider selection			
Bit 4	0	Reserved.			
SDIV2[2:0]	001	S2 Output clock divider selection			

#### FS2 MD

# **FS2 Coarse Selection Register**

Address: 5Bh Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0			MD2[4:0]		

Bit Name	Reset	Function
Bits[7:5]	000	Reserved.
MD2[4:0]	10001	FS2 Coarse Selection

FS2\_PE\_H

# FS2 Fine Selection Register (MSBs)

Address: 5Ch Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

PE\_H2[7:0]

Bit Name	Reset	Function	
PE_H2[7:0]	0101 1100	FS2 Fine Selection (MSBs)	

FS2\_PE\_L

### FS2 Fine Selection Register (LSBs)

Address: 5Dh

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

PE\_L2[7:0]

Bit Name	Reset	Function
PE_L2[7:0]	0010 1001	FS2 Fine Selection (LSBs)

### 12.11 DSP Control

HOST\_CMD

### **DSP Hardware Control Register**

Address: 80h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
IT_IN_DSP	0	0	0	0	HW_RESET		

Bit Name	Reset	Function
IT_IN_DSP	0	Valid I2C table.
Bits[6:3]	0000	Reserved.



Bit Name	Reset	Function
HW_RESET	0	DSP Hardware reset when set.
Bits[1:0]	00	Reserved.

### **IRQ\_STATUS**

# **IRQ Status Register**

Address: 81h Type: R/W

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
ſ	IRQ7	IRQ6	IRQ5	IRQ4	IRQ3	IRQ2	IRQ1	IRQ0

Bit Name	Reset	Function			
Bits[7:4]	0000	erved.			
IRQ3	0	Unmute HP/Srnd DAC IRQ			
IRQ2	0	HP connection/deconnectionIRQ			
IRQ1	0	I2S lock lostIRQ			
IRQ0	0	Auto-Standard IRQ			

### SOFT\_VERSION

# **Embedded Software Version Register**

Address: 82h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
SOFT_VERSION[7:0]								

Bit Name	Reset	Function
SOFT_VERSION[7:0]	0000 0002	Version of the Embedded software.

# ONCHIP\_ALGOS

# **Register Description**

Address: 83h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
0	PRO_LOGIC_ SELECT	NICAM	I2S_INPUT	TRUBASS	TRU SURROUND	PRO_LOGIC	MULTICHANNEL	

Bit Name	Reset	Function			
Bit 7	0	Reserved.			
PRO_LOGIC_SELECT	0	: Dolby Pro Logic I : Dolby Pro Logic II			
NICAM	0	NICAM Demodulator is present when set.			
I2S_INPUT	0	2: 1 I2S input : 3 I2S inputs			
DIALOG_CLARITY	0	SRS Dialog Clarity algorithm is present when set.			
TRUBASS	0	SRS Trubass algorithm is present when set.			
TRUSURROUND	0	SRS Trusurround algorithm is present when set.			
PRO_LOGIC	0	Dolby Pro Logic algorithm is present when set.			
MULTICHANNEL 0		Multichannels output is present when set.			

### DSP\_STATUS

# **DSP Status Register**

Address: 84h

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	0	INIT_MEM

Bit Name	Reset	Function
Bits[7:1]	0000000	Reserved.
INIT_MEM	_	DSP Initialization  0: DSP is not initialized.  1: DSP is initialized.

# DSP\_RUN

# **Register Description**

Address: 85h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
	TEST_	MODE		0	0	HOST_ NO_INIT	HOST_RUN

Bit Name	Reset	Function
TEST_MODE_ INPUT[7:6]		active in TEST_MODE = 1 (bypass processing) 0: I2S_0 copied to SCART and SPDIF outputs 1: I2S_1 copied to SCART and SPDIF outputs 2: I2S_2 copied to SCART and SPDIF outputs



Bit Name	Reset	Function
TEST_MODE[5:4]	00	0: standard configuration 1: bypass processing configuration 2: Clock Loop test
Bits[3:2]	00	Reserved
HOST_ NO_INIT	0	12 O: I2C register table is initialized when we soft reset     1: I2C register table is not initialized when we soft reset
HOST_RUN	0	0: soft reset DSP 1: start DSP processing

# I2S\_IN\_CONFIG

# I<sup>2</sup>S Configuration Register

Address: 86h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LOCK_MODE _EN	0	SYNC	LRCLK_START	LRCLK_ POLARITY	SCLK_ POLARITY	DATA_CFG	I2S_MODE

Bit Name	Reset	Function
LOCK_MODE_EN	1	0: Disable Lock Mode for external I2S input 1: Enable Lock Mode for external I2S input
Bit 6	0	Reserved.
SYNC	0	I2S synchronisation: 0: Capture directly 1: Wait for synchro
LRCLK_START	0	according to LRCLK POLARITY, first data take: 0: Left 1: Right
LRCLK_POLARITY	0	Polarity of the left data
SCLK_POLARITY	1	0: Falling edge 1: Rising edge
DATA_CFG	1	0: LSB First 1: MSB First
I2S_MODE	0	0: Non standard mode 1: Standard mode (Refer to Figure 26)

# $AV\_DELAY$

# **Audio/Video Delay Register**

Address: 89h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
			DELAY_TIME				DELAY_ON

Bit Name	Reset	Function
DELAY_TIME		Audio Delay Time
		0000000: 0 ms
	0000000	 0111100: 60 ms (48kHz)
		 1011010: 90 ms (32kHz)
DELAY_ON	0	Audio/video delay is enabled when set.

Note: AV\_DELAY acts on both LS and HP paths simultaneously (same delay).

#### 12.12 Automatic Standard Recognition

#### AUTOSTD\_CTRL

#### **Automatic Standard Recognition Control Register**

Address: 8Ah
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	FORCE_SQUE LCH	SINGLE_SHOT	DK_DI	EV[1:0]	LDK_SW

Bit Name	Reset	Function				
Bits[7:5]	000	Reserved.				
FORCE_SQUELCH	0	llow to force squelch detection  FM squelch is taken into consideration for MONO detection  FM squelch is not taken into consideration for MONO detection				
SINGLE_SHOT	0	Single Shot Mode Selection  0: Single Shot mode is not selected  1: Single Shot mode is selected  1				
DK_DEV[1:0]	00	Selects FM deviation configuration to take into account of overmodulation in DK_NICAM standard.  00: FM 50 kHz (Default)				
LDK_SW	1	Makes exclusive the auto search of DK/K1/K2/K3 and L/L' standard  0: DK/K1/K2/K3 standard auto-search / L/L' disabled  1: L/L' standard auto-search / DK/K1/K2/K3 disabled				

<sup>1.</sup> **Single\_Shot** mode can be used before disabling the Automatic Standard Recognition (Autostandard) to pre-program demodulator registers in a defined standard and reduce I<sup>2</sup>C programming in Manual mode

Note: Only standard deviation FM 50K kHz is compatible with other D/K1/K2/K3 standards in Automatic Standard Recognition Search mode.

FM deviation superior to 350 kHz will degrade strongly NICAM reception due to overlapping of FM and QPSK IF spectrum in DK-NICAM standard.



L/L' and DK/K1/K2/K3 standard cannot be discriminated in Automatic Standard Recognition Search mode because the same frequency is used for the mono IF carrier.

#### AUTOSTD\_STANDARD\_DETECTAuto Standard Check Standard Register

Address: 8Bh Type: R/W

Bit	7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0		NICAM_C4_O FF	NICAM_GAP_ MODE	NICAM_MON O_IN	LDK_SCK	I_SCK	BG_SCK	MN_SCK

Bit Name	Reset	Function
NICAM_C4_OFF	0	0: Autostandard will consider the C4 bit for MONO backup 1: Autostandard will ignore the C4 bit for MONO backup
NICAM_GAP_MODE	1	0: NICAM, fast search 1: NICAM, slow search (no perturbations on LEFT channel in search mode)
NICAM_MONO_IN	0	0: the MONO backup for NICAM comes from internal demodulator 1: the MONO backup for NICAM comes from MONO input
LDK_SCK	1	L/L' or D/K Mono Standard Enable 0: Disabled 1: Enabled
I_SCK	1	I Mono Standard Enable 0: Disabled 1: Enabled
BG_SCK	1	B/G Mono Standard Enable 0: Disabled 1: Enabled
MN_SCK	1	M/N Mono Standard Enable 0: Disabled 1: Enabled

Note: Autostandard is off when all mono standards are disabled (LDK\_SCK = 0, I\_SCK = 0, BG\_SCK = 0 and MN\_SCK = 0).

### AUTOSTD\_STEREO\_DETECT Auto Standard Check Stereo Register

Address: 8Ch Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LDK_ZWT3	LDK_ZWT2	LDK_ZWT1	LDK_NIC	I_NIC	BG_ZWT	BG_NIC	MN_ZWT

Bit Name	Reset	Function
LDK_ZWT3	0	D/K3 Zweiton (A2*) Stereo Standard Enable 0: Disabled 1: Enabled
LDK_ZWT2	0	D/K2 Zweiton (A2*) Stereo Standard Enable 0: Disabled 1: Enabled
LDK_ZWT1	0	D/K1 Zweiton (A2*) Stereo Standard Enable 0: Disabled 1: Enabled
LDK_NIC	1	D/K NICAM Stereo Standard Enable 0: Disabled 1: Enabled
I_NIC	1	I NICAM Stereo Standard Enable 0: Disabled 1: Enabled
BG_ZWT	1	B/G Zweiton (A2) Standard Enable 0: Disabled 1: Enabled
BG_NIC	1	B/G NICAM Standard Enable 0: Disabled 1: Enabled
MN_ZWT	1	M/N Zweiton (A2+) Standard Enable 0: Disabled 1: Enabled

Note: Stereo standard covers all transmission modes (stereo or multi-language) of the NICAM or Zweiton (A2, A2\* or A2+) system.

### AUTOSTD\_TIMERS

# **Detection Time Out Register**

Address: 8Dh Type: R/W

Bit 7 Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
FM_TIME[1:0]	!	NICAM_TIME[2:0	)]	ZV	VEITON_TIME[2	2:0]

Bit Name	Reset	Function			
FM_TIME[1:0] FM/AM Detection Time-out		FM/AM Detection	n Time-out		
	10	00 : 16 ms 01: 32 ms	10: 48 ms (Default) 11: 64 ms		
NICAM_TIME[2:0]		NICAM Detection	n Time-out		
	100	000: 96 ms 001: 128 ms 010: 160 ms 011: 192 ms	100: 224 ms (Default) 101: 256 ms 110: 288 ms 111: 320 ms		



Bit Name	Reset	Function			
ZWEITON_TIME[2:0]		Zweiton Detection	on Time-out		
	100	000: forbidens 001: 512 ms 010: 768 ms 011: 1024 ms	100: 1280 ms (Default) 101: 1536 ms 110: 1792 ms 111: 2040 ms		

Note: The time-out default value is optimum and does not normally need to be changed.

### AUTOSTD\_STATUS

# **Detection Standard Status Register**

Address: 8Eh

Type: R

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 STEREO\_ID
 STEREO\_OK
 MONO\_OK
 AUTOSTD\_ON
 STEREO\_SID[1:0]
 MONO\_SID[1:0]

Bit Name	Reset	Function
STEREO_ID	0	Stereo Mode Detection flag activated when a stereo standard coming from the demodulator selected on Loudspeakers output. Stereo transmission modes are:  - Zweiton Stereo Carrier AND Stereo Modulation (indifferently German or Korean standard)  - NICAM stereo with backup (CBI = 1000)  - NICAM stereo with no backup (CBI = 0000)
AUTOSTD_ON 0		Automatic Standard Recognition System Status
		O: Automatic Standard Recognition System is OFF     1: Automatic Standard Recognition System is ON
STEREO_SID[1:0]	00	Identification of the detected TV sound standard. Con Table 40
MONO_SID[1:0]	00	Identification of the detected TV sound standard. See Table 19.
STEREO_OK	0	STEREO STANDARD DETECTED
MONO_OK	0	MONO STANDARD DETECTED

#### **Table 19: TV Sound Standards**

System	Mono Sound (MHz)	MONO_SID [1:0]	LDK_SW	DK_DEV [1:0]	Stereo Sound (MHz)	STEREO_SID [1:0]
M/N	4.5 (FM 27k)	00	Х	XX	4.724 (Zweiton A2+)	00
B/G	G 5.5 (FM 50k)	x) 01	Х	XX	5.85 (NICAM 40%)	00
Б/G			Х	XX	5.742 (Zweiton A2)	01
I	6.0 (FM 50k)	10	Х	XX	6.552 (NICAM 100%)	00

**Table 19: TV Sound Standards** 

System	Mono Sound (MHz)	MONO_SID [1:0]	LDK_SW	DK_DEV [1:0]	Stereo Sound (MHz)	STEREO_SID [1:0]
L	6.5 (AM)		1	XX	5.85 (NICAM 40%)	00
	6.5 (FM 50k)			00		
	6.5 (FM 200k)		0	01	5.85 (NICAM 40%)	00
D/K	6.5 (FM 350k)	11		10		
	6.5 (FM 500k)			11		
			0	XX	5.85 (NICAM 40%)	00
D/K1/K2/	C.F. (FM FOL)		0	XX	6.258 (Zweiton A2*)	01
КЗ	6.5 (FM 50k)		0	XX	6.742 (Zweiton A2*)	10
			0	XX	5.742 (Zweiton A2*)	11

Note: X means don't care.

