General Description

The MAX3100 universal asynchronous receiver transmitter (UART) is the first UART specifically optimized for small microcontroller-based systems. Using an SPITM/MicrowireTM interface for communication with the host microcontroller (μ C), the MAX3100 comes in a compact 16-pin QSOP. The asynchronous I/O is suitable for use in RS-232, RS-485, IR, and opto-isolated data links. IR-link communication is easy with the MAX3100's infrared data association (IrDA) timing mode.

The MAX3100 includes a crystal oscillator and a baudrate generator with software-programmable divider ratios for all common baud rates from 300 baud to 230k baud. A software- or hardware-invoked shutdown lowers quiescent current to 10μ A, while allowing the MAX3100 to detect receiver activity.

An 8-word-deep first-in/first-out (FIFO) buffer minimizes processor overhead. This device also includes a flexible interrupt with four maskable sources, including address recognition on 9-bit networks. Two hardware-handshaking control lines are included (one input and one output).

The MAX3100 is available in 14-pin plastic DIP and small, 16-pin QSOP packages in the commercial and extended temperature ranges.

Applications

Hand-Held Instruments

Intelligent Instrumentation

UART in SPI Systems

Small Networks in HVAC or Building Control Isolated RS-232/RS-485: Directly Drives Opto-Couplers

Low-Cost IR Data Links for Computers/Peripherals

__Features

- 16-Pin QSOP Package (8-pin SO footprint): Smallest UART Available
- Full-Featured UART:
 - -IrDA SIR Timing Compatible

 - -Up to 230k Baud with a 3.6864MHz Crystal
 - -9-Bit Address-Recognition Interrupt
 - -Receive Activity Interrupt in Shutdown
- ♦ SPI/Microwire-Compatible µC Interface
- Lowest Power: —150µA Operating Current at 3.3V —10µA in Shutdown with Receive Interrupt
- + +2.7V to +5.5V Supply Voltage in Operating Mode
- Schmitt-Trigger Inputs for Opto-Couplers
- + TX and RTS Outputs Sink 25mA for Opto-Couplers

Ordering Information

PART	TEMP. RANGE	PIN-PACKAGE
MAX3100CPD	0°C to +70°C	14 Plastic DIP
MAX3100CEE	0°C to +70°C	16 QSOP
MAX3100EPD	-40°C to +85°C	14 Plastic DIP
MAX3100EEE	-40°C to +85°C	16 QSOP

Typical Operating Circuit appears at end of data sheet.

Pin Configurations



SPI is a trademark of Motorola, Inc. Microwire is a trademark of National Semiconductor Corp.

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ABSOLUTE MAXIMUM RATINGS

V _{CC} to GND+6V	
Input Voltage to GND	
0.3V to (V _{CC} + 0.3V)	
Output Voltage to GND	
(DOUT, RTS, TX, X2)0.3V to (V _{CC} + 0.3V)	
IRQ0.3V to 6V	
TX, RTS Output Current100mA	
X2, DOUT, IRQ Short-Circuit Duration	
(to V _{CC} or GND)Indefinite	

Continuous Power Dissipation ($T_A = +70^{\circ}C$)
Plastic DIP (derate 10.00mW/°C above +70°C) 800mW
QSOP (derate 8.30mW/°C above +70°C)667mW
Operating Temperature Ranges
MAX3100C0°C to +70°C
MAX3100E40°C to +85°C
Storage Temperature Range65°C to +160°C
Lead Temperature (soldering, 10sec) +300°C

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

ELECTRICAL CHARACTERISTICS

 $(V_{CC} = +2.7V \text{ to } +5.5V, T_A = T_{MIN} \text{ to } T_{MAX}, \text{ unless otherwise noted. Typical values are measured at 9600 baud at T_A = +25°C.)$

PARAMETER	SYMBOL	CONDITIO	NS	MIN T	YP MA	Х	UNITS
LOGIC INPUTS (DIN, SC	LK, CS, SHDN	I, CTS, RX)		•			
Input High Voltage	Vih			0.7 x Vcc			V
Input Low Voltage	VIL				0.3 x	Vcc	V
Input Hysteresis	VHYST	$V_{CC} = 3.3V$		0.05	x V _{CC}		V
Input Leakage	Ι _Ι Γ				±1		μA
Input Capacitance	CIN				5		pF
OSCILLATOR INPUT (X1)						•
Input High Voltage	VIH			0.7 x V _{CC} V _C	с/2		V
Input Low Voltage	VIL			Vc	c/2 0.2 x	Vcc	V
Input Current	lin	V _{X1} = 0V and 5.5V	Active mode		2	5	
Input Current	IIN	$v\chi\gamma = 0v and 5.5v$	Shutdown mode		4	2	μA
Input Capacitance	CIN	$V_{X1} = 0V \text{ and } 5.5V$			5		pF
OUTPUTS (DOUT, TX, R	TS)			•			
Output High Voltage	Voh	ISOURCE = 5mA		V _{CC} - 0.5			V
Output high voltage	VOH	ISOURCE = 25μ A, TX only		Vcc - 0.5			v
Output Low Voltage	Vol	TX, RTS : I _{SINK} = 25mA			0.0	7	V
Output Low Voltage	VOL	DOUT, TX, RTS: ISINK = 4r	mA		0.4	1	v
Output Leakage	I _{LK}	DOUT only, $\overline{CS} = V_{CC}$			±1		μA
Output Capacitance	Cout				5		pF
IRQ OUTPUT (Open Dra	in)			1			•
Output Low Voltage	Vol	ISINK = 4mA			0.4	1	V
Output Leakage	ILK	$V_{\overline{IRQ}} = 5.5V$			±1		μA
Output Capacitance	Cout				5		pF
POWER REQUIREMENT	S						•
Vcc Supply Current in		With 1.8432MHz crystal;	$V_{CC} = 5V$	0	.27 1		
Normal Mode	Icc	all other logic inputs are at 0V or V _{CC}	V _{CC} = 3.3V	0	.15 0.4	1	mA
V _{CC} Supply Current in Shutdown	Icc	SHDN bit = 1 or SHDN = 0 logic inputs are at 0V or Vo	,		10)	μΑ
Supply Voltage	V _{CC}			2.7	5.5	5	V