# 12.13 Audio Preprocessing and Selection Registers

DC\_REMOVAL\_INPUT DC Removal Register

Address: 90h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
0	0	0	0	0	DC_SCART	DC_NICAM	DC_DEMOD	

Bit Name	Reset	Function
Bits[7:3]	00000	Reserved.
DC_SCART	1	0: SCART input, DC removal inactive 1: SCART input, DC removal active
DC_NICAM	1	0: NICAM input, DC removal inactive 1: NICAM input, DC removal active
DC_DEMOD	1	0: FM input, DC removal inactive 1: FM input, DC removal active

### $DC_REMOVAL_L$

### **FM DC Offset Left RegisterI**

Address: 91h

Type: R

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

DC\_REMOVAL\_L[7:0]

Bit Name	Reset	Function
DC_REMOVAL_L[7:0]		Displays (in two's complement format) the FM (or AM) DC offset level after demodulation on channel 1 (and removed automatically).
		In FM mode, the DC offset value gives a direct value of the carrier frequency offset which is used to compensate the DCO with the CAROFFSET1 value in the event of an out-of-standard offset. The range and the resolution depend upon the FM bandwidth programmed defined in register BCOEFF1. See Table 20.

### DC\_REMOVAL\_R

# **FM DC Offset Right Register**

Address: 92h

Type: R

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 DC\_REMOVAL\_R[7:0]

Bit Name	Reset	Function
DC_REMOVAL_R[7:0]		Displays (in two's complement format) the FM (or AM) DC offset level after demodulation on channel 2 (and removed automatically).
	0000 0000	In FM mode, the DC offset value gives a direct value of the carrier frequency offset which is used to compensate the DCO with the CAROFFSET2 value in the event of an out-of-standard offset. The range and the resolution depend upon the FM bandwidth programmed defined in register BCOEFF2. See Table 20.

Table 20: DC\_REMOVAL\_L/R Range and Resolution

FM mode	Range (kHz)	Resolution (kHz)		
Small	± 96	0.750		
Standard & A2 Standard	± 192	1.5		
Medium	± 384	3		
Large	± 768	6		

### PRESCALE\_SELECT

### **AM/FM Prescaling Select Register**

Address: 93h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	0	AM_FM_ SELECT

Bit Name	Reset	Function
Bits[7:1]	0000000	Reserved.
AM_FM_SELECT	0	0: FM prescale is applied to demodulator channels 1: AM prescale is applied to demodulator channels

#### PRESCALE\_AM

# **AM Prescaling Register**

Address: 94h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 PRESCALE\_AM

Bit Name	Reset	Function					
Bit 7	0	Reserved.					
PRESCALE_AM[6:0]	0000000	processing.	•	ntrol can be im	ze the AM demodulated signal level before audio plemented by I2C software using the Peak Level  G (dB) -10 -10.5 -11 -11.5 -12		

### PRESCALE\_FM

# **FM Prescaling Register**

Address: 95h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 PRESCALE\_FM

Bit Name	Reset	Function					
Bit 7	0	Reserved.					
PRESCALE_FM[6:0]	0001100	-12 to + 24 dB FM prescaling to normalize the FM demodulated signal level before audio processing. Auto level control can be implemented by I2C software using the Peak Level Detector. (Default value = +6 dB)					
		0110000 0101111 0101110 0101101 0101100	G (dB) +24 +23.5 +23 +22.5 +22 etc.	1101100 1101011 1101010 1101001 1101000	G (dB) -10 -10.5 -11 -11.5		

#### PRESCALE\_NICAM

### **NICAM Prescaling Register**

Address: 96h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 PRESCALE\_NICAM

Bit Name	Reset	Function						
Bit 7	0	Reserved.	Reserved.					
PRESCALE_NICAM[6:0]	011010	audio proce		evel control can	alize the NICAM demodulated signal level before be implemented by I2C software using the Peak Level  G (dB) -4 -4.5 -5 -5			

### PRESCALE\_SCART

# **SCART Prescaling Register**

Address: 97h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0			PRESCAL	.E_SCART		

Bit Name	Reset	Function
Bit [7:6]	00	Reserved.

Bit Name	Reset	Function					
PRESCALE_ SCART[5:0]	0000000	processing		ontrol can be im	rmalize the SCART signal level before audio aplemented by I2C software using the Peak Level  G (dB) -10 -10.5 -11 -11.5 -12		

#### PRESCALE\_I2S\_0

### I2S\_0 Prescaling Register

Address: 98h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 0
 PRESCALE\_I2S\_0[5:0]

Bit Name	Reset	Function					
Bits [7:6]	00	Reserved.					
PRESCALE_I2S_0[5:0]	000000		control can be		nalize the I2S_0 signal level before audio processing. by I2C software using the Peak Level Detector. (Default  G (dB) -10 -10.5 -11 -11.5 -12		

### PRESCALE\_I2S\_1

### **I2S\_1 Prescaling Register**

Address: 99h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 0
 PRESCALE\_I2S\_1[5:0]

Bit Name	Reset	Function
Bits [7:6]	00	Reserved.

Bit Name	Reset	Function					
PRESCALE_I2S_1[5:0]	000000		ontrol can be	•	nalize the I2S_1 signal level before audio processing. by I2C software using the Peak Level Detector. (Default  G (dB) -10 -10.5 -11 -11.5 -12		

# PRESCALE\_I2S\_2

# I2S\_2 Prescaling Register

Address: 9Ah Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0		
0	0		PRESCALE_I2S_2[5:0]						

Bit Name	Reset		Function						
Bits [7:6]	00	Reserved.							
PRESCALE_I2S_2[5:0]	000000	Auto level	-12 to + 12 dB I2S_2 prescaling to norr Auto level control can be implemented value = 0 dB)  G (dB)  011000 +12 101100  010111 +11.5 101011  010110 +11 101010  010101 +10.5 101001		rmalize the I2S_2 signal level before audio processing. I by I2C software using the Peak Level Detector. (Defau  G (dB) -10 -10.5 -11 -11.5 -12				

# DEEMPHASIS\_DEMATRIX Deemphasis-Dematrix Register

Address: 9Bh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	NICAM_ DEMATRIX	NICAM_ DEEMPH_BY PASS	FM_DEI	MATRIX	FM_DEEMPH _BYPASS	FM_DEEMPH _SW

Bit Name	Reset	Function
Bits [7:6]	00	Reserved.

Bit Name	Reset	Function
NICAM_DEMATRIX	0	Dematrixing for NICAM demodulator input:  00: L=ch0, R=ch1
		01: L=ch1, R=ch0
NICAM_DEEMPH_ BYPASS	0	0: NICAM deemphasis is not bypassed. 1: NICAM deepmhasis is bypassed.
FM_DEMATRIX[3:2]	00	Dematrixing for FM demodulator input:
		00: L=ch0, R=ch1 01: L=ch0+ch1, R=ch0-ch1 10: L=2ch0-ch1, R=ch1 11: L=(ch0+ch1)/2, R=(ch0-ch1)/2
FM_DEEMPH_ BYPASS	0	0: FM deemphasis is not bypassed. 1: FM deepmhasis is bypassed.
FM_DEEMPH_SW	0	0: 50 µs FM deemphasis.l 1: 75 µs FM deepmhasis.

# PEAK\_DET\_INPUT

### **Peak Detector Input source Register**

Address: 9Dh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PEAK_LOCATION	0		PEAK_L_R_RANGE				_INPUT[1:0]

Bit Name	Reset	Function
PEAK_LOCATION	0	Peak detector location: 0: Peak detector placed between FM/NICAM Dematrix and Audio Matrix or between I <sup>2</sup> S Prescale and DownMix 1: Peak detector placed before DC removal (For input saturation detection)
Bit 6	0	Reserved.
PEAK_L_R_RANGE	0000	Peak L-R range. 0000 : 0 dBFS to -42 dBFS 0001 : -6 dBFS to -48 dBFS 0010 : -12 dBFS to -54 dBFS 0011 : -18 dBFS to -60 dBFS
PEAK_DET_INPUT[1:0]	00	Peak Level Detector Source Selection  00: AM/FM or I2S 0 10: SCART or I2S 2
		01: NICAM or I2S 1

# PEAK\_DET\_L

# Peak Level Detector Status Register (L channel)

Address: 9Eh

Type: R

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
OVERLOAD_L				PEAK_L[6:0]			

Bit Name	Reset	Function
OVERLOAD_L[7]	0	Memorise overload on the peak detection. This field can be reset.
PEAK_L[6:0]	00000000	Displays the <b>Absolute Peak Level</b> of the audio source selected. The measured value is updated continuously every 64 ms. The range varies linearly from the full scale (0 dB) down to 1/256 of the full scale (-48 dB).
		In AM/FM Mono mode, only the PEAK_L[7:0] value must be taken into account.
		In FM Mono mode, the audio peak level range depends upon the programmed FM bandwidth. The unique difference is that the measurement is done after Sound pre-processing (DC offset removal, Prescaling, De-emphasis and Dematrixing).
		In FM Stereo mode, the maximum value may be used to check if the incoming signal level is correctly adjusted by the prescaling factor or if there are no FM overmodulation problems (clipping).
		Programmable values are listed in Table 20.

### PEAK\_DET\_R

### Peak Level Detector Status Register (R channel)

Address: 9Fh

Type: R

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 OVERLOAD\_R
 PEAK\_R[6:0]

Bit Name	Reset	Function
OVERLOAD_R[7]	0	Memorise overload on the peak detection. This field can be reset.
PEAK_R[7:0]	0000000	Displays the <b>Absolute Peak Level</b> of the audio source selected. The measured value is updated continuously every 64 ms. The range varies linearly from the full scale (0 dB) down to 1/256 of the full scale (-48 dB).  For more information, refer to register PEAK_DET_L.

#### PEAK\_DET\_L\_R

### Peak Level Detector Status Register (L - R)

Address: A0h

Type: R

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 OVERLOAD\_L\_R
 PEAK\_L\_R[6:0]

Bit Name	Reset	Function
OVERLOAD_L_R[7]	0	Memorise overload on the peak detection. This field can be reset.
PEAK_L_R[7:0]		Displays the <b>Difference between L and R (L - R) channels</b> for the audio source selected.  For more information, refer to register PEAK DET L.

# 12.14 Matrixing

### AUDIO\_MATRIX\_INPUT

# **Audio Matrix Input Selection Register**

Address: A2h
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	SCART_ INPUT_ SOURCE	HP_INPUT_ SOURCE	LS_INPUT_ SOURCE

Bit Name	Reset	Function
Bits [7:3]	00000	Reserved.
SCART_INPUT_ SOURCE	0	Select input source for SCART output: 0: Demod 1: SCART input
HP_INPUT_ SOURCE	0	Select input source for HP output: 0: Demod 1: SCART input
LS_INPUT_ SOURCE	0	Select input source for LS output: 0: Demod 1: SCART input

# AUDIO\_MATRIX\_CONFIG Register Description

Address: A3h
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	SCART_ MATRIX		DEMOD_M	IATRIX[3:0]	

Bit Name	Reset	Function
Bits [7:5]	000	Reserved.
SCART_MATRIX	0	Indicates the SCART input signal matrixing (see Table 22)
DEMOD_MATRIX [3:0]	0000	Indicates the demod input signal matrixing (see Table 21)

**Table 21: Demod Matrix** 

Input Mode	Language ->	Stereo		Mono A		Mor	Mono B		ю С	Backup mode
	demod_mx	L	R	L	R	L	R	L	R	
Mono AM/FM with backup	0000	F	M	F	FM		М	FM		
Mono AM/FM no backup	0001		-		-		-		М	
Zwt St	0100	FM_L FM_R		(FM_L + (FM_L + FM_R)/2		_	(FM_L + FM_R)/2			
Zwt Dual	0101	FM_M1	M1 FM_M2 FM_		_M1	FM_M2		(FM_M1 + FM_M2)/2		
NICAM Mn, backup	1000	NIC	_M1	NIC	_M1	M1 NIC_M1		FM		Mono AM/FM with backup
NICAM Dual backup	1001	NIC_M1	NIC_M2	NIC_M1 NIC_M2		_M2	FI	М	Mono AM/FM with backup	
NICAM St, backup	1010	NIC_L	NIC_R		_L + _R)/2	`	_L + _R)/2	FI	М	Mono AM/FM with backup
NICAM Mn, no backup	1100	NIC_M1		NIC_M1		NIC_M1		FI	М	Mono AM/FM no backup
NICAM Dual, no backup	1101	NIC_M1	NIC_M2	NIC	_M1	NIC	_M2	FI	М	Mono AM/FM no backup
NICAM St, no backup	1110	NIC_L	NIC_R	`	_L + _R)/2	`	_L + _R)/2	Fl	М	Mono AM/FM no backup

Note: Switching between Stereo and Forced Mono modes can be done using  $(FM_L + FM_R)/2$  or  $(NIC_L + NIC_R)/2$  configurations.