ELECTRICAL CHARACTERISTICS (continued)

 $(V_{CC} = +2.7V \text{ to } +5.5V, T_A = T_{MIN} \text{ to } T_{MAX}, \text{ unless otherwise noted. Typical values are at } T_A = +25^{\circ}C.)$

PARAMETER	SYMBOL	CONDITIONS	MIN	ТҮР	MAX	UNITS
AC TIMING (Figure 1)						
CS Low to DOUT Valid	t _{DV}	$C_{LOAD} = 100 pF$			100	ns
CS High to DOUT Tri-State	t _{TR}	$C_{LOAD} = 100 \text{pF}, R\overline{\text{CS}} = 10 \text{k}\Omega$			100	ns
CS to SCLK Setup Time	tcss		100			ns
CS to SCLK Hold Time	tcsh		0			ns
SCLK Fall to DOUT Valid	t _{DO}	$C_{LOAD} = 100 pF$			100	ns
DIN to SCLK Setup Time	tDS		100			ns
DIN to SCLK Hold Time	t _{DH}		0			ns
SCLK Period	tcp		238			ns
SCLK High Time	tсн		100			ns
SCLK Low Time	tcl		100			ns
SCLK Rising Edge to CS Falling	t _{CS0}	(Note 1)	100			ns
CS Rising Edge to SCLK Rising	tCS1	(Note 1)	200			ns
CS High Pulse Width	tcsw		200			ns
Output Rise Time	tr	TX, RTS, DOUT: CLOAD = 100pF		10		ns
Output Fall Time	tf	TX, RTS, DOUT, IRQ: CLOAD = 100pF		10		ns

Note 1: t_{CS0} and t_{CS1} specify the minimum separation between SCLK rising edges used to write to other devices on the SPI bus and the \overline{CS} used to select the MAX3100. A separation greater than t_{CS0} and t_{CS1} ensures that the SCLK edge is ignored.



Figure 1. Detailed Serial-Interface Timing

 $(T_A = +25^{\circ}C, unless otherwise noted.)$

-20 -40

0 20 40 60 80 100

TEMPERATURE (°C)



-40 -20 0 20 40





80 100

60

TEMPERATURE (°C)

Typical Operating Characteristics

_Pin Description

Р	IN	NAME	FUNCTION
QSOP	DIP		FUNCTION
1	1	DIN	SPI/Microwire Serial-Data Input. Schmitt-trigger input.
2	2	DOUT	SPI/Microwire Serial-Data Output. High impedance when $\overline{\text{CS}}$ is high.
3	3	SCLK	SPI/Microwire Serial-Clock Input. Schmitt-trigger input.
4	4	CS	Active-Low Chip-Select Input. DOUT goes high impedance when \overline{CS} is high. \overline{IRQ} , TX, and \overline{RTS} are always active. Schmitt-trigger input.
6	5	ĪRQ	Active-Low Interrupt Output. Open-drain interrupt output to microprocessor.
7	6	SHDN	Hardware-Shutdown Input. When shut down (SHDN = 0), the oscillator turns off immediately without waiting for the current transmission to end, reducing supply current to just leakage currents.
8	7	GND	Ground
9	8	X2	Crystal Connection. Leave X2 unconnected for external clock. See <i>Crystal-Oscillator Operation—X1, X2 Connection</i> section.
10	9	X1	Crystal Connection. X1 also serves as an external clock input. See <i>Crystal-Oscillator Operation—X1, X2 Connection</i> section.
11	10	CTS	General-Purpose Active-Low Input. Read via the CTS register bit; often used for RS-232 clear- to-send input (Table 1).
13	11	RTS	General-Purpose Active-Low Output. Controlled by the $\overline{\text{RTS}}$ register bit. Often used for RS-232 request-to-send output or RS-485 driver enable.
14	12	RX	Asynchronous Serial-Data (receiver) Input. The serial information received from the modem or RS-232/RS-485 receiver. A transition on RX while in shutdown generates an interrupt (Table 5).
15	13	TX	Asynchronous Serial-Data (transmitter) Output
16	14	Vcc	Positive Supply Pin (2.7V to 5.5V)
5, 12	_	N.C.	No Connection. Not internally connected.

Detailed Description

The MAX3100 universal asynchronous receiver transmitter (UART) interfaces the SPI/Microwire-compatible, synchronous serial data from a microprocessor (μ P) to asynchronous, serial-data communication ports (RS-232, RS-485, IrDA). Figure 2 shows the MAX3100 functional diagram.

The MAX3100 combines a simple UART and a baud-rate generator with an SPI interface and an interrupt generator. Configure the UART by writing a 16-bit word to a write-configuration register, which contains the baud rate, data-word length, parity enable, and enable of the 8-word receive first-in/first-out (FIFO). The write configuration selects between normal UART timing and IrDA timing, controls shutdown, and contains 4 interrupt mask bits.

Transmit data by writing a 16-bit word to a write-data register, where the last 7 or 8 bits are actual data to be transmitted. Also included is the state of the transmitted parity bit (if enabled). This register controls the state of

the RTS output pin. Received words generate an interrupt if the receive-bit interrupt is enabled.

Read data from a 16-bit register that holds the oldest data from the receive FIFO, the received parity data, and the logic level at the CTS input pin. This register also contains a bit that is the framing error in normal operation and a receive-activity indicator in shutdown.

The baud-rate generator determines the rate at which the transmitter and receiver operate. Bits B0 to B3 in the write-configuration register determine the baud-rate divisor (BRD), which divides down the X1 oscillator frequency. The baud clock is 16 times the data rate (baud rate).

The transmitter section accepts SPI/Microwire data, formats it, and transmits it in asynchronous serial format from the TX output. Data is loaded into the transmitbuffer register from the SPI/Microwire interface. The MAX3100 adds start and stop bits to the data and clocks the data out at the selected baud rate (Table 7).