**Table 22: SCART Matrix** 

SCART MY	Stereo		Mono A		Mor	10 В	Mono C	
SCART_MX	Left	Right	Left	Right	Left	Right	Left	Right
0	SCART_L	SCART_R	SCART_L		SCART_R		,	RT_L + T_R)/2
1	SCART_R	SCART_L	SCART_R		SCART_L		(SCART_L + SCART_R)/2	

# AUDIO\_MATRIX\_LANGUAGE Register Description

Address: A4h
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
MUTE_STEREO	MUTE_ALL	SCART_LAN	IGUAGE[1:0]	HP_LANG	UAGE[1:0]	LS_LANG	iUAGE[1:0]

Bit Name	Reset	Function				
MUTE_STEREO	0	Mute outputs with stereo signal input				
MUTE_ALL	0	e all outputs				
SCART_ LANGUAGE[1:0]	00	ect language for SCART output				
HP_LANGUAGE[1:0]	00	Select language for HPoutput				
LS_LANGUAGE[1:0]	00	Select language for LS output  00: stereo  01: mono A  10: mono B  11: mono C				

# DOWNMIX\_IN\_MODE

# **Register Description**

Address: A6h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	LFE_IN	M	IIX_IN_MODE[2:	:0]

Bit Name	Reset	Function
Bits[7:4]	0000	Reserved
LFE_IN	0	0: LFE signal is not inputed throught Downmix Block 1: LFE signal is inputed throught Downmix Block
MIX_IN_MODE[2:0]	010	see Table 23

Table 23: DownMix IN modes

Parameter Coding (Decimal Format)	Parameter Field Lebel	Function
0	MODE11	Mode not used in STV82x7
1	MODE10	1/0 (C)
2	MODE20	2/0 (L,R)
3	MODE30	3/0 (L,R,C)
4	MODE21	2/1 (L,R,S)
5	MODE31	3/1 (L,R,C,S)
6	MODE22	2/2 (L,R,Ls,Rs)
7	MODE32	3/2 (L,R,C,Ls,Rs)

# DOWNMIX\_OUT\_MODE Register Description

Address:A7h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	HP_MC	DE[1:0]	SCART_N	MODE[1:0]	LS	S_OUT_MODE[2	2:0]

Bit Name	Reset	Function
Bit 7	0	Reserved.
HP_MODE[1:0]	10	see Table 24
SCART_MODE[1:0]	01	see Table 24
LS_OUT_MODE [2:0]	010	see Table 25

Table 24: DownMix SCART/HP modes

Parameter Coding (Decimal Format)	Parameter Field Label	Function
0	MIX_VCR_OFF	Switch off the VCR table setup
1	MIX_VCR_PROLOGIC	VCR table setup for Tape outputs (for later decoding by a Dolby Prologic decoder - Lt,Rt)
2	MIX_VCR_STEREO	VCR table setup for Stereo and headphone listening (Lo,Ro)
3	MIX_COSTOM	reserved

Table 25: DownMix LS OUT modes

Parameter Coding (Decimal Format)	Parameter Field Label	Function
0	MODE20t	2/0 Dolby Surround (Lt,Rt)
1	MODE10	1/0 (C)
2	MODE20	2/0 (L,R)
3	MODE30	3/0 (L,R,C)
4	MODE21	2/1 (L,R,S)
5	MODE31	3/1 (L,R,C,S)
6	MODE22	2/2 (L,R,Ls,Rs)
7	MODE32	3/2 (L,R,C,Ls,Rs)

# DOWNMIX\_DUAL\_MODE Register Description

Address: A8h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	DUAL_ON	LS_DUAL_SELECT[1:0]		SCART_DUAL	_SELECT[1:0]	HP_DUAL_S	ELECT[1:0]

Bit Name	Reset	Function
Bit 7	0	Reserved.
DUAL_ON	0	0: dual mode disable 1: dual mode enable
LS_DUAL_SELECT[1:0]	00	Dual Mono Mode on LS output  00: LS dual stereo  00: LS dual left mono  10: LS dual right mono  11: LS dual mixed
SCART_DUAL_SELECT[1:0]	00	Dual Mono Mode on SCART output  00: SCART dual stereo  01: SCART dual left mono  10: SCART dual right mono  11: SCART dual mixed
HP_DUAL_SELECT[1:0]	00	Dual Mono Mode on HP output  00: HP dual stereo  01: HP dual left mono  10: HP dual right mono  11: HP dual mixed

# DOWNMIX\_CONFIG

# **Register Description**

Address: A9h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
0	0	SRND_FA	CTOR[1:0]	CENTER_FA	ACTOR[1:0]	LR_UPMIX	NORMALIZE	

Bit Name	Reset	Function
Bits[7:6]	00	
SRND_FACTOR [1:0]	00	00: -3dB 01: -4.5dB 10: -6dB 11: -6dB
CENTER_FACTOR [1:0]	00	00: -3dB 01: -4.5dB 10: -6dB 11: -4.5dB

Bit Name	Reset	Function
LR_UPMIX	0	0: disable upmixing 1: enable upmixing (DTS specified)
NORMALIZE	1	0: disable normalization 1: enable normalization

# 12.15 Audio Processing

# PRO\_LOGIC2\_CONTROL Register Description

Address: AAh
Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 PL2\_LFE
 PL2\_OUTPUT\_DOWNMIX[2:0]
 PL2\_MODES[2:0]
 PL2\_ACTIVE

Bit Name	Reset	Function
PL2_LFE	0	0: Reset the LFE channel 1: Bypass the LFE channel
PL2_OUTPUT_ DOWNMIX[2:0]	000	000: not applicable 001: not applicable 010: not applicable 011: 3/0 output mode (L,R,C) 100: 2/1 output mode (L,R,Ls - phantom) 101: 3/1 output mode (L,R,C,Ls) 110: 2/2 output mode (L,R,Ls,Rs - phantom) 111: 3/2 output mode (L,R,C,Ls,Rs)
PL2_MODES[2:0]	000	000: Pro Logic 1 Emulation (forced if DPL version) 001: Virtual (DPL2 version only) 010: Music (DPL2 version only) 011: Movie (standard) (DPL2 version only) 100: Matrix (DPL2 version only) 101: Custom (DPL2 version only) 110: not applicable (DPL2 version only) 111: not applicable (DPL2 version only)
PL2_ACTIVE	0	0: Dolby Prologic 2 is not active 1: Dolby Prologic 2 is active

#### **Table 26: Prologic II Decode Mode Configuration**

PL2 Mode	Decode Mode	Dimension	Center Width	Auto- Balance	Panorama	Surround Coherence	SUR Filtering
0	Pro Logic Emulation	3	0	1	0	0	2
1	Virtual	3	0	1	0	1	0
2	Music	х	Х	0	х	1	1

**Table 26: Prologic II Decode Mode Configuration (Continued)** 

PL2 Mode	Decode Mode	Dimension	Center Width	Auto- Balance	Panorama	Surround Coherence	SUR Filtering
3	Movie/ Standard	3	0	1	0	0	0
4	Matrix	3	0	0	0	1	1
5	Custom	х	х	х	х	х	х

Note: (x = user defined parameter)

PCM\_SRND\_DELAY Register Description

Address: ABh Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 0
 SNRD\_DELAY[4:0]

Bit Name	Reset	Function
Bits[7:5]	000	Reserved.
SNRD_DELAY[4:0]		Surround Channel Delay range: 0 to 30 (in ms)

# PCM\_CENTER\_DELAY Register Description

Address: ACh Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 0
 0
 CENTER\_DELAY[3:0]

Bit Name	Reset	Function
Bits[7:4]	0000	Reserved.
CENTER_DELAY[3:0]		Center Channel Delay range: 0 to 10 (in ms)

### PRO\_LOGIC2\_CONFIG

### **Register Description**

Address: ADh
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PL2_LFE	0	0	PL2_SRND	_FILTER[1:0]	PL2_RS_ POLARITY	PL2_ PANORAMA	PL2_ AUTOBALANCE

Bit Name	Reset	Function
Bits[7:6]	00	Reserved.
PL2_SRND_FILTR[1:0]	00	00: 0: Off 01: 1: Shelf Filter (for music and matrix modes) 10: 2: 7kHz LP 11: 3: not applicable
PL2_RS_POLARITY 0		0: Rs polarity normal 1: Rs polarity inverted
PL2_PANORAMA	0	0: Panorama Off 1: Panorama On
PL2_AUTOBALANCE	0	0: Autobalance Off 1: Autobalance On

See Table 26: Prologic II Decode Mode Configuration for programmation of these bits depending on the decode mode.

# PRO\_LOGIC2\_DIMENSION Register Description

Address: AEh
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0		PL2_C_WIDTH		0	1	PL2_DIMENSION	N

Bit Name	Reset	Function	
Bit 7	0	Reserved.	
PL2_C_WIDTH[2:0]	000	000: 0, no spread = OFF 001: 20 010: 28 011: 36 100: 54 101: 62 110:69 111: 90, phantom	
Bit 3	0	Reserved.	

Bit Name	Reset	Function
PL2_DIMENSION[2:0]		000: -3, most surround 001: -2 010: -1 011: 0, neutral = OFF 100: 1 101: 2 110:3, most center 111: not applicable

See Table 26: Prologic II Decode Mode Configuration for programmation of these bits depending on the decode mode.

PRO\_LOGIC2\_LEVEL Register Description

Address: AFh
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

PL2\_LEVEL

Bit Name	Reset	Function
PL2_LEVEL[7:0]		Input Gain attenuation: 0000 0000: 0dB 0000 0001: -0.5dB 1111 1111: -127.5dB

# NOISE\_GENERATOR Register Description

Address: B0h

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

Bit Name	Reset	Function
10_DB_ATTENUATE	0	0: noise is outputed with full range 1: noise is outputed with a 10dB attenuation
SRIGHT_NOISE	0	1: Generates noise on LS right surround output
SLEFT_NOISE	0	1: Generates noise on LS left surround output
SUB_NOISE	0	1: Generates noise on LS subwoofer output
CENTER_NOISE	TER_NOISE 0 1: Generates noise on LS center output	
RIGHT_NOISE	0	1: Generates noise on LS right output



Bit Name	Reset	Function	
LEFT_NOISE	0	1: Generates noise on LS left output	
NOISE_ON	1()	0: Noise Generation not active 1: Noise Generation is active	

# TRUSRND\_CONTROL Register Description

Address: B1h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	TRUSRND_ MONO_SRND		TRUSRND_INF	PUT_ MODE[3:0]		TRUSRND_ MODE	TRUSRND_ ON

Bit Name	Reset	Function
Bit 7	0	Reserved.
TRUSRND_MONO _SRND	0	0: Left mono Srnd mode 1: Right mono Srnd mode
TRUSRND_ INPUT_ MODE[3:0]	0000	0000: Mono 0001: L/R stereo (SRS mode) 0010: L/R/S (SRS mode, Prologic 1 Process) 0011: L/R/Ls/Rs (SRS mode) 0100: L/R/C (TruSurround mode) 0101: L/R/C/S (TruSurround mode, Prologic 1 Process) 0110: L/R/C/Ls/Rs (TruSurround mode) 0111: Lt/Rt (TruSurround mode) 1000: L/R/C/Ls/Rs (SRS mode, BS Digital Broadcast) 1001: L/R/C/Ls/Rs (TruSurround, Prologic 2 Music mode)
TRUSRND_MODE	0	0: TruSurround mode 1: Bypass mode
TRUSRND_ON	0	0: TruSurround OFF 1: TruSurround ON

# TRUSRND\_INPUT\_GAIN Register Description

Address: B6h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

TRUSRND\_INPUT\_GAIN[7:0]

Bit Name	Reset	Function
TRUSRND_INPUT_ GAIN[7:0]		Input Gain attenuation: 0000 0000: 0dB 0000 0001: -0.5dB
		 1111 1111: -127.5dB

# TRUSRND\_HP\_DCL Register Description

Address: B7h

Type: R/W

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
-	0	0	0	0	0	DIALOG_ CLARITY_ON	HEADPHONE _ON	0

Bit Name	Reset	Function
Bits[7:2]	00000	Reserved.
DIALOG_ CLARITY_ON	0	0: Dialog Clarity OFF 1: Dialog Clarity ON
HEADPHONE_ON	0	Activate HP mode in TruSurround XT: 0: HP mode OFF 1: HP mode ON
Bit [0]	0	Reserved.