Figure 2. Functional Diagram



Figure 3. Start-Bit Timing



Figure 4. SPI Interface (Write Configuration)

The receiver section receives data in serial form. The MAX3100 detects a start bit on a high-to-low RX transition (Figure 3). An internal clock samples data at 16 times the data rate. The start bit can occur as much as one clock cycle before it is detected, as indicated by the shaded portion. The state of the start bit is defined as the majority of the 7th, 8th, and 9th sample of the internal 16x baud clock. Subsequent bits are also majority sampled. Receive data is stored in an 8-word FIFO. The FIFO is cleared if it overflows.

The on-board oscillator can use a 1.8432MHz or 3.6864MHz crystal, or it can be driven at X1 with a 45% to 55% duty-cycle square wave.

SPI Interface

The bit streams for DIN and DOUT consist of 16 bits, with bits assigned as shown in the *MAX3100 Operations* section. DOUT transitions on SCLK's falling edge, and DIN is latched on SCLK's rising edge (Figure 4). Most operations, such as the clearing of internal registers, are executed only on \overline{CS} 's rising edge. The DIN stream is monitored for its first two bits to tell the UART the type of data transfer being executed (Write Config, Read Config, Write Data, Read Data).

Only 16-bit words are expected. If \overline{CS} goes high in the middle of a transmission (any time before the 16th bit), the sequence is aborted (i.e., data does not get written to individual registers). Every time \overline{CS} goes low, a new 16-bit stream is expected. An example of a write configuration is shown in Figure 4.

MAX3100

MAX3100 Operations

Write Operations

Table 1 shows write-configuration data. A 16-bit SPI/Microwire write configuration clears the receive FIFO and the R, T, RA/FE, D0r–D7r, D0t–D7t, Pr, and Pt registers. RTS and CTS remain unchanged. The new configuration is valid on CS's rising edge if the transmit buffer is empty (T = 1) and transmission is over. If the latest transmission has not been completed, the registers are updated when the transmission is over (T = 0).

The write-configuration bits (FEN, SHDNi, IR, ST, PE, L, B3–B0) take effect after the current transmission is over. The mask bits (TM, RM, PM, RAM) take effect immediately after the 16th clock's rising edge at SCLK.

Read Operations

Table 2 shows read-configuration data. This register reads back the last configuration written to the

MAX3100. The device enters test mode if bit 0 = 1. In this mode, if $\overline{CS} = 0$, the \overline{RTS} pin acts as the 16x clock generator's output. This may be useful for direct baudrate generation (in this mode, TX and RX are in digital loopback).

Normally, the write-data register loads the TX-buffer register. To change the $\overline{\text{RTS}}$ pin's state without writing data, set the $\overline{\text{TE}}$ bit. Setting the $\overline{\text{TE}}$ bit high inhibits the write command (Table 3).

Reading data clears the R bit and interrupt IRQ (Table 4).

Register Functions

Table 5 shows read/write operation and power-on reset state (POR), and describes each bit used in programming the MAX3100. Figure 5 shows parity and word-length control.

Table 1. Write Configuration (D15, D14 = 1, 1)

BIT	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DIN	1	1	FEN	SHDNi	TM	RM	ΡM	RAM	IR	ST	PE	L	B3	B2	B1	B0
DOUT	R	Т	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Table 2. Read Configuration (D15, D14 = 0, 1)

BIT	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DIN	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	TEST
DOUT	R	Т	FEN	SHDNo	ΤM	RM	ΡM	RAM	IR	ST	PE	L	B3	B2	B1	BO

Table 3. Write Data (D15, D14 = 1, 0)

BIT	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DIN	1	0	0	0	0	TE	RTS	Pt	D7t	D6t	D5t	D4t	D3t	D2t	D1t	DOt
DOUT	R	Т	0	0	0	RA/FE	CTS	Pr	D7r	D6r	D5r	D4r	D3r	D2r	D1r	D0r

Table 4. Read Data (D15, D14 = 0, 0)

BIT	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DIN	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
DOUT	R	Т	0	0	0	RA/FE	CTS	Pr	D7r	D6r	D5r	D4r	D3r	D2r	D1r	D0r

BIT NAME	READ/ WRITE	POR STATE	DESCRIPTION
B0-B3	W	0000	Baud-Rate Divisor Select Bits. Sets the baud clock's value (Table 6).
B0-B3	r	0000	Baud-Rate Divisor Select Bits. Reads the 4-bit baud clock value assigned to these registers.
CTS	r	No change	Clear-to-Send-Input. Records the state of the $\overline{\text{CTS}}$ pin (CTS bit = 0 implies $\overline{\text{CTS}}$ pin = logic high).
D0t-D7t	W	Х	Transmit-Buffer Register. Eight data bits written into the transmit-buffer register. D7t is ignored when L = 1.
D0r-D7r	r	00000000	Eight data bits read from the receive FIFO or the receive register. These will be all 0s when the receive FIFO or the receive registers are empty. When $L = 1$, D7r is always 0.
FEN	W	0	FIFO Enable. Enables the receive FIFO when $\overline{\text{FEN}} = 0$. When $\overline{\text{FEN}} = 1$, FIFO is disabled.
FEN	r	0	FIFO-Enable Readback. FEN's state is read.
IR	W	0	Enables the IrDA timing mode when $IR = 1$.
IR	r	0	Reads the value of the IR bit.
L	W	0	Bit for setting the word length of the transmitted or received data. $L = 0$ results in 8-bit words (9-bit words if PE = 1), see Figure 5. $L = 1$ results in 7-bit words (8-bit words if PE = 1).
L	r	0	Reads the value of the L bit.
Pt	W	х	Transmit-Parity Bit. This bit is treated as an extra bit that will be transmitted if $PE = 1$. To be useful in 9-bit networks, the MAX3100 does not calculate parity. If $PE = 0$, then this bit (Pt) is ignored in transmit mode (see the <i>Nine-Bit Networks</i> section).
Pr	r	х	Receive-Parity Bit. This bit is the extra bit received if $PE = 1$. Therefore, $PE = 1$ results in 9-bit transmissions (L = 0). If $PE = 0$, then Pr is set to 0. Pr is stored in the FIFO with the receive data (see the <i>Nine-Bit Networks</i> section).
PE	W	0	Parity-Enable Bit. Appends the Pt bit to the transmitted data when $PE = 1$, and sends the Pt bit as written. No parity bit is transmitted when $PE = 0$. With $PE = 1$, an extra bit is expected to be received. This data is put into the Pr register. $Pr = 0$ when $PE = 0$. The MAX3100 does not calculate parity.
PE	r	0	Reads the value of the Parity-Enable bit.
ΡM	W	0	Mask for Pr bit. \overline{IRQ} is asserted if \overline{PM} = 1 and Pr = 1 (Table 6).
PM	r	0	Reads the value of the \overline{PM} bit (Table 6).
R	r	0	Receive Bit or FIFO Not Empty Flag. R = 1 means new data is available to be read from the receive register or FIFO.
RM	W	0	Mask for R bit. \overline{IRQ} is asserted if \overline{RM} = 1 and R = 1 (Table 6).
RM	r	0	Reads the value of the \overline{RM} bit (Table 6).
RAM	W	0	Mask for RA/FE bit. \overline{IRQ} is asserted if $\overline{RAM} = 1$ and RA/FE = 1 (Table 6).
RAM	r	0	Reads the value of the \overline{RAM} bit (Table 6).
RTS	W	0	Request-to-Send Bit. Controls the state of the $\overline{\text{RTS}}$ output. This bit is reset on power-up (RTS bit = 0 sets the $\overline{\text{RTS}}$ pin = logic high).