# TRUSRND\_DC\_ELEVATION Register Description

Address: B8h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

TRUSRND\_DC\_ELEVATION[7:0]

Bit Name	Reset	Function
TRUSRND_DC_ ELEVATION[7:0]	0000 1100	Dialog Calrity Elevation: 0000 0000: 0dB 0000 0001: -0.5dB
		1111 1111: -127.5dB

### TRUBASS\_LS\_CONTROL Register Description

Address: BAh
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	TRU	IBASS_LS_SIZE	[2:0]	TRUBASS_ LS_ON

Bit Name	Reset	Function
Bits[7:3]	00000	Reserved.
TRUBASS_LS_SIZE[2:0]	011	000: LF response at 40Hz 001: LF response at 60Hz 010: LF response at 100Hz 011: LF response at 150Hz 100: LF response at 200Hz 101: LF response at 250Hz 110: LF response at 300Hz 111: LF response at 400Hz
TRUBASS_LS_ON	0	0: LS TruBass OFF 1: LS TruBass ON

### TRUBASS\_LS\_LEVEL Register Description

Address: BBh

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

TRUBASS\_LS\_LEVEL[7:0]

Bit Name	Reset	Function
TRUBASS_LS_ LEVEL[7:0]	0000 1001	Define the amount of SRS TruBass effect for LS outputs: 0000 0000: 0dB 0000 0001: -0.5dB
		1111 1111: -127.5dB

# TRUBASS\_HP\_CONTROL Register Description

Address: BCh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	TRU	BASS_HP_SIZE	[2:0]	TRUBASS_HP _ON

Bit Name	Reset	Function
Bits[7:3]	00000	Reserved.
TRUBASS_HP_ SIZE[2:0]	011	000: LF response at 40Hz 001: LF response at 60Hz 010: LF response at 100Hz 011: LF response at 150Hz 100: LF response at 200Hz 101: LF response at 250Hz 110: LF response at 300Hz 111: LF response at 400Hz
TRUBASS_HP_ON	0	0: HP TruBass OFF 1: HP TruBass ON

# TRUBASS\_HP\_LEVEL Register Description

Address: BDh

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

TRUBASS\_HP\_LEVEL[7:0]

Bit Name	Reset	Function
TRUBASS_HP_ LEVEL[7:0]	0000 1001	Define the amount of SRS TruBass effect for HP outputs: 0000 0000: 0dB 0000 0001: -0.5dB 1111 1111: -127.5dB

# SVC\_LS\_CONTROL Register Description

Address: BEh
Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 0
 0
 SVC\_LS\_INPUT[1:0]
 SVC\_LS\_AMP
 SVC\_LS\_ON

Bit Name	Reset	Function
Bits[7:4]	0000	Reserved.
SVC_LS_INPUT[1:0]	00	Select input for peak detection in multichannel mode:  00: Left/Right  01: Center  10: Left/Right/Center
SVC_LS_AMP	1	0: 0dB amplification in auto-mode 1: +6dB amplification in auto-mode
SVC_LS_ON	0	0: Manual mode(simple prescaler) 1: Automatic mode



# ${\sf SVC\_LS\_TIME\_TH}$

# **Register Description**

Address: BFh
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

SVC\_LS\_TIME[2:0] SVC\_LS\_THRESHOLD[4:0]

Bit Name	Reset	Function
SVC_LS_TIME[2:0]	100	Time constant for the amplification (6dB gain step) in automatic mode: 000: 30ms 001: 200ms 010: 500ms 011: 1s 100: 16s 101: 32s 110: 64s 111: 128s
SVC_LS_ THRESHOLD[4:0]	11000	see Table 27 and Table 28.

Table 27: Gain (threshold field) values in Manual mode

Manual Mode	Gain (dB)
00101	+15.5
00100	+12
00011	+9.5
00010	+6
00001	+3.5
00000	0
11111	-2.5
11110	-6
11101	-8.5
11100	-12
11011	-14.5
11010	-18
11001	-20.5
11000	-24
10111	-26.5
10110	-30

Table 28: Threshold values in Automatic mode

Automatic Mode	Threshold (dB)
11111	-2.5
11110	-6
11101	-8.5
11100	-12
11011	-14.5
11010	-18
11001	-20.5
11000	-24
10111	-26.5
10110	-30

SVC\_HP\_CONTROL

**Register Description** 

Address: C0h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
0	0	0	0	0	0	SVC_ LHP_AMP	SVC_HP_ON	

Bit Name	Reset	Function			
Bits[7:2]	000000	Reserved.			
SVC_LHP_AMP	1	0: 0dB amplification in auto-mode 1: +6dB amplification in auto-mode			
SVC_HP_ON	0	0: Manual mode (simple prescaler) 1: Automatic mode			

SVC\_HP\_TIME\_TH

**Register Description** 

Address: C1h
Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 SVC\_HP\_TIME[2:0]
 SVC\_HP\_THRESHOLD[4:0]

Bit Name	Reset	Function
SVC_HP_TIME[2:0]	100	Time constant for the amplification (6dB gain step) in automatic mode: 000: 30ms 001: 200ms 010: 500ms 011: 1s 100: 16s 101: 32s 110: 64s 111: 128s
SVC_HP_ THRESHOLD[4:0]	11000	see Table 27 and Table 28

SVC\_LS\_GAIN

# **Register Description**

Address: C2h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0			S	SVC_LS_GAIN[6:0	0]		

Bit Name	Reset	Function			
Bit 7	0	eserved.			
SVC_LS_GAIN[6:0]	0000000	Set "make-up" gain applied at SVC LS output:  0000000: +0dB 0000001: +0.5dB  0101110: +23dB 0101111: +23.5dB 0110000: +24dB			

SVC\_HP\_GAIN

# **Register Description**

Address: C3h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0			S	VC_HP_GAIN[6:	0]		

Bit Name	Reset	Function
Bit 7	0	Reserved.

Bit Name	Reset	Function
SVC_HP_GAIN[6:0]	0000000	Set "make-up" gain applied at SVC HP output:  0000000: +0dB  0000001: +0.5dB  01011110: +23dB  01011111: +23.5dB  0110000: +24dB

#### STSRND\_CONTROL

# ST WideSurround Control Register

Address: C4h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	STSRND_ STEREO	STSRND_ MODE	STSRND_ON

Bit Name	Reset	Function
Bits[7:3]	00000	Reserved.
STSRND_STEREO	0	ST WideSurround Mode  0: ST WideSurround Sound in Mono mode (Default)  1: ST WideSurround Sound in Stereo mode
STSRND_MODE	0	ST WideSurround Sound Stereo Mode  0: Movie Mode  1: Music Mode
STSRND_ON	0	ST WideSurround Sound Enable 0: ST WideSurround Sound is disabled 1: ST WideSurround Sound is enabled

## ${\bf STSRND\_FREQ}$

## **ST WideSurround Sound Frequency**

Address: C5h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	STSRND_	BASS[1:0]	STSRND_M	MEDIUM[1:0]	STSRND_T	REBLE[1:0]

Bit Name	Reset	Function
Bits[7:6]	00	Reserved.
STSRND_BASS[1:0]		Defines the bass frequency effect for ST WideSurround Sound. Programmable values are listed in Table 29.
STSRND_MEDIUM[1:0]	01	Defines the medium frequency effect for ST WideSurround Sound in Movie or Mono mode (no effect in Music mode). Programmable values are listed in Table 29.



Bit Name	Reset	Function
STSRND_TREBLE[1:0]		Defines the treble frequency effect for ST WideSurround Sound in Movie or Mono mode (no effect in Music mode). Programmable values are listed in Table 29.

#### **Table 29: Phase Shifter Center Frequencies**

	Pha	ase Shifter Center Freque	псу
	BASS_FREQ[1:0]	MEDIUM_FREQ[1:0]	TREBLE_FREQ[1:0]
00	40 Hz	202 Hz	2 kHz
01 (Default)	90 Hz	416 Hz	4 kHz
10	120 Hz	500 Hz	5 kHz
11	160 Hz	588 Hz	6 kHz

STSRND\_LEVEL

ST WideSurround Gain Register

Address: C6h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

STSRND\_GAIN[7:0]

Bit Name	Reset		Function				
STSRND_GAIN[7:0]	10000000	Defines the ST WideS	urround Sound co	omponent gain in linear so	cale.		
			Level (%)		Level (%)		
		1000 0000 (Default)	100%	0000 0100	3.1%		
		0111 1111	99.2%	0000 0011	2.3%		
		0111 1110	98.4%	0000 0010	1.6%		
		0111 1101	97.6%	0000 0001	0.8%		
				0000 0000	0%		

# OMNISURROUND\_CONTROL Register Description

Address: C7h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
LFE	ST_VOI	CE[1:0]	FRONT_ BYPASS	OMNI_SU	JRND_INPUT_M	1ODE[3:0]	OMNISRND_ON

Bit Name	Reset	Function
LFE	0	0: Do not use LFE channel 1: Generate LFE channel

Bit Name	Reset	Function
ST_VOICE[1:0]	00	00: OFF 01: Low 10: Mid 11: High
FRONT_BYPASS	0	Forced to 0
OMNISRND_ INPUT_ MODE[3:0]	0000	000: Mono 001: L/R stereo 010: L/R/S 011: L/R/Ls/Rs 110: L/R/C 111: L/R/C/Ls/Rs 110: L/R/C/Ls/Rs
OMNISURND_ON	0	0: OmniSurround OFF 1: OmniSurround ON

## ST\_DYNAMIC\_BASS

## **Register Description**

Address: C8h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 BASS\_LEVEL[4:0]
 BASS\_FREQ[1:0]
 DYN\_BASS\_ON

Bit Name	Reset	Function
BASS_LEVEL[4:0]	00000	Set ST Dynamic Bass effect level:  00000: +0d B  00001: +0.5 dB   11101: +14.5 dB  11110: +15 dB  11111: +15.5 dB
BASS_FREQ[1:0]	00	00: 100 Hz Cut-Off frequency 01: 150 Hz Cut-Off frequency 10: 200 Hz Cut-Off frequency 11: Reserved
DYN_BASS_ON	0	0: ST Dynamic Bass OFF 1: ST Dynamic Bass ON

## 12.16 5-Band Equalizer / Bass-Treble for Loudspeakers

#### LS\_EQ\_BT\_CTRL

#### **Loudspeakers Equalizer Control Register**

Address: C9h
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_EQ_BT_ SW	LS_EQ_ON

Bit Name	Reset	Function	
Bits[7:2]	000000	Reserved.	
LS_EQ_BT_SW	0	5-Band Equalizer or Bass-Teble selection	
		: 5-Band Equalizer is selected for Loudspeakers. : Bass-Treble is selected for Loudspeakers.	
LS_EQ_ON	1	5-Band Equalizer/Bass-Treble for loudspeakers Enable	
		0: 5-Band Equalizer/Bass-Teble is disabled 1: 5-Band Equalizer/Bass-Teble is enabled (Default)	

#### **EQ\_BANDX\_GAIN**

## Loudspeakers Equalizer Gain Register for BandX

Address: CAh to CEh

Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 EQ\_BANDX

Bit Name	Reset	Function
EQ_BANDX[7:0]	0000	BandX gain adjustment within a range from -12 dB to +12 dB in steps of 0.25 dB. Band1: 100 Hz, Band2: 330 Hz, Band3: 1 KHz, Band4: 3.3 KHz, Band5: 10 KHz, see Table 30.

Table 30: Loudspeakers Equalizer/Bass-Treble Gain Values (and Headphone Bass-Treble Gain Values)

Value	Gain G (dB)
00110000	+12
00101111	+11.75
00101110	+11.50
00000000 (Default)	0
10101110	-11.50

Table 30: Loudspeakers Equalizer/Bass-Treble Gain Values (and Headphone Bass-Treble Gain Values)

Value	Gain G (dB)
10101111	-11.75
10110000	-12

#### LS\_BASS\_GAIN

#### **Loudspeakers Bass Gain Register**

Address: CFh
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

LS\_BASS[7:0]

Bit Name	Reset	Function
LS_BASS[7:0]	0000 0000	Bass gain adjustment within a range from -12 dB to +12 dB in steps of 0.25 dB.

#### LS\_TREBLE\_GAIN

#### **Loudspeakers Treble Gain Register**

Address: D0h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

LS\_TREBLE

Bit Name	Reset	Function
LS_TREBLE[7:0]	0000 0000	Treble gain adjustment within a range from -12 dB to +12 dB in steps of 0.25 dB.

# 12.17 Headphone Bass-Treble

#### HP\_BT\_CONTROL

#### **Headphone Bass-Treble Control Register**

Address: D1h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 0
 0
 0
 0
 0
 HP\_BT\_ON

Bit Name	Reset	Function
Bits [7:1]	0000000	Reserved.



Bit Name	Reset	Function		
HP_EQ_ON	1	Bass-Treble for headphone Enable		
		0: Bass-Teble is disabled 1: Bass-Teble is enabled (Default)		

**HP\_BASS\_GAIN** 

**Headphone Bass Gain** 

Address: D2h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

HP\_BASS\_GAIN[7:0]

Bit Name	Reset	Function
HP_BASS_ GAIN[7:0]		Gain Tuning of Headphone Bass Frequency Gain may be programmed within a range between +12 dB and -12 dB in steps of 0.25 dB. Programmable values are listed in Table 30.

**HP\_TREBLE\_GAIN** 

Headphone Treble Gain

Address: D3h

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

HP\_TREBLE\_GAIN[4:0]

Bit Name	Reset	Function
HP_TREBLE_ GAIN[7:0]		Gain Tuning of Headphone Treble Frequency Gain may be programmed within a range between +12 dB and -12 dB in steps of 0.25 dB. Programmable values are listed in Table 30.

OUTPUT\_BASS\_MNGT

**Register Description** 

Address: D4h Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

BASS_ MANAGE_ON	0	SUB_ACTIVE	GAIN_ SWITCH	0	OCFG_NUM[2:0]
--------------------	---	------------	-----------------	---	---------------

Bit Name	Reset	Function
BASS_MANAGE_ON	1	0: BassManagement disables 1: BassManagement enabled
Bit 6	0	Reserved.
SUB_ACTIVE	0	0: Subwoofer output is disabled (only in config 2,3,4) 1: Subwoofer output is active
GAIN_ SWITCH	0	0: Level adjustment ON 1: Level adjustment OFF
OCFG_NUM	000	000: Bass Management Configuration 0 (refer to Figure 13) 001: Bass Management Configuration 1 (refer to Figure 14) 010: Bass Management Configuration 2 (refer to Figure 15) 011: Bass Management Configuration 3 (refer to Figure 16) 100: Bass Management Configuration 4 (refer to Figure 17)
Bit 3	0	Reserved.

## LS\_LOUDNESS

# **Register Description**

Address: D5h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	LS_LC	UD_THRESHO	LD[2:0]	LS_L	_OUD_GAIN_HF	R[2:0]	LS_ LOUD_ON

Bit Name	Reset	Function
Bit 7	0	Reserved.
LS_LOUD_ THRESHOLD[2:0]	000	Define the volume threshold level since which loudness effect is applied : 000: 0dB 001: -6dB 010: -12dB 011: -18dB 110: -24dB 110: -32dB 110: -36dB 111: -42dB
LS_LOUD_GAIN_ HR[2:0]	010	Define the amount of Treble added by loudness effect: 000: 0dB 001: 3dB 010: 6dB 011: 9dB 100: 12dB 101: 15dB 110: 18dB
LS_LOUD_ON	0	0: Loudness is not active on LS output 1: Loudness is active on LS output



#### **HP\_LOUDNESS**

## **Register Description**

Address: D6h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	HP_LC	OUD_THRESHO	LD[2:0]	HP_I	LOUD_GAIN_HF	R[2:0]	HP_ LOUD_ON

Bit Name	Reset	Function
Bit 7	0	Reserved.
HP_LOUD_ THRESHOLD[2:0]	000	Define the volume threshold level since which loudness effect is applied :  000: 0dB  001: -6dB  010: -12dB  011: -18dB  100: -24dB  101: -32dB  110: -36dB  111: -42dB
HP_LOUD_GAIN_ HR[2:0]	010	Define the amount of Treble added by loudness effect:  000: 0dB  001: 3dB  010: 6dB  011: 9dB  100: 12dB  101: 15dB  110: 18dB
HP_LOUD_ON	0	0: Loudness is not active on HP output 1: Loudness is active on HP output

#### **12.18 Volume**

 ${\tt VOLUME\_MODES}$ 

**Set the Volume Modes** 

Address: D7h
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
ANTICLIP_HP _VOL_CLAMP	_	()	0	SCART_ VOLUME_ MODE	SRND_ VOLUME_ MODE	HP_ VOLUME_ MODE	LS_ VOLUME_ MODE

Bit Name	Reset	Function
ANTICLIP_HP_VOL _CLAMP	1	The output level is clamped depending on the HP Bass-Treble value to avoid any possible signal clipping on HP output.
		Volume clamp on HP output is not active     Volume clamp on HP output is active

Bit Name	Reset	Function
ANTICLIP_LS_VOL _CLAMP	1	The output level is clamped depending on the LS Equalizer or LS Bass-Treble value to avoid any possible signal clipping on LS output.
		Volume clamp on LS output is not active     Volume clamp on LS output is active
Bits[5:4]	00	Reserved.
SCART_VOLUME_ MODE	0	Volume mode for SCART output: 0: Independant 1: Differential
SRND_VOLUME_ MODE	1	Volume mode for Headphone output: 0: Independant 1: Differential
HP_VOLUME_ MODE	1	Volume mode for Surround output: 0: Independant 1: Differential
LS_VOLUME_ MODE	1	Volume mode for LS output: 0: Independant 1: Differential

#### ${\tt LS\_L\_VOLUME\_MSB}$

## **Register Description**

Address: D8h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 LS\_L\_VOLUME\_MSB[7:0]
 LS\_L\_VOLUME\_MSB[7:0]

Bit Name	Reset	Function
LS_L_VOLUME_ MSB[7:0]		LS 10 bits volume Left channel 8 MSB in independent mode or LS 10 bits volume Left and Right channels 8 MSB in differential mode.
		See Figure 19: Volume Control on page 36 for range values.

#### LS\_L\_VOLUME\_LSB

## **Register Description**

Address: D9h Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_L_VOLU	JME_LSB[1:0]

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.



Bit Name	Reset	Function
LS_L_VOLUME_ LSB[1:0]		LS 10 bits volume Left channel 2 LSB in independent mode or LS 10 bits volume Left and Right channels 2 LSB in differential mode.
		See Figure 19: Volume Control on page 36 for range values.

The volume value is defined by the following formula:

Vol (dB) = Decimal value of LS\_L\_VOLUME\_MSB x 0.5 + Decimal value of LS\_L\_VOLUME\_LSB x 0.125 - 116 dB (each step is 0.125 dB).

#### LS\_R\_VOLUME\_MSB Register Description

Address: DAh
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

LS\_R\_VOLUME\_MSB[7:0]

Bit Name	Reset	Function
LS_R_VOLUME_ MSB[7:0]		LS 10 bits volume Right channel 8 MSB in independent mode or LS 10 bits Left and Right balance 8 MSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

#### LS\_R\_VOLUME\_LSB Register Description

Address: DBh
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

0 0 0 0 0 LS\_R\_VOLUME\_LSB[1:0]

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_R_VOLUME_ LSB[1:0]	00	LS 10 bits volume Right channel 2 LSB in independent mode or LS 10 bits Left and Right balance 2 LSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

#### LS\_C\_VOLUME\_MSB Register Description

Address: DCh

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

LS\_C\_VOLUME\_MSB[7:0]

Bit Name	Reset	Function
LS_C_VOLUME_ MSB[7:0]	4000	LS 10 bits volume Center channel 8 MSB See Figure 19: Volume Control on page 36 for range values.

# LS\_C\_VOLUME\_LSB Register Description

Address: DDh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_C_VOLU	JME_LSB[1:0]

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_C_VOLUME_ LSB[1:0]		LS 10 bits volume Center channel 2 LSB See Figure 19: Volume Control on page 36 for range values.

The volume value is defined by the following formula:

Vol (dB) = Decimal value of LS\_C\_VOLUME\_MSB x 0.5 + Decimal value of LS\_C\_VOLUME\_LSB x 0.125 - 116 dB (each step is 0.125 dB).

#### LS\_SUB\_VOLUME\_MSB Register Description

Address: DEh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
			LS_SUB_VOL	UME_MSB[7:0]			

Bit Name	Reset	Function
LS_SUB_ VOLUME_MSB[7:0]	1000	LS 10 bits volume Subwoofer channel 8 MSB See Figure 19: Volume Control on page 36 for range values.

#### LS\_SUB\_VOLUME\_LSB Register Description

Address: DFh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_SUB_VOL	.UME_LSB[1:0]

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_SUB_ VOLUME_LSB[1:0]	00	LS 10 bits volume Subwoofer channel 2 LSB See Figure 19: Volume Control on page 36 for range values.

The volume value is defined by the following formula:

Vol (dB) = Decimal value of LS\_SUB\_VOLUME\_MSB x 0.5 + Decimal value of LS\_SUB\_VOLUME\_LSB x 0.125 - 116 dB (each step is 0.125 dB).

#### LS\_SL\_VOLUME\_MSB Register Description

Address: E0h

Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

LS\_SL\_VOLUME\_MSB[7:0]

Bit Name	Reset	Function
LS_SL_VOLUME_ MSB[7:0]		LS 10 bits volume Left surround channel 8 MSB in independent mode or LS 10 bits Left and Right surround volume 8 MSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

#### LS\_SL\_VOLUME\_LSB

#### **Register Description**

Address: E1h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_LS_VOLU	JME_LSB[1:0]

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
LS_LS_VOLUME_ LSB[1:0]	00	LS 10 bits volume Left surround channel 2 LSB in independent mode or LS 10 bits Left and Right surround volume 2 LSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

The volume value is defined by the following formula:

Vol (dB) = Decimal value of LS\_SL\_VOLUME\_MSB x 0.5 + Decimal value of LS\_SL\_VOLUME\_LSB x 0.125 - 116 dB (each step is 0.125 dB).

#### LS\_SR\_VOLUME\_MSB

#### **Register Description**

Address: E2h
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

LS\_SR\_VOLUME\_MSB[7:0]

Bit Name	Reset	Function
LS_SR_VOLUME_ MSB[7:0]		LS 10 bits volume Right channel 8 MSB in independent mode or LS 10 bits surround Left and Right balance 8 MSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

#### LS\_SR\_VOLUME\_LSB Register Description

Address: E3h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_SR_VOLU	JME_LSB[1:0]

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.

Bit Name	Reset	Function
LS_SR_VOLUME_ LSB[1:0]		LS 10 bits volume Right channel 8 MSB in independent mode or LS 10 bits surround Left and Right balance 2 LSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

The volume value is defined by the following formula:

Vol (dB) = Decimal value of LS\_SR\_VOLUME\_MSB x 0.5 + Decimal value of LS\_SR\_VOLUME\_LSB x 0.125 - 116 dB (each step is 0.125 dB).

#### LS\_MASTER\_VOLUME\_MSB Register Description

Address: E4h
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

LS\_MASTER\_VOLUME\_MSB[7:0]

Bit Name	Reset	Function
LS_MASTER_ VOLUME_MSB[7:0]	_	LS 10 bits volume Master channel 8 MSB See Figure 19: Volume Control on page 36 for range values.

#### LS\_MASTER\_VOLUME\_LSB Register Description

Address: E5h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	LS_MASTE _LSE	R_VOLUME B[1:0]

Bit Name	Reset	Function
Bits[7:2] 000000		Reserved.
LS_MASTER_ VOLUME_LSB[1:0]		LS 10 bits volume Master channel 2 LSB See Figure 19: Volume Control on page 36 for range values.

The volume value is defined by the following formula:

Vol (dB) = Decimal value of LS\_MASTER\_VOLUME\_MSB x 0.5 + Decimal value of LS\_MASTER\_VOLUME\_LSB x 0.125 - 116 dB (each step is 0.125 dB).

#### **HP\_L\_VOLUME\_MSB**

#### **Register Description**

Address: E6h

Type: R/W Bit 7

Bit 6

6

Bit 5

Bit 4

Bit 3

Bit 2

Bit 1

Bit 0

HP\_L\_VOLUME\_MSB[7:0]

Bit Name	Reset	Function
HP_L_VOLUME_ MSB[7:0]		HP 10 bits volume Left channel 8 MSB in independent mode or HP 10 bits Left and Right volume 8 MSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

#### HP\_L\_VOLUME\_LSB

#### **Register Description**

Address: E7h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	HP_L_VOLU	ME_LSB[1:0]

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
HP_L_VOLUME_ LSB[1:0]	00	HP 10 bits volume Left channel 2 LSB in independent mode or HP 10 bits Left and Right volume 2 LSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

The volume value is defined by the following formula:

Vol (dB) = Decimal value of HP\_L\_VOLUME\_MSB x 0.5 + Decimal value of HP\_L\_VOLUME\_LSB x 0.125 - 116 dB (each step is 0.125 dB).

#### HP\_R\_VOLUME\_MSB Register Description

Address: E8h

Type: R/W

D:4 7

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1

HP\_R\_VOLUME\_MSB[7:0]

Bit Name	Reset	Function
HP_R_VOLUME_ MSB[7:0]		HP 10 bits volume Right channel 8 MSB in independent mode or HP 10 bits Left and Right balance 8 MSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.



Bit 0

 $HP\_R\_VOLUME\_LSB$ 

**Register Description** 

Address: E9h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	HP_R_VOLU	IME_LSB[1:0]

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
HP_R_VOLUME_ LSB[1:0]	00	HP 10 bits volume Right channel 2 LSB in independent mode or HP 10 bits Left and Right balance 2LSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

# SCART\_L\_VOLUME\_MSB Register Description

Address: EAh
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

SCART\_L\_VOLUME\_MSB[7:0]

Bit Name	Reset	Function
SCART_L_ VOLUME_MSB[7:0]		SCART 10 bits volume Left channel 8 MSB in independent mode or SCART10 bits Left and Right volume 8 MSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

#### SCART\_L\_VOLUME\_LSB Register Description

Address: EBh
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	SCART_L_VC	LUME_LSB[1:0]

Bit Name	Reset	Function
Bits[7:2]	000000	Reserved.
SCART_L_ VOLUME_LSB[1:0]	00	SCART 10 bits volume Left channel 2 LSB in independent mode or SCART10 bits Left and Right volume 2 LSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

The volume value is defined by the following formula:

Vol (dB) = Decimal value of SCART\_L\_VOLUME\_MSB x 0.5 + Decimal value of SCART\_L\_VOLUME\_LSB x 0.125 - 116 dB (each step is 0.125 dB).

#### SCART\_R\_VOLUME\_MSB Register Description

Address: ECh Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

SCART\_R\_VOLUME\_MSB[7:0]

Bit Name	Reset	Function
SCART_R_ VOLUME_MSB[7:0]		SCART 10 bits volume Right channel 8 MSB in independent mode or SCART10 bits Left and Right balance 8 MSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

# SCART\_R\_VOLUME\_LSB Register Description

Address: EDh Type: R/W

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
ſ	0	0	0	0	0	0	SCART_R_VC	DLUME_LSB[1:0]

Bit Name	Reset	Function	
Bits[7:2]	000000	Reserved.	Ī

Bit Name	Reset	Function
SCART_R_ VOLUME_LSB[1:0]	00	SCART 10 bits volume Right channel 2 LSB in independent mode or SCART10 bits Left and Right balance 2 LSB in differential mode.
		See Figure 19: Volume Control on page 36 or Figure 20: Differential Balance on page 37.