Table 5. Bit Descriptions

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Table 5. Bit Descriptions (continued)

BIT NAME	READ/ WRITE	POR STATE	DESCRIPTION
RA/FE	r	0	Receiver-Activity/Framing-Error Bit. In shutdown mode, this is the RA bit. In normal operation, this is the FE bit. In shutdown mode, a transition on RX sets RA = 1. In normal mode, a framing error sets FE = 1. A framing error occurs if a zero is received when the first stop bit is expected. FE is set when a framing error occurs, and cleared upon receipt of the next properly framed character independent of the FIFO being enabled. When the device wakes up, it is likely that a framing error will occur. This error can be cleared with a write configuration. The FE bit is not cleared on a Read Data operation. When an FE is encountered, the UART resets itself to the state where it is looking for a start bit.
SHDNi	W	0	Software-Shutdown Bit. Enter software shutdown with a write configuration where SHDNi = 1. Software shutdown takes effect after \overline{CS} goes high, and causes the oscillator to stop as soon as the transmitter becomes idle. Software shutdown also clears R, T, RA/FE, D0r–D7r, D0t–D7t, Pr, Pt, and all data in the receive FIFO. RTS and CTS can be read and updated while in shutdown. Exit software shutdown with a write configuration where SHDNi = 0. The oscillator restarts typically within 50ms of \overline{CS} going high. RTS and CTS are unaffected. Refer to the <i>Pin Description</i> for hardware shutdown (SHDN input).
SHDNo	r	0	Shutdown Read-Back Bit. The read-configuration register outputs SHDNo = 1 when the UART is in shutdown. Note that this bit is not sent until the current byte in the transmitter is sent (T = 1). This tells the processor when it may shut down the RS-232 driver. This bit is also set immediately when the device is shut down through the SHDN pin.
ST	W	0	Transmit-Stop Bit. One stop bit will be transmitted when $ST = 0$. Two stop bits will be transmitted when $ST = 1$. The receiver only requires one stop bit.
ST	r	0	Reads the value of the ST bit.
Т	r	1	Transmit-Buffer-Empty Flag. T = 1 means that the transmit buffer is empty and ready to accept another data word.
TE	W	0	Transmit-Enable Bit. If $\overline{\text{TE}} = 1$, then only the $\overline{\text{RTS}}$ pin will be updated on $\overline{\text{CS}}$'s rising edge. The contents of $\overline{\text{RTS}}$, Pt, and D0t–D7t transmit on $\overline{\text{CS}}$'s rising edge when $\overline{\text{TE}} = 0$.
TM	W	0	Mask for T bit. \overline{IRQ} is asserted if $\overline{TM} = 1$ and T = 1 (Table 6).
TM	r	0	Reads the value of the \overline{TM} bit (Table 6).





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Interrupt Sources and Masks

A Read Data operation clears the interrupt IRQ. Table 6 gives the details for each interrupt source. Figure 6

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shows the functional diagram for the interrupt sources and mask blocks.

Table 6. Interrupt Sources and Masks—Bit Descriptions

BIT NAME	MASK BIT	MEANING WHEN SET	DESCRIPTION
Pr	PM	Received parity bit = 1	The Pr bit reflects the value in the word currently in the receive-buffer register (oldest data available). The Pr bit is set when parity is enabled (PE = 1) and the received parity bit is 1. The Pr bit is cleared either when parity is not enabled (PE = 0), or when parity is enabled and the received bit is 0. An interrupt is issued based on the oldest Pr value in the receiver FIFO. The oldest Pr value is the next value that will be read by a Read Data operation.
R	RM	Data available	The R bit is set when new data is available to be read from the receive register/ FIFO. FIFO is cleared when all data has been read. An interrupt is asserted as long as $R = 1$ and $\overline{RM} = 1$.
RA/FF	RAM	Transition on RX when in shutdown; framing	This is the RA (RX-transition) bit in shutdown, and the FE (framing-error) bit in operating mode. RA is set if there has been a transition on RX since entering shutdown. RA is cleared when the MAX3100 exits shutdown. \overline{IRQ} is asserted when RA is set and $\overline{RAM} = 1$.
	ΠΑΙΜ	error when not in shutdown	FE is determined solely by the currently received data, and is not stored in FIFO. The FE bit is set if a zero is received when the first stop bit is expected. FE is cleared upon receipt of the next properly framed character. \overline{IRQ} is asserted when FE is set and RAM = 1.
Т	ŤM	Transmit buffer is empty	The T bit is set when the transmit buffer is ready to accept data. \overline{IRQ} is asserted low if $\overline{TM} = 1$ and the transmit buffer becomes empty. This source is cleared on \overline{CS} 's rising edge during a Read Data operation. Although the interrupt is cleared, T may be polled to determine transmit-buffer status.