# 12.19 Beeper

**BEEPER\_ON** 

## **Beeper Activation Register**

Address: EEh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	0	BEEPER_ON

Bit Name	Reset	Function
Bits [7:1]	0000000	Reserved.
BEEPER_ON	0	Beeper Enable  0: Beeper muted (Default.)  1: Beeper enabled.

## BEEPER\_MODE

# **Beeper Control Register**

Address: EFh Type: R/W

 Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	BEEPER_	DURATION	BEEPER_ PULSE	BEEPE	R_PATH

Bit Name	Reset	Function			
Bits [7:5]	000	Reserved.			
BEEPER_ DURATION [4:3]	00	fine beeper duration when set to pulse mode.			
BEEPER_PULSE	0	Set beeper pulse mode 0: Pulse mode selected. 1: Continuous mode selected.			
BEEPER_PATH [1:0]	11	Set the output channels when beeper is active 00: no channels. 01: Loudspeakers only. 10: Headphone only. 11: Loudspeakers and Headphone selected.			

#### BEEPER\_FREQ\_VOL

#### **Beeper Frequency and Volume Settings Register**

Address: F0h
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

BEEP\_FREQ[2:0] BEEP\_VOL[4:0]

Bit Name	Reset		Function
BEEP_FREQ[2:0]	011	000: 62.5 Hz 001: 125 Hz 010: 250 Hz	beeper tone from 62.5 Hz to 8 kHz in octaves 100: 1 kHz 101: 2 kHz 110: 4 kHz 111: 8 kHz
BEEP_VOL[4:0]	10000	11111: 0 dB (1 V <sub>RMS</sub> ) 11110: -3 dB 11101: -6 dB	from 0 to -93 dB in steps of 3 dB 00011: -84 dB 00010: -87 dB 00001: -90 dB 00000: -93 dB

#### 12.20 Mute

**MUTE\_DIGITAL** 

**Register Description** 

Address: F1h
Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0 AUTOSTD\_ SCART\_ SRND\_HP\_D\_ SUB\_ LS\_ 0 0 D\_MUTE D\_MUTE D\_MUTE MUTE\_ON  $\mathsf{D}_{\mathsf{MUTE}}$ MUTE

Bit Name	Reset	Function
AUTOSTD_MUTE_ON	1	autostandard can not mute outputs     autostandard can mute outputs when no signal is detected
Bit s[6:5]	00	
SCART_D_MUTE	1	SCART left/right digital soft mute 0: signal un-muted 1: signal muted
SRND_HP_D_MUTE	1	LS Surround/HP left/right digital soft mute 0: signal un-muted 1: signal muted
SUB_D_MUTE	1	LS Subwoofer digital soft mute  0: signal un-muted  1: signal muted



Bit Name	Reset	Function
C_D_MUTE		LS Center digital soft mute 0: signal un-muted 1: signal muted
LS_D_MUTE		LS left/right digital soft mute 0: signal un-muted 1: signal muted

## 12.21 S/PDIF

S/PDIF\_OUT\_CONFIG S/PDIF Output Configuration Register

Address: F2h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	S/PDIF_OUT_ MUTE	S/PDIF_OL	JT_SELECT

Bit Name	Reset	Function
Bits [7:3]	00000	Reserved.
S/PDIF_OUT_ MUTE	1	S/PDIF Output Mute: 0: S/PDIF Output unmuted. 1: S/PDIF Output muted.
S/PDIF_OUT_ SELECT[1:0]	00	S/PDIF Output channel selection: 00: output SCART signal 01: output LS L-R signal 10: output C/SUB signal 11: output Sur/HP signal

# 12.22 Headphone Configuration

## HEADPHONE\_CONFIG Headphone Configuration Register

Address: F3h

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	HP_FORCE	HP_LS_ MUTE	HP_DET_ ACTIVE	HP_ DETECTED

Bit Name	Reset	Function
Bits [7:4]	0000	Reserved.

Bit Name	Reset	Function
HP_FORCE	0	1: force output of the HP signal (bypass surround)
HP_LS_MUTE	0	0: when HP is detected and active, LS are not muted 1: when HP is detected and active, LS are muted
HP_DET_ACTIVE	1	0: HP detection is not active 1: HP detection is active, when HP detected, Surround signal is bypassed and HP signal is output on HP
HP_DETECTED	0	1: When a signal is detected on HP_DET pin (STATUS)

## 12.23 DAC Control

## DAC\_CONTROL

# **DAC Control Register**

Address: F4h
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	S/PDIF_MUX	DAC_SCART_ MUTE	DAC_SHP_ MUTE	DAC_CSUB_ MUTE	DAC_LSLR_ MUTE	POWER_UP

Bit Name	Reset	Function
Bits [7:6]	00	Reserved.
S/PDIF_MUX	0	redirect external or internal S/PDIF source to S/PDIF output : 0: internal S/PDIF 1: external S/PDIF
DAC_SCART_MUTE	1	SCART left/right analog soft mute 0: signal un-muted 1: signal muted
DAC_SHP_MUTE	1	Surround/HP left/right analog soft mute 0: signal un-muted 1: signal muted
DAC_CSUB_MUTE	1	Center/Subwoofer analog soft mute 0: signal un-muted 1: signal muted
DAC_LSLR_MUTE	1	LS left/right analog soft mute 0: signal un-muted 1: signal muted
POWER_UP	1	0: DACs Power OFF 1: Power ON

#### SPDIF\_CHANNEL\_STATUS

#### **Register Description**

Address: F9h Type: R/W

 Bit 7
 Bit 6
 Bit 5
 Bit 4
 Bit 3
 Bit 2
 Bit 1
 Bit 0

 CHANNEL\_STATUS
 EMPHASIS
 COPYRIGHT
 NON\_AUDIO
 PRO\_CON

Bit Name	Reset	Function
CHANNEL_STATUS[7:6]	00	Channel status mode: 00: Mode zero other values: reserved
EMPHASIS[5:3]	000	Emphasis: according to IEC60958 specification
COPYRIGHT	0	Copyright: 0: Asserted 1: Not asserted
NON_AUDIO	0	Non-audio: 0: Linear PCM 1: Non-audio signal
PRO_CON	0	Select Professional or Consumer modes: 0: Consumer 1: Professional

# 12.24 AutoStandard Coefficients Settings

#### AUTOSTD\_COEFF\_CTRL Register Description

Address: FBh
Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	AUTOSTD_COEFF_ CTRL[1:0]	

Bit Name	Reset	Function
Bits [7:2]	000000	Reserved.
AUTOSTD_COEFF _CTRL[1:0]		Control the Demod filter coeff table settings 01: init Coeffs to ROM values 10: Update Coeffs with I2C value

AUTOSTD\_COEFF\_INDEX\_MSB Register Description

Address: FCh

Type: R/W

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	0	0	0	0	0	0	AUTOSTD_ COEFF_ INDEX_MSB

Bit Name	Reset	Function
Bits [7:2]	0000000	Reserved.
AUTOSTD_COEFF _INDEX_MSB	0	FIR Coefficients table index (MSB)

#### AUTOSTD\_COEFF\_INDEX\_LSB Register Description

Address: FDh

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

AUTOSTD\_COEFF\_INDEX\_LSB[7:0]

Bit Name	Reset	Function
AUTOSTD_COEFF _INDEX_LSB[7:0]	0000 0000	FIR Coefficients table index (LSB)

## AUTOSTD\_COEFF\_VALUE Register Description

Address: FEh

Type: R/W

Bit 7 Bit 6 Bit 5 Bit 4 Bit 3 Bit 2 Bit 1 Bit 0

AUTOSTD\_COEFF\_VALUE[7:0]

Bit Name	Reset	Function
AUTOSTD_COEFF _VALUE[7:0]	0000 0000	Reserved

# 13 Electrical Characteristics

Test Conditions:  $T_{OPER} = 25^{\circ}$  C,  $V_{CC\_H} = 8$  V,  $V_{XX\_18} = 1.8$ V,  $V_{XX\_33} = 3.3$ V, Crystal at 27MHz, default register values for synthesizer, otherwise specified.

# 13.1 Absolute Maximum Ratings

Symbol	Parameter	Value	Units
V <sub>XX_18</sub>	Analog and Digital 1.8 V Supply Voltage (V <sub>CC18_CLK1</sub> , V <sub>CC18_CLK2</sub> , V <sub>CC18_IF</sub> , V <sub>DD18</sub> , V <sub>DD18_CONV</sub> , V <sub>DD18_ADC</sub> )	2.5	V
V <sub>XX_33</sub>	Analog and Digital 3.3 V Supply Voltage (V <sub>CC33_SC</sub> , V <sub>CC33_LS</sub> , V <sub>DD33_IO1</sub> , V <sub>DD33_IO2</sub> , V <sub>DD33_CONV</sub> , V <sub>CC_NISO</sub> )	4.0	V
HV <sub>CC</sub>	Analog Supply High Voltage (V <sub>CC_H</sub> )	8.8	V
V <sub>ESD</sub>	Capacitor 100 pF discharged via 1.5 kΩ serial resistor (Human Body Model)	4	kV
T <sub>OPER</sub>	Operating Ambient Temperature	0, +70	°C
T <sub>STG</sub>	Storage Temperature	-55 to +150	°C

#### 13.2 Thermal Data

Symbol	Parameter	Value	Units	
$R_{thJA}$	Junction-to-Ambient Thermal Resistance		42	°C/W

# 13.3 Power Supply Data

Symbol	Parameter	Min.	Тур.	Max.	Units
V <sub>XX_18</sub>	Analog and Digital 1.8 V Supply Voltage (VCC18_CLK1, VCC18_CLK2, VCC18_IF, VDD18, VDD18_CONV, VDD18_ADC)	1.70	1.80	1.90	٧
V <sub>XX_33</sub>	Analog and Digital 3.3 V Supply Voltage (V <sub>CC33_SC</sub> , V <sub>CC33_LS</sub> , V <sub>DD33_IO1</sub> , V <sub>DD33_IO2</sub> , V <sub>DD33_CONV</sub> , V <sub>CC_NISO</sub> )	3.13	3.30	3.47	V
HV <sub>CC</sub>	Analog Supply High Voltage (V <sub>CC_H</sub> )	7.6	8.0	8.4	V
I <sub>VDD18</sub>	Current Consumption for Digital 1.8 V Supply ( $V_{CC18\_CLK2}$ , $V_{DD18}$ , $V_{DD18\_CONV}$ , $V_{DD18\_ADC}$ )		210		mA
I <sub>VDD33</sub>	Current Consumption for Digital 3.3 V Supply ( V <sub>DD33_IO1</sub> , V <sub>DD33_IO2</sub> )		10		mA
I <sub>VCC18</sub>	Current Consumption for Analog 1.8 V Supply (V <sub>CC18_CLK1</sub> , V <sub>CC18_IF</sub> )		50		mA
I <sub>VCC33</sub>	Current Consumption for Analog 3.3 V Supply (V <sub>CC33_SC</sub> , V <sub>CC33_LS</sub> , V <sub>DD33_CONV</sub> , V <sub>CC_NISO</sub> )		65		mA
I <sub>VCC_H</sub>	Current Consumption for Analog Supply High Voltage (8 V)		4		mA
P <sub>DTOT</sub>	Total Power Dissipation		750		mW

# 13.4 Crystal Oscillator

Symbol	Parameter	Min.	Тур.	Max.	Units
f <sub>P</sub>	Crystal Series Resonance Frequency (at C21 = C22 = 27 pF load capacitor)		27		MHz
DF/F <sub>P</sub>	Frequency Tolerance at 25 °C	-30		+30	ppm
DF/F <sub>T</sub>	Frequency Stability versus Temperature within a range from 0 to 70 °C	-30		+30	ppm
C1	Motional Capacitor			15	fF
R <sub>S</sub>	Serial Resistance			30	Ω
C <sub>S</sub>	Shunt Capacitance			7	pF

# 13.5 Analog Sound IF Signal

Symbol	Parame	ter	Test Conditions	Min.	Тур.	Max.	Units
BAND <sub>SIF</sub>	SIF Frequency Flatness		AGC_ERR at 0, frequency range from 4 to 7MHz		0.6	3	dB
R <sub>INSIF</sub>	SIF Input Resistance			60	72	85	kΩ
DC <sub>INSIF</sub>	SIF Input DC Level				0.9		٧
C <sub>INSIF</sub>	SIF Input Capacitance				3		pF
FM Carrier							
VSIF <sub>FM</sub>	SIF Input Sensitivity		SNR 40dB RMS unweighted, 20Hz-15kHz, Standard B/G 27 kHz FM Deviation,1kHz	350			μV <sub>PP</sub>
		FM50k (Standard)		±15	±50	±115	- kHz
DEV <sub>FM</sub>	FM Maximum Deviation	FM200k	Signal Lost, DK mode, FM prescale at 0		±200	±320	
D T FIM		FM350k			±350	±560	
		FM500k			±500	±700	
		Standard (FM50k)			±1	±5	kHz
DFSIF <sub>FM</sub>	SIF Carrier Accuracy for FM	Shifted Standard (FM50k with DCO compensation)				±120	kHz
R <sub>FM/QPSK</sub>	Carrier Ratio FM/QPSK fo	r NICAM System	NICAM mute, FAR_MODE is active, standard BG, 100mV <sub>PP</sub> level for FM carrier			40	dB
AM Carrier							
VSIF <sub>AM</sub>	SIF Input Sensitivity		Unmodulated, -3 dB at output amplitude AGC_ERR at 21d Standard L, 54% AM Depth, 1 kHz	19			mV <sub>PP</sub>
VMAX_SIF <sub>AM</sub>	SIF Maximum Input Level		Unmodulated, THD at 1%, 54% AM Depth, AGC_ERR at 0			1.3	V <sub>PP</sub>
DEV <sub>AM</sub>	Modulation Depth for AM		THD at 1%	0		100	%



Symbol	Parameter	Test Conditions	Min.	Тур.	Max.	Units	
DFSIF <sub>AM</sub>	SIF Carrier Accuracy for AM			±1	±5	kHz	
R <sub>AM/QPSK</sub>	AM/QPSK Carrier Ratio for NICAM System	NICAM Mute, 100mV <sub>PP</sub> AM carrier			36	dB	
AGC	AGC						
AGC <sub>step</sub>	IF AGC Step		1.4	1.5	1.6	dB	
AGC <sub>dyn</sub>	Relative maximum gain to step 0	Valid from step 21 to step 31	29	30	31	dB	

# 13.6 SIF to I<sup>2</sup>S Output Path Characteristics

Test Conditions: SIF amplitude = 100mVpp, otherwise specified, I2S output.

Symbol	Parameter	Test Conditions	Min.	Тур.	Max.	Units
FM Demodu	lation	•			•	
BAND <sub>FM</sub>	Frequency Response	20Hz - 15kHz			±0.7	dB
SNR <sub>FM</sub>	Signal to Noise	RMS unweighted, 20Hz-15kHz,	66			dB
THD <sub>FM</sub>	Total Harmonic Distortion	Standard B/G 27 kHz FM Deviation,1kHz			0.05	%
SEP <sub>FM</sub>	Stereo Channel Separation	Standard B/G stereo A2, 27 kHz FM deviation, 1 kHz	48			dB
NICAM Dem	odulation					
BAND <sub>NIC</sub>	Frequency Response	20Hz - 15kHz			±0.2	dB
SNR <sub>NIC</sub>	Signal to Noise	200Hz - 60dBFS, trap filter 200 Hz RMS unweighted, 20Hz-15kHz,	74			dB
THD <sub>NIC</sub>	Total Harmonic Distortion	Standard B/G mono NICAM,1 kHz			0.04	%
AM Demodu	lation					
BAND <sub>AM</sub>	Frequency Response	20 Hz - 15 kHz			±0.5	dB
SNR <sub>AM</sub>	Signal to Noise	RMS unweighted 2 0Hz-15 kHz,	60			dB
THD <sub>AM</sub>	Total Harmonic Distortion	Standard L, 54% AM Depth, 1 kHz AGC: 13d			0.4	%

# 13.7 SCART to SCART Analog Path Characteristics

Test Conditions: Rload<sub>MAX</sub> = 10k $\Omega$ , Cload<sub>MAX</sub> = 330pF, MONO\_IN voltage = 0.5 V<sub>RMS</sub>

Symbol	Parameter	Test Conditions	Min.	Тур.	Max.	Units
Analog-to-Analog STEREO and MONO						
R <sub>INSCART</sub>	SCART Input Resistance		29	34	39	kΩ
R <sub>OUTSCART</sub>	Output Resistance for SCARTs			40	75	Ω
VDC <sub>INSCART</sub>	SCART Input DC Level			1.57		V
VDC <sub>OUTSCART</sub>	SCART Output DC Level			3.64		V

Symbol	P	arameter	Test Conditions	Min.	Тур.	Max.	Units
CLIP <sub>SCART</sub>	SCART	Clipping input level from SCART input	At 1 kHz 1% THD	2.0			V <sub>RMS</sub>
OLII SCARI		Clipping input level from MONO_IN input	ACT NIZ 1/6 ITID	0.5			V <sub>RMS</sub>
		THD from SCART input	1 V <sub>RMS</sub> , at 1 KHz		0.02	0.05	%
THD <sub>SCART</sub>	THD SCART	THD from MONO_IN input	0.25 V <sub>RMS</sub> , at 1 KHz		0.02	0.05	%
SND	Signal to Noise Ratio	SCART input	1 V <sub>RMS</sub> , 20 Hz to 20 kHz Bandwidth, RMS unweighted		82		dB
SNR <sub>SCART</sub>		MONO_IN input	0.25 V <sub>RMS</sub> , 20 Hz to 20 kHz Bandwidth, RMS unweighted		76		dB
BAND <sub>SCART</sub>	Frequency	SCART input	20 Hz to 20 kHz	-0.5		0.5	dB
DANDSCART	Flatness	MONO_IN input	20 Hz to 20 kHz	11.5	12	12.5	dB
XTALK <sub>L/R</sub>	Left/Right Cross	talk	1 V <sub>RMS</sub> @ 1 kHz on ref signal, the other one grounded	80	90		dB
XTALK <sub>IN</sub>	Audio Crosstalk Input Channel m	from Input Channel <i>n</i> to	1 V <sub>RMS</sub> @ 1 kHz on ref signal, all other inputs grounded	80	90		dB
XTALK <sub>OUT</sub>	Audio Crosstalk to Output Chann	from Output Channel <i>n</i> el <i>m</i>	1 V <sub>RMS</sub> @ 1 kHz on reference output, signal on a single input, all other inputs grounded	80	90		dB

#### 13.8 SCART and MONO IN to I2S Path Characteristics

Test Conditions: Sampling Frequency = 32KHz, Maximum MONO\_IN voltage = 0.5 V<sub>RMS</sub>.

Symbol	Para	meter	Test Conditions	Min.	Тур.	Max.	Units
THD <sub>ADC</sub>	THD ADC	THD from SCART input	V <sub>IN</sub> = 2 V <sub>RMS</sub> at 1 KHz		0.006	0.05	%
		V <sub>IN</sub> = 0.5 V <sub>RMS</sub> at 1 KHz		0.006	0.05	%	
SNR <sub>ADC</sub>	Signal to Naica Datio		20 to 15 kHz Bandwidth, RMS unweighted V <sub>IN</sub> = 200 mV <sub>RMS</sub> SCART input	62			dB
BAND <sub>ADC</sub>	Frequency Flatn	ess	20 Hz to 15 kHz			±0.5	dB
XTALK <sub>ADC</sub>	Left Right Cross	talk	at 1 KHz, V <sub>IN</sub> = 1 V <sub>RMS</sub>	95			dB

#### 13.9 I2S to LS/HP/SUB/C Path Characteristics

Test Conditions: Sampling Frequency = 32KHz,  $L_{LOAD}$  = 100  $\mu$ H,  $C_{LOAD}$  = 33nF,  $R_{LOAD}$  = 30K $\Omega$ 

Symbol	Parameter	Test Conditions	Min.	Тур.	Max.	Units
HOUTDAC	•	LS_L, LS_R, LS_SUB, LS_C, HP_LSS_R and HP_LSS_L pins		90	140	Ω
VDC <sub>OUTDAC</sub>	MAIN Output DC Level			1.54		V



Symbol	Parameter	Test Conditions	Min.	Тур.	Max.	Units
THD <sub>DAC</sub>	Total Harmonic Distortion	90% Full-scale Range at 1 kHz			0.06	%
SNR <sub>DAC</sub>	I Sidnal to Moled Hatio	20 to 15 kHz Bandwidth, RMS unweighted, at -20dB full range	75			dB
V <sub>OUTAMPDAC</sub>	MAIN Output Amplitude	100% Full-scale Range at 1 kHz		900		$mV_{RMS}$
XTALK <sub>DAC</sub>	Left Right Crosstalk	at 1 KHz, -20dBFS	87			dB

#### 13.10 I2S to SCART Path Characteristics

Test Conditions: Sampling Frequency = 32KHz,  $C_{LOAD} = 33nF$  on DAC SCART pins, DAC SCART prescale at -5.5dB.

Symbol	Parameter	Test Conditions		Тур.	Max.	Units
THD <sub>DACSCART</sub>	Total Harmonic Distortion	90% Full-scale Range at 1 kHz		0.08	0.12	%
SNR <sub>DACSCART</sub>	Signal to Noise Ratio	20 Hz to 15 kHz Bandwidth unweighted, -20dB Full Range	73			dB
V <sub>ODACSCART</sub>	MAIN Output Amplitude	100% Full-scale Range at 1 kHz		2		$V_{RMS}$
XTALK <sub>DACSCART</sub>	Left Right Crosstalk	at 1 KHz, -20 dBFS	80			dB

#### 13.11 MUTE Characteristics

Symbol	Parameter	Test Conditions	Min.	Тур.	Max.	Units
MUTE <sub>DAC</sub>	DAC Mute analog	I2S to DAC at 1 kHz	90			dB
MUTE <sub>SCART</sub>	ISCABLIVILIE	2 V <sub>RMS</sub> @ 1 kHz on ref signal, all other inputs grounded	81			dB

# 13.12 Digital I/Os Characteristics

Symbol	Parameter	Test Conditions	Min.	Тур.	Max.	Units
V <sub>IL</sub>	Low Level Input Voltage	except SDA, SCL and CLK_SEL, 3.3V power supply			0.5	V
V <sub>IH</sub>	High Level Input Voltage	except SDA, SCL and CLK_SEL, 3.3V power supply	2.0			٧
I <sub>IN</sub>	Input Current				1	μΑ
VIL <sub>CLK_SEL</sub>	CLK_SEL Low Level Input Voltage	1.8V power supply			0.3	٧
VIH <sub>CLK_SEL</sub>	CLK_SEL High Level Input Voltage	1.8V power supply	1.2			٧
V <sub>OL</sub>	Low Level Output Voltage	S/PDIF_OUT, IRQ, BUS_EXP			0.3	٧
V <sub>OH</sub>	High Level Output Voltage	S/PDIF_OUT, IRQ, BUS_EXP	3.0			V

## 13.13 I<sup>2</sup>C Bus Characteristics

Symbol	Parameter	Test Conditions	Min.	Тур	Max.	Unit
SCL			<u> </u>	•	•	
V <sub>IL</sub>	Low Level Input Voltage		-0.3		1.5	V
V <sub>IH</sub>	High Level Input Voltage		2.3		5.5	V
I <sub>IL</sub>	Input Leakage Current	V <sub>IN</sub> = 0 to 5.0 V	-10		10	μΑ
f <sub>SCL</sub>	Clock Frequency				400	kHz
t <sub>R</sub>	Input Rise Time	1 V to 2 V			300	ns
t <sub>F</sub>	Input Fall Time	2 V to 1 V			300	ns
C <sub>I</sub>	Input Capacitance				10	pF
SDA						
V <sub>IL</sub>	Low Level Input Voltage		-0.3		1.5	V
V <sub>IH</sub>	High Level Input Voltage		2.3		5.5	V
I <sub>IL</sub>	Input Leakage Current	V <sub>IN</sub> = 0 to 5.0 V	-10		10	μΑ
t <sub>R</sub>	Input Rise Time	1 V to 2 V			300	ns
t <sub>F</sub>	Input Fall Time	2 V to 1 V			300	ns
V <sub>OL</sub>	Low Level Output Voltage	I <sub>OL</sub> = 3 mA			0.4	V
t <sub>F</sub>	Output Fall Time	2 V to 1 V			250	ns
C <sub>L</sub>	Load Capacitance				400	pF
C <sub>I</sub>	Input Capacitance				10	pF
I <sup>2</sup> C Timing			1			•
t <sub>LOW</sub>	Clock Low period		1.3			μs
t <sub>HIGH</sub>	Clock High period		0.6			μs
t <sub>SU,DAT</sub>	Data Set-up Time		100			ns
t <sub>HD,DAT</sub>	Data Hold Time		0		900	ns
t <sub>SU,STO</sub>	Set-up Time from Clock High to Stop		0.6			μs
t <sub>BUF</sub>	Start Set-up Time following a Stop		1.3			μs
t <sub>HD,STA</sub>	Start Hold Time		0.6			μs
t <sub>SU,STA</sub>	Start Set-up Time following Clock Low to High Transition		0.6			μs



SDA t<sub>BUF</sub>

tLOW tsu,dat

scl
thd,sta tr thd,dat thigh tr tsu,sto

Figure 28: I<sup>2</sup>C Bus Timing

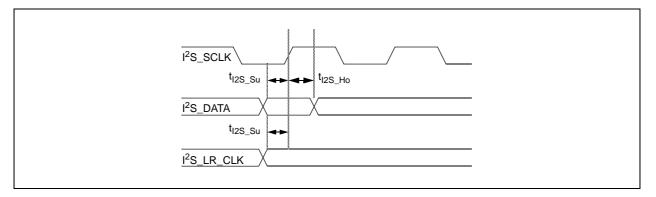
# 13.14 I<sup>2</sup>S Bus Interface

See timing for I<sup>2</sup>s on page 41.