Figure 6. Interrupt Sources and Masks Functional Diagram

В3	BA B2	UD B1	B0	DIVISION RATIO	BAUD RATE (fosc = 1.8432MHz)	BAUD RATE (fosc = 3.6864MHz)
0	0	0	0**	1	115.2k**	230.4k**
0	0	0	1	2	57.6k	115.2k
0	0	1	0	4	28.8k	57.6k
0	0	1	1	8	14.4k	28.8k
0	1	0	0	16	7200	14.4k
0	1	0	1	32	3600	7200
0	1	1	0	64	1800	3600
0	1	1	1	128	900	1800
1	0	0	0	3	38.4k	76.8k
1	0	0	1	6	19.2k	38.4k
1	0	1	0	12	9600	19.2k
1	0	1	1	24	4800	9600
1	1	0	0	48	2400	4800
1	1	0	1	96	1200	2400
1	1	1	0	192	600	1200
1	1	1	1	384	300	600

Table 7. Baud-Rate Selection Table*

*Standard baud rates shown in bold

**Default baud rate

Clock-Oscillator Baud Rates

Bits B0–B3 of the write-configuration register determine the baud rate. Table 7 shows baud-rate divisors for given input codes, as well as the given baud rate for 1.8432MHz and 3.6864MHz crystals. Note that the baud rate = crystal frequency / 16x division ratio.

Shutdown Mode

In shutdown, the oscillator turns off to reduce power dissipation (I_{CC} < 10µA). The MAX3100 enters shutdown in one of two ways: by a software command (SHDNi bit = 1) or by a hardware command (SHDN = logic low). The hardware shutdown is effective immediately and will immediately terminate any transmission in progress. The software shutdown, requested by setting SHDNi bit = 1, is entered upon completing the transmission of the data in both the transmit register and the transmit-buffer register. The SHDNo bit is set when the MAX3100 enters shutdown (either hardware or software). The microcontroller (μ C) can monitor the SHDNo bit to determine when all data has been transmitted, and shut down any external circuitry (such as RS-232 transceivers) at that time.

Shutdown clears the receive FIFO, R, A, RA/FE, D0r–D7r, Pr, and Pt registers and sets the T bit high. Configuration bits (RM, TM, PM, RAM, IR, ST, PE, L, B0-3, and RTS) can be modified when SHDNo = 1 and CTS can also be read. Even though RA is reset upon entering shutdown, it will go high when any transitions are detected on the RX pin. This allows the UART to monitor activity on the receiver when in shutdown.

The command to power up (SHDNi = 0) turns on the oscillator when \overline{CS} goes high if \overline{SHDN} pin = logic high, with a start-up time of about 25ms. This is done through a write configuration, which clears all registers but \overline{RTS} and \overline{CTS} . Since the crystal oscillator typically requires 25ms to start, the first received characters will be garbled, and a framing error may occur.

Applications Information

Driving Opto-Couplers

Figure 7 shows the MAX3100 in an isolated serial interface. The MAX3100 Schmitt-trigger inputs are driven directly by opto-coupler outputs. Isolated power is provided by the MAX845 transformer driver and linear regulator shown. A significant feature of this application is that the opto-coupler's skew does not affect the asynchronous serial output's timing. Only the set-up and hold times of the SPI interface need to be met.

Figure 8 shows a bidirectional opto-isolated interface using only two opto-isolators. Over 81% power savings is realized using IrDA mode due to its 3/16-wide baud periods.

Crystal-Oscillator Operation— X1, X2 Connection

The MAX3100 includes a crystal oscillator for baud-rate generation. For standard baud rates, use a 1.8432MHz or 3.6864MHz crystal. The 1.8432MHz crystal results in lower operating current; however, the 3.6864MHz crystal may be more readily available in surface mount.

Ceramic resonators are low-cost alternatives to crystals and operate similarly, though the "Q" and accuracy are lower. Some ceramic resonators are available with integral load capacitors, which can further reduce cost. The tradeoff between crystals and ceramic resonators is in initial frequency accuracy and temperature drift. The total error in the baud-rate generator should be kept below 1% for reliable operation with other systems. This is accomplished easily with a crystal, and in most cases can be achieved with ceramic resonators. Table 8 lists the different types of crystals and resonators and their suppliers.



Figure 7. Driving Optocouplers



Figure 8. Bidirectional Opto-Isolated Interface

Table 8.	Component and Supplier I	_ist
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DESCRIPTION	FREQUENCY (MHz)	TYPICAL C1, C2 (pF)	SUPPLIER	PART NUMBER	PHONE NUMBER
Through-Hole Crystal (HC-49/U)	1.8432	25	ECS International, Inc.	ECS-18-13-1	(913) 782-7787
Through-Hole Resonator	1.8432	47	Murata North America	CSA1.84MG	(800) 831-9172
Through-Hole Crystal (HC-49/US)	3.6864	33	ECS International, Inc.	ECS-36-18-4	(913) 782-7787
SMT Crystal	3.6864	39	ECS International, Inc.	ECS-36-20-5P	(913) 782-7787
SMT Resonator	3.6864	None (integral)	AVX/Kyocera	PBRC-3.68B	(803) 448-9411

This oscillator supports parallel-resonant mode crystals and ceramic resonators, or can be driven from an external clock source. Internally, the oscillator consists of an inverting amplifier with its input, X1, tied to its output, X2, by a bias network that self-biases the inverter at approximately V_{CC} / 2. The external feedback circuit, usually a crystal, from X2 to X1 provides 180° of phase shift, causing the circuit to oscillate. As shown in the standard application circuit, the crystal or resonator is connected between X1 and X2, with the load capacitance for the crystal being the series combination of C1 and C2. For example, a 1.8432MHz crystal with a specified load capacitance of 11pF would use capacitors of 22pF on either side of the crystal to ground. Series-resonant mode crystals have a slight frequency error, typically oscillating 0.03% higher than specified seriesresonant frequency, when operated in parallel mode.