Symbol	Parameter	Test Conditions	Min.	Тур	Max.	Unit
I <sup>2</sup> S Input			<u>l</u>	<u>I</u>	- <b>!</b>	
V <sub>I2S_IL</sub>	Input I <sup>2</sup> S Low Level Voltage				0.8	٧
V <sub>I2S_IH</sub>	Input I <sup>2</sup> S High Level Voltage		2			٧
Z <sub>I2S</sub>	Input I <sup>2</sup> S Impedance				5	pF
I <sub>I2S_Leak</sub>	I <sup>2</sup> S Leakage Current		-1		1	μА
t <sub>I2S_Su</sub>	I <sup>2</sup> S Input Setup Time before Rising Edge of Clock	See Figure 29	30			ns
t <sub>I2S_Ho</sub>	I <sup>2</sup> S Input Hold Time after Rising Edge of Clock	See Figure 29	100			ns
f <sub>I2S_LR0</sub>	I <sup>2</sup> S Left Right Strobe Input Frequency (I <sup>2</sup> S_DATA0 only)	deviation =+-250ppm	8		48	KHz
f <sub>I2S_SCL0</sub>	I <sup>2</sup> S Serial Clock Input Frequency (I <sup>2</sup> S_DATA0 only)		0.512		3.072	MHz
f <sub>I2S_LR</sub>	I <sup>2</sup> S Left Right Strobe Input Frequency (I <sup>2</sup> S_DATA0,1 ,2)	deviation =+-250ppm	32		48	KHz
f <sub>I2S_SCL</sub>	I <sup>2</sup> S Serial Clock Input Frequency (I <sup>2</sup> S_DATA0 ,1,2)		2.048		3.072	MHz
R <sub>I2S_SCL</sub>	I <sup>2</sup> S Serial Clock Input Ratio		0.9		1.1	
I <sup>2</sup> S Output (I <sup>2</sup>	S_DATA0 only)	1	П	1	-1	
V <sub>I2SOL</sub>	Output I <sup>2</sup> S Low Level Voltage	IOL = 2 mA			0.4	٧
V <sub>I2SOH</sub>	Output I <sup>2</sup> S High Level voltage	IOH = 2 mA	2.4			٧
f <sub>I2S_OLR</sub>	I <sup>2</sup> S Left Right Strobe Output Frequency	deviation =+-250ppm	8		48	KHz

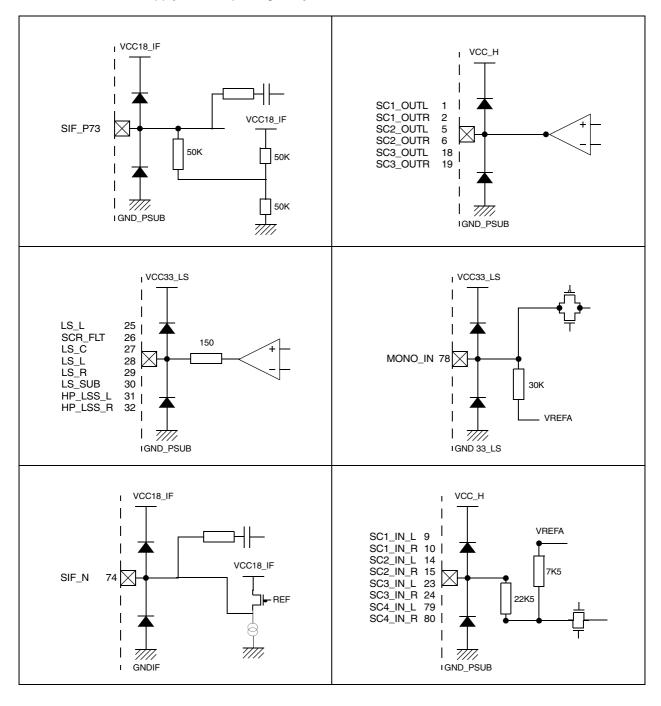
Symbol	Parameter	Test Conditions	Min.	Тур	Max.	Unit
f <sub>I2S_OSCI</sub>	I <sup>2</sup> S Serial Clock Output Frequency		0.512		3.072	MHz
R <sub>I2S_SCL</sub>	I <sup>2</sup> S Serial Clock Output Ratio		0.9		1.1	
t <sub>l2</sub> S_Del	I <sup>2</sup> S Output Delay After Falling Edge of Clock	See Figure 29, CI=30pF			30	ns

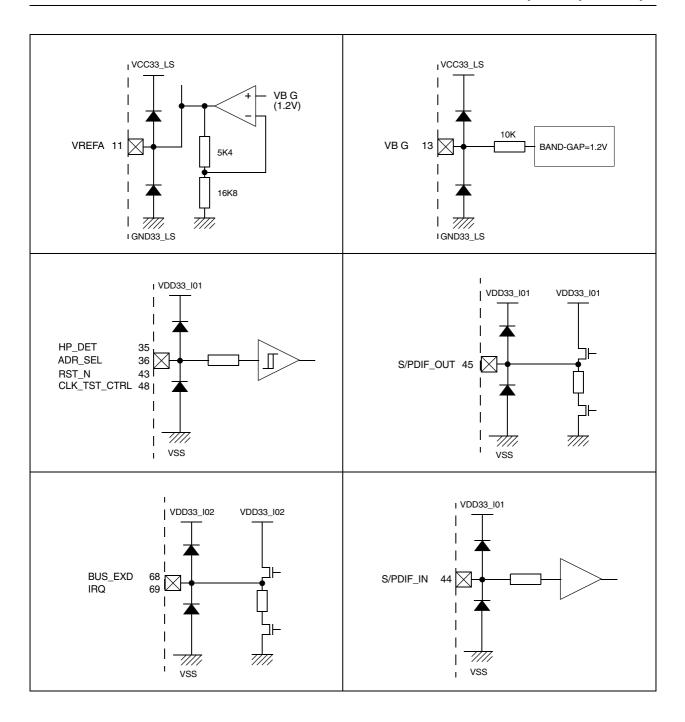
Figure 29: I<sup>2</sup>S Input Bus Timing

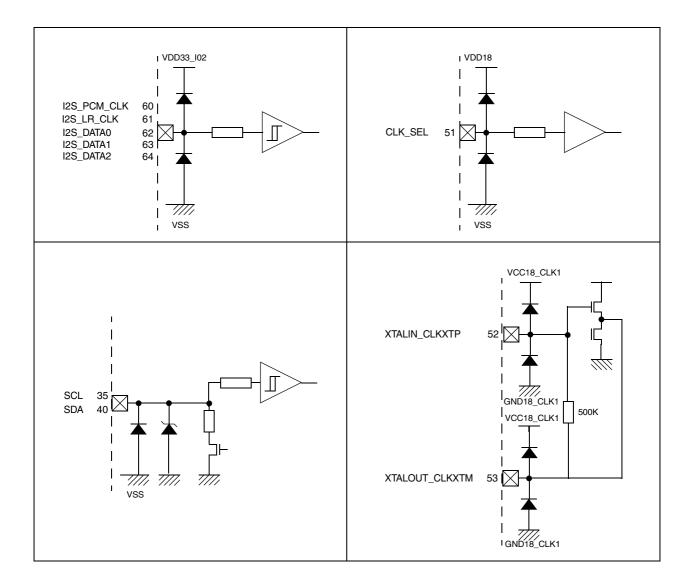


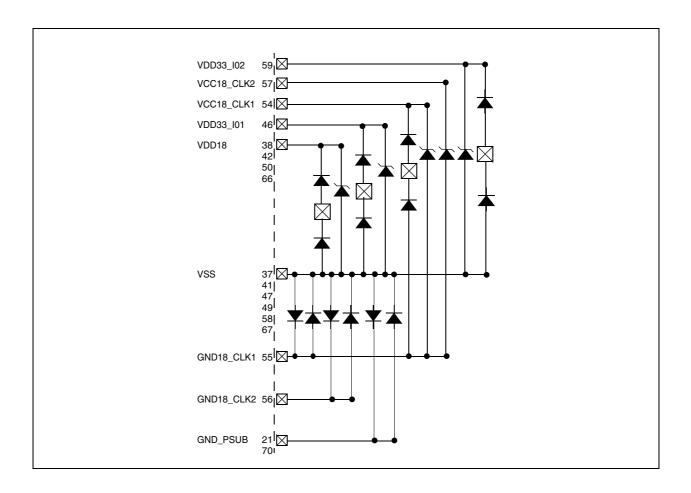
# 14 Input/Output Groups

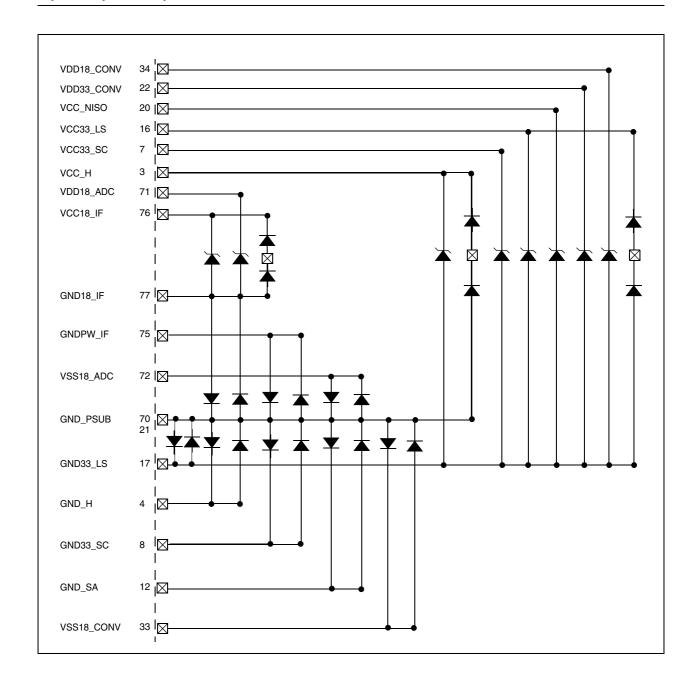
Pin numbers apply to SDIP package only.











# 15 Package Mechanical Data

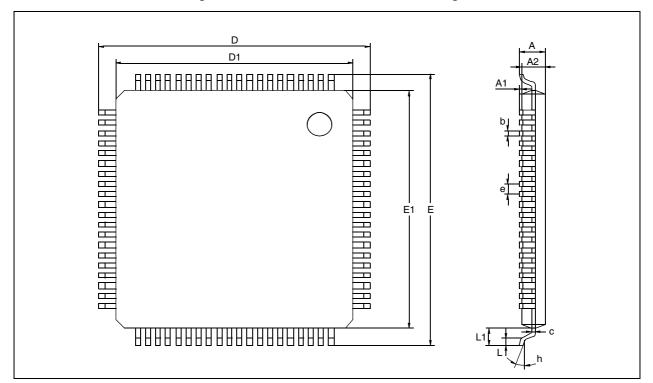


Figure 30: 80-Pin Thin Plastic Quad Flat Package

**Table 31: Package Mechanical Dimensions** 

Dim		mm			inches	
Dim.	Min.	Тур.	Max.	Min.	Тур.	Max.
Α			1.60			0.063
<b>A</b> 1	0.05		0.15	0.002		0.006
A2	1.35	1.40	1.45	0.053	0.055	0.057
b	0.22	0.32	0.38	0.009	0.013	0.015
С	0.09		0.20	0.004		0.008
D		16.00			0.630	
D1		14.00			0.551	
E		16.00			0.630	
E1		14.00			0.551	
е		0.65			0.026	
K	0°	3.5°	0.75°	0°	3.5°	0.75°
L	0.45	0.60	0.75	0.018	0.024	0.030
L1		1.00			0.039	

Revision History STV82x7

# 16 Revision History

Revision	Date	Modification
1.96	April 2004	Preliminary Datasheet - First Issue.
1.97	April 2004	Updates to Chapter 13: Electrical Characteristics on page 132.
1.98	April 2004	Added Figure 8: STV82x6/STV82x7 Compatible Application Electrical Diagram on page 18. Added Section 11.2: Start-up and Configuration Change Procedure on page 47. Update of Table 21: Demod Matrix on page 94. Changes to function descriptions in Section 12.18: Volume on page 116. Other minor corrections.
1.99	June 2004	Updates to Table 3: TQFP80 Pin Description on page 14, Section 13.5: Analog Sound IF Signal on page 133, Section 13.9: I2S to LS/HP/SUB/C Path Characteristics on page 135, Section 13.10: I2S to SCART Path Characteristics on page 136 and Section 13.12: Digital I/Os Characteristics on page 136.
2.0	June 2004	Updates to Table 7: RESET Default Values on page 45, Table 12: Audio Processing for Loudspeakers, Headphone, SCART and S/PDIF outputs on page 27, Table 19: Volume Control on page 36, Table 27: Flow chart on page 47 and Section 12.1: I <sup>2</sup> C Register Map on page 49. Added Register: SPDIF_CHANNEL_STATUS. Other minor corrctions and modifications.
2.01	July 2004	Added logos to page 1. Added notes to Figure 3, Figure 4 and Figure 5. Removed "Pro Logic OFF Switch" from Table 12, Table 13, Table 14 and Table 16. Other minor modifications and cosmetic changes.
2.02	July 2004	Added ST Voice logo to page 1. Modification to ST OmniSurround version in Table 1. Modifications to text in Section 4.1: Back-end Processing on page 24. Other minor modifications and cosmetic changes.
2.03	January 2005	Update of bits I2S_OUT_SELECT[1:0] of ADC_CTRL register (56h).
3	February 2005	Modified STSRND-STEREO on page 52 (removed shading), ADC-CTRL register I2S0_DATA0_CTRL field modification on page 74 and OFF added in PL2_C_WIDTH and PL2_DIMENSION on page 102.

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