It is **very important** to keep crystal, resonator, and load-capacitor leads and traces as short and direct as possible. The X1 and X2 trace lengths and ground tracks should be tight, with no other intervening traces. This helps minimize parasitic capacitance and noise pickup in the oscillator, and reduces EMI. Minimize capacitive loading on X2 to minimize supply current.



The MAX3100 X1 input can be driven directly by an external CMOS clock source. The trip level is approximately equal to V_{CC} / 2. No connection should be made to X2 in this mode. If a TTL or non-CMOS clock source is used, AC couple with a 10nF capacitor to X1. The peak-to-peak swing on the input should be at least 2V for reliable operation.

9-Bit Networks

The MAX3100 supports a common multidrop communication technique referred to as 9-bit mode. In this mode, the parity bit is set to indicate a message that contains a header with a destination address. The MAX3100 parity mask can be set to generate interrupts for this condition. Operating a network in this mode reduces the processing overhead of all nodes by enabling the slave controllers to ignore most message traffic. This can relieve the remote processor to handle more useful tasks.

In 9-bit mode, the MAX3100 is set up with 8 bits plus parity. The parity bit in all normal messages is clear, but is set in an address-type message. The MAX3100 parity-interrupt mask is enabled to generate an interrupt on high parity. When the master sends an address message with the parity bit set, all MAX3100 nodes issue an interrupt. All nodes then retrieve the received byte to compare to their assigned address. Once addressed, the node continues to process each received byte. If the node was not addressed, it ignores all message traffic until a new address is sent out by the master.



Figure 9. IrDA Timing

The parity/9th-bit interrupt is controlled only by the data in the receive register, and is not affected by data in the FIFO, so the most effective use of the parity/9th-bit interrupt is with FIFO disabled. With the FIFO disabled, received nonaddress words can be ignored and not even read from the UART.

SIR IrDA Mode

The MAX3100's IrDA mode can be used to communicate with other IrDA SIR-compatible devices, or to reduce power consumption in opto-isolated applications.

In IrDA mode, a bit period is shortened to 3/16 of a baud period (1.6µs at 115,200 baud) (Figure 9). A data zero is transmitted as a pulse of light (TX pin = logic low, RX pin = logic high).

In receive mode, the RX signal's sampling is done halfway into the transmission of a high level. The sampling is done once, instead of three times, as in normal mode. The MAX3100 ignores pulses shorter than approximately 1/16 of the baud period. The IrDA device that is communicating with the MAX3100 must be set to transmit pulses at 3/16 of the baud period. For compatibility with other IrDA devices, set the format to 8-bit data, one stop, no parity.

IrDA Module

The MAX3100 was optimized for direct optocoupler drive, whereas IrDA modules contain inverting buffers. Invert the RX and TX outputs as shown in Figure 10.

8051 Example: IrDA to RS-232 Converter

Figure 10 shows the MAX3100 with an 8051 μ C. This circuit receives IrDA data and outputs standard RS-232 data. Although the 8051 contains an internal UART, it does not support IrDA or high-speed communications. The MAX3100 can easily interface to the 8051 to support these high-performance communications modes. The 8051 does not have an SPI interface, so communication with the MAX3100 is accomplished with port pins and a short software routine (Figure 12a).

The software routine polls the IRQ output to see if data is available from the MAX3100 UART. It then shifts the data out, using the 8051 port pins, and transmits it out the RS-232 side through the MAX3221 driver. The 8051 simultaneously monitors its internal UART for incoming communications from the RS-232 side, and transmits this data out the IrDA side through the MAX3100. The low-level routine (UTLK) is the core routine that sends and receives data over the port pins to simulate an SPI port on the 8051. This technique is useful for any 8051based MAX3100 port-pin-interfaced application.

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Figure 10. Bidirectional RS-232 IrDA Using an 8051

Interface to PIC Processor ("Quick Brown Fox" Generator)

Figure 11 illustrates the use of the MAX3100 with the PIC[®]. This circuit is a "Quick Brown Fox" generator that repeatedly transmits "THE QUICK BROWN FOX JUMPS OVER THE LAZY DOG" (covering the entire alphabet) over an RS-232 link with adjustable baud rate, word length, and delay. Although a software-based UART could be implemented on the PIC, features like accurate variable baud rates, high baud rates, and simple protocol selection would be difficult to implement reliably. The 16C54 in the example is the most basic of the PICs. Thus, it is possible to implement the example on any member of the PIC family.

The software routine (Figure 12) begins by reading the DIP switch on port RB. The switch data includes 4 bits for the baud rate, 1 bit for number of stop bits, 1 bit for a word length of 7 or 8 bits, and 1 bit for delay between messages. The PIC reads the switch only at initialization (reset), and programs the parameters into the MAX3100. It then begins sending the message repeatedly. If the delay bit is set, it inserts a 1sec delay between transmissions. As in the 8051 example, the main routine is called UTLK, and can be used in any PIC-based, port-pin-interfaced application.

PIC is a registered trademark of Microchip Corporation.



Figure 11. Quick Brown Fox Generator

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_MAX3100 Synchronous-to-Asynchronous SPI UART at a Glance

Table 9. Synchronous Data Input Format (DIN pin from microprocessor, SPI MOSI)

0	Bit Number															
Oper- ation	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Write Config	1	1	FEN	SHDNi	TM	RM	PM	RAM	IR (IrDA)	ST	PE	L	B3	B2	B1	B0
Read Config	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	TEST
Write Data	1	0	0	0	0	TE	RTS	Pt	D7t	D6t	D5t	D4t	D3t	D2t	D1t	D0t
Read Data	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Table 10	Synchronous D	ata Output Forma	t (DOUT nin to	microprocessor, SPI MI	SON
Table IV.	Synchionous D	αια Ουιρύι Γοι πα		1111C10010Cessor, 3F1 WI	30)

0		Bit Number														
Oper- ation	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Write Config	R	Т	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Read Config	R	Т	FEN	SHDNo	ΤM	RM	ΡM	RAM	IR (IrDA)	ST	PE	L	B3	B2	B1	BO
Write Data	R	Т	0	0	0	RA/ FE	CTS	Pr	D7r	D6r	D5r	D4r	D3r	D2r	D1r	D0r
Read Data	R	Т	0	0	0	RA/ FE	CTS	Pr	D7r	D6r	D5r	D4r	D3r	D2r	D1r	D0r

Register	Bit Name	Bit Set (1)	Bit Clear (0)	
Config	FEN	Disable FIFO buffer	Enable FIFO buffer	
Config	SHDNi	Shutdown	Operate	
Config	TM	Enable transmit- done interrupt	Disable transmit- done interrupt	
Config	RM	Enable data- received inter- rupt	Disable data- received interrupt	
Config	PM	Enable parity interrupt	Disable parity interrupt	
Config	RAM	Enable framing- error interrupt	Disable framing- error interrupt	
Config	IR	Enable IrDA timing mode	Standard timing	
Config	ST	Two stop bits	One stop bit	
Config	PE	Parity enabled	Parity disabled	

Table 11. Bit Definitions*

Register	Bit Name	Bit Set (1)	Bit Clear (0)	
Config	L	Word length = 7 bits	Word length = 8 bits	
Write Data	TE	Inhibit TX output	Enable normal operation	
Write Data	RTS	Drive RTS output pin low	Drive RTS out- put pin high	
Write Data	Pt	Transmit parity = 1	Transmit parity = 0	
Read Data	RA/FE	Data overrun or framing error	Normal	
Read Data	CTS	CTS input pin is low	CTS input pin is high	
All	R	Data has been received	Data buffer is empty	
All	Т	Transmit buffer is empty	UART is busy transmitting	

*Default setting is clear

Table 12. Field Definitions

Register	Field Name	Meaning			
Config	B3-B0	Baud-rate divisor			
Write Data	D7t-D0t	Transmit data			
Read Data	Pr	Received parity bit			
Read Data	D7r-D0r	Received data			

Table 13. 1.8432MHz Baud Rates

B3B0	BRD	Baud	B3B0	BRD	Baud
0 0 0 0	1	115.2k	1000	3	38.4k
0001	2	56k	1001	6	19.2k
0 0 1 0	4	28k	1010	12	9600
0011	8	14k	1011	24	4800
0 1 0 0	16	7200	1 1 0 0	48	2400
0 1 0 1	32	3600	1 1 0 1	96	1200
0 1 1 0	64	1800	1 1 1 0	192	600
0 1 1 1	128	900	1 1 1 1	384	300

;IrDA CODE FOR MAX-3100 UART- 8051 based CONSTANTS PCON EQU 87H PORT PIN DEFINITIONS- BIT BANGING IF data out (from uart) DOUT BIT P1.0 DIN BIT P1.1 ;data in (from UART) SCLK BIT P1.2 ;serial clock CS BIT P1.3 ;chip select- act low IRQ BIT P3.2 ; (irq) polled in this code RAM LOCATIONS TX1 EQU 10H transmit regs; TX2 EQU 11H RX1 EQU 12H ;receive regs RX2 EQU 13H ORG OH BEGIN: MOV SP,#70H ;initialize stack CLR SCLK clear sclk - normally low; ; initialize 8051 internal uart MOV TMOD, #20H ;t1 baud MOV TH1,#253 reload value baud 9600/xtal 5.5M MOV SCON, #50H MOV PCON, #80H ;uart- m1, tx and rx ;double baud rate bit ;start baud timer MOV TCON, #40H initialize max3100 uart- irda mode at 9600 baud MOV TX1,#0E4H ;high byte of config- R ints MOV TX2,#0CAh ;9600 baud irda mode and two stops data avail from 3100 uart?; LOOP: JNB IRQ, URCV NRECV: JBC RI, RCV51 ;check for 8051 rcv- tx out irda JMP LOOP ;hang here forever ;byte recieved from 3100 uart- get it and send out 8051 uart URCV: MOV TX1,#0 ;read data MOV TX2,#0 ;read data CALL LFTLK ;send to 8051 uart- get data to rx get data to acc; MOV SBUF, A ;send out on RS-232 side 9600 baud JMP LOOP ;back to top ;byte recieved from 8051 uart- get it and send out 3100 uart ;byte recleves ;dat RCV51: MOV A,SBUF ;dat ---- #90H ;tx data ;data from 8051 uart XCV51: MOV 1., MOV TX1,#80H MOV TX2,A ;data to irda CALL UTLK ;send to uart- send data out IrDA ; SUBROUTINES ; UTLK- talk to uart- main routine send 16 bits from TX1 TX2 and rcv 16 to RX1 RX2 UTLK: CLR CS ;activate cs MOV A, TX1 ;get high byte CALL BYT8 ;send out MOV RX1 . A ;get received 1 MOV A, TX2 ;get high byte CALL BYT8 ;send out MOV RX2, A ;get received 2 SETB CS ;set CS high RET ; DONE ; BYT8- shift out & in 8 bits with spi clocking- from and to acc BYT8: MOV R4,#8 ;8 bits to send make sure din is input SETB DIN B8LP: RLC A ;get msb of acc to carry DOUT,C ;put out on pin SCLK ;clock high-clock MOV SETB SCLK MOV C, DIN get data after clk high; clock low CLR SCLK MOV ACC. 0. C put in lsbit of a; ;loop til 8 bits R4,B8LP DJNZ RET ;done ; end of code END



; MAX-3100 UART WITH PIC "QUICK BROWN FOX GENERATOR CODE" ***** :*********** ******* DEVICE PIC16C54,XT_OSC,WDT_OFF,PROTECT_OFF ;RAM LOCATIONS TX1 EQU 10H ;data to uart byte 1 TX2 EQU 11H ;data to uart byte 2 RX1 EOU 12h ;data from uart byte 1 RX2 EQU 13h ;data from uart byte 2 LPCNT EOU 14H ;loop counter SHFTO EQU 15H ;shift out temp variable SHFTI ; shift in temp variable EQU 16H DLVAL 17H delay value; EQU TEMP EQU 18H ;temp variable GP1 EQU 1911 ;temp variable GP2 EOU 1AH ;temp variable CHPTR ;character pointer EOU 1BH ; constants/literals Су EQU ;carry bit 0 Zr EQU 2 ;zero bit ; i/o equates ;uart connected to pic on port RA 0 1 DOUT EOU ;data out (to uart) DIN EOU ;data in (from uart) SCLK EQU 2 ;serial clock CS EQU 3 ;chip select- act low :Configuration dip switch connected to RB RB0 to RB3 are baud rate B0-B3 RB4 is 7 or 8 data bits ; RB5 is 1/2 stop bits RB6 is speed of sending about 100cps or 2.5 cps RB7 is run/stop ; subroutine area- pic must have these in low memory ;UART SERIAL (SPI) support routines ;send 16 bits from tx1 and tx2, receive 16 to rx1 and rx2 RA, CS UTLK BCF ;activate cs TX1,0 ;get tx1 to w MOVE ; send byte 1, recieve byte 1 ; stash byte 1 BYT8 CALL MOVWE RX1 ;get tx1 to w MOVF TX2.0 ; send byte 1, recieve byte 1 CALL BYT8 MOVWF RX2 ;stash byte 1 BSF RA, CS ;activate cs RETLW 0 ;all done :LOCAL SUB FOR SHIFTING IN/OUT 8 BITS- CORE OF SPI SUPPORT ; BYT8- shift out/in 8 bits w/spi- from and to w, temp shfti, shfto ;put in shift out BYT8 MOVWF SHFTO MOVLW 8 ;load loop counter LPCNT MOVWF ;stash it B8LP ;get high bit to send RLF SHFTO,1 preclear dout BCF RA, DOUT BTFSC STATUS, CY ; if in low then skip RA, DOUT ;set dout ;clock high- clock out/get input BSF RA.SCLK BSF BCF STATUS, CY preclear carry BTFSC RA, DIN ; if in low then skip BSF STATUS, CY ;set carry RLF SHFTI,1 ;rotate into place- shfti BCF RA.SCLK ;clock low DECFSZ LPCNT,1 ;do loop counter GOTO BSLP ;loop til 8 MOVF SHFTI,0 ;put shfto to w- result RETLW 0 ;end spi serial support

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Figure 12b. MAX3100 Using PIC μ C

;delay routine- counts down dlval (loaded at init)

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DELAY MOVF DLVAL,0 ;load delay DLY2X MOVWF GP2 ;put it in DLLP2 CLRF GP1 ;use gpl to count off ticks dec gp1 value til 10 ms; DLLP1 DECFSZ GP1.1 DLLP1 GOTO ;just loop DECFSZ GP2,1 ;dec gp2 value GOTO DLLP2 ;do another 10 ms til gp2=0 RETLW 0 ;return ;this "subroutine" returns literal of pc+chptr ;this is the only way to pull out rom literals on the pic... QBF MOVF CHPTR,W ;GET IN W GET IN W OBF ADDWF PC JUMP TO TABLE QUICK BROWN FOX MESSAGE RETLW "THE QUICK BROWN FOX JUMPS OVER THE LAZY DOG" The above sentence needs a single line for a single letter or space ie. RETLW ;carriage return RETLW ODH 0AH RETLW ;line feed RETLW OH ;end of message MAIN ROUTINE-START MOVLW OFFH ;all of rb is input- dip switch TRIS RB ;set it MOVLW 08 ; init port a with cs high only MOVWF RA ;output to port register MOVLW 02H ;ra is output except din TRIS RA ;set it- now has MOVLW 08H ;no wdt- rtcc from clock OPTION ;put in option register ;read switches and bit twiddle to configure uart- tx2 (1s byte) ;get port b to w MOVF RB,0 ANDLW 1FH ; and for 1 and b0-b3 MOVWF TX2 ;stash in tx2 BSF TX2,6 preset the stop bit bit; check the switch; clear if set; BTFSC RB,5 BCF TX2,6 preload short delay-MOVLW 5 check the switch overload long delay-RB,6 BTFSS MOVLW 250 MOVWF DLVAL stash in delay value; MOVLW 0C0H ;upper byte of config MOVWF TX1 ;stash to tx1 CALL UTLK ;send to uart- configured ;uart is now configured as set on dip switch ;***** MAIN LOOP ***** go must stay high for run- else stop and reset string ptr clear pointer with offset 1; HOLD MOVLW 0 CHPTR MOVWF ;load pointer HANG BTFSS RB,7 ;wait high HOLD JMP ;go to reinit and hold CALL OBF ;get character to w ANDLW 0FFH ; check for end of message (zero) BTFSC STATUS, Zr ;bail GOTO HOLD ;bail to reinit pointer MOVWF ;load data to tx2 TX2 MOVIW 080H ;write data MOVWF TX1 ;put in place CALL UTLK ;send it INCF CHPTR, 1 ;next character CALL DELAY ;delay JMP HANG ;loop ; VECTORS- start ORG 1FFH ;reset vector GOTO START END

Figure 12b. MAX3100 Using PIC µC (continued)

_Typical Operating Circuit



Chip Information

TRANSISTOR COUNT: 6848 SUBSTRATE CONNECTED TO GND

Package Information



Maxim cannot assume responsibility for use of any circuitry other than circuitry entirely embodied in a Maxim product. No circuit patent licenses are implied. Maxim reserves the right to change the circuitry and specifications without notice at any time.

